

Sector Gaming

Programme Bachelor of Vocation in Game Art and Design

Serial No.	Course Type	Semester	Course	L	T	P	C
SEMESTER I							
1	General	I	Fundamentals of Visual Arts	4			4
2	General	I	Drawing Techniques	4			4
3	General	I	Art, Introspection, and Cultural Studies	4			4
4	OJT	I	Application of drawing in real-world projects			18	18
Total				12		18	30
SEMESTER II							
1	General	II	Game Development Fundamentals	4			4
2	General	II	Three-dimensional Exploration	4			4
3	General	II	Visual Arts in Game Design	4			4
4	OJT	II	Character design and storyboarding for projects in the gaming industry.			18	18
Total				12		18	30
SEMESTER III							
1	General	III	Computer Graphics and Visualization	4			4
2	General	III	Concept Art	4			4
3	General	III	Game Development and Culture	4			4
4	OJT	III	Hands-on experience in computer graphics and concept art in the game development industry.			18	18
Total				12		18	30
SEMESTER IV							
1	General	IV	Advanced Computer Graphics and Visualization	4			4
2	General	IV	Digital Animation and Visual Effects	4			4
3	General	IV	Game Development and Culture	4			4
4	OJT	IV	Application of game development and culture in real-world scenarios.			18	18
Total				12		18	30
SEMESTER V							
1	General	V	Art Direction in Gaming	4			4
2	General	V	Digital Media and Technology	4			4
3	General	V	Construction Bible	4			4
4	OJT	V	Creative technologies in gaming, with its application with industry professionals.			18	18
Total				12		18	30
SEMESTER VI							
1	General	VI	Game Production and Management	4			4

2	General	VI	Advanced Game Design & Development	4	4
3	General	VI	Professional readiness	4	4
4	OJT	VI	Preparation for the professional phase through real-world projects, portfolio prep.		18 18
Total				12	18 30

SEMESTER VII					
1	General	VII	Grand Project I	4	4
2	General	VII	Pitches and Portfolio	4	4
3	General	VII	Professional Skills and Development	4	4
4	OJT	VII	Working with professionals in the startup space to bring an game to life.		18 18
Total				12	18 30

SEMESTER VIII					
1	General	VIII	Grand Project II	6	6
2	General	VIII	Internship Report	6	6
3	OJT	VIII	Real world experience in a full time internship		18 18
Total				12	18 30