



# GALGOTIAS UNIVERSITY

## Syllabus of Course Book B.Tech. (CSE) 2015-16

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School of Computing Science and Engineering  
**Name of School:** \_\_\_\_\_

**Department:** Computer Science and Engineering

**Year:** \_\_\_\_\_  
2015-16

daYear :	2015-16 batch (1st Semester)					
Subject Code	Name of the Course	Teaching Scheme			Credits	
		L	T	P		
<b>Theory</b>						
1	LLL111	Basic English	3	0	0	3
2	MAT111	Matrices & Multivariable Calculus	3	1	0	4
3	PHY111	Modern Physics	3	0	0	3
4	CHY111	General Chemistry	3	0	0	3
5	EEE101/CSE 101	Basic Electrical and Electronics Engineering / Computer Programming and Problem Solving	3	0	0	3
6	GER101/FRE101/JAP101 OR HUM201	German/French/Japanese Language OR Psychology & Sociology	0	0	4	2
7	EVS OR LLL101	102 Environmental Science & Energy/Universal Human Values and Ethics	3	0	0	3
8	MEE151/MEE152	Engineering Graphics /Workshop Practice	0	0	4	2
<b>Practical</b>						
1	<i>PHY151</i>	<i>Physics Lab I</i>	0	0	2	1
2	<i>CHY151</i>	<i>Engineering Chemistry- 1 Lab</i>	0	0	2	1
3	<i>EEE151/CSE 151</i>	<i>Basic Electrical and Electronics Engineering Lab (6)/Computer Programming and Problem Solving Lab(3)</i>	0	0	2	1
<b>Total:</b>			<b>18</b>	<b>1</b>	<b>14</b>	<b>26</b>

Year :		2015-16 batch (2nd Semester)				
Subject Code	Name of the Course	Teaching Scheme			Credits	
		L	T	P		
<b>Theory</b>						
1	LLL121	English proficiency	0	0	4	2
2	MAT121	Ordinary Differential Equations And Integral Transforms	3	1	0	4
3	PHY121	Condensed Matter Physics	3	0	0	3
4	CHY121/CHY122/CHY123/CHY124	Biological Chemistry/Nano Science & Nano Technology/Organic Chemistry/Physical Chemistry	3	0	0	3
5	GER101/FRE101/JAP101 OR HUM201	German/French/Japanese Language OR Psychology & Sociology	0	0	4	2
6	EEE101/CSE 101	Basic Electrical and Electronics Engineering / Computer Programming and Problem Solving	3	0	0	3
7	MEE151/MEE152	Engineering Graphics /Workshop Practice	0	0	2	1
8	EVS 102 OR LLL101	Environmental Science & Energy /Universal Human Values and Ethics	3	0	0	3
<b>Practical</b>						
1	EEE151/CSE 151	Basic Electrical and Electronics Engineering Lab (6)/Computer Programming and Problem Solving Lab	0	0	2	1
2	PHY 141	Physics Lab II	0	0	2	1
3	CHY 141	Chemistry –II Lab	0	0	2	1
<b>Total:</b>			<b>15</b>	<b>1</b>	<b>16</b>	<b>24</b>

Year :	2015-19 batch (3rd Semster)					
Subject	Code	Name of the Course	Teaching Scheme			Credits
			L	T	P	
<b>Theory</b>						
1	CSE211	Discrete Structure	3	0	0	3
2	LLL213	English proficiency & aptitude Building-II	0	0	4	2
3	MAT211	Partial Differential Equations & Complex Analysis	3	1	0	4
4	CSE212	Data Structures and Algorithms	3	0	0	3
5	CSE214	Data Communication	3	0	0	3
6	CSE121	Object oriented programming	3	0	0	3
7	CSE216	Digital Design	3	0	0	3
<b>Practical</b>						
1	CSE252	Data Structures and Algorithms Lab	0	0	2	1
2	CSE256	Digital Design Lab	0	0	2	1
3	CSE141	Object oriented programming Lab	0	0	2	1
<b>Total:</b>			<b>18</b>	<b>1</b>	<b>10</b>	<b>24</b>

<b>Year :</b>		<b>2015-19 batch ( 4th Semester)</b>				
<b>Subject Code</b>		<b>Name of the Course</b>	<b>Teaching Scheme</b>			<b>Credits</b>
			<b>L</b>	<b>T</b>	<b>P</b>	
<b>1</b>	MAT221	Numerical Methods	3	0	0	3
<b>2</b>	CSE213	Computer Architecture and Organization	3	0	0	3
<b>3</b>	CSE221	Theory of Automata and Formal Languages	3	1	0	4
<b>4</b>	CSE222	Operating System	3	0	0	3
<b>5</b>	CSE312	Database Management Systems	3	0	0	3
<b>6</b>	MGT302	Industrial Economics and Management	3	0	0	3
<b>Practical</b>						
<b>1</b>	CSE242	Operating System Lab	0	0	2	1
<b>2</b>	CSE352	Database Management Systems Lab	0	0	2	1
<b>3</b>	MAT252	Numerical Methods Lab	0	0	2	1
<b>4</b>	LLL222	English Proficiency and Aptitude Building -3	0	0	4	2
<b>Total</b>			<b>18</b>	<b>1</b>	<b>10</b>	<b>24</b>

Year:	2015-19 batch (5th Semester)					
Subject	Code	Name of the Course	Teaching Scheme			Credits
			L	T	P	
1	CSE311	Design and Analysis of Algorithms	3	0	0	3
2	CSE313	Compiler Design	3	0	0	3
3	CSE314	Computer Networks	3	0	0	3
4	CSE322	Software Engineering	3	0	0	3
5	EMP131	Operating System & Computer Networks	0	0	2	1
6	EMP132	Java Programming- Basics	0	0	2	1
<b>Elective-01</b>						
7	CSE123	Web Programming through PHP & HTML	3	0	0	3
	CSE200	Programming in Python	3	0	0	3
	CSE461	Introduction to Cloud Computing	3	0	0	3
	CSIO101	Introduction to IOT	3	0	0	3
	CSE372	Wireless and mobile computing	3	0	0	3
	CSE301	App Development for Android	3	0	0	3
<b>Practical</b>						
8	CSE351	Design and Analysis of Algorithms Lab	0	0	2	1
9	CSE353	Compiler Design Lab	0	0	2	1
10	CSE354	Computer Networks Lab	0	0	2	1
11	CSE342	Software Engineering Lab	0	0	2	1
12	LLL312	English Proficiency and Aptitude Building -4	0	0	4	2
<b>Total:</b>			<b>15</b>	<b>0</b>	<b>16</b>	<b>23</b>

Year:	2015-19 batch (6th Semester)					
Subject	Code	Name of the Course	Teaching Scheme			Credits
			L	T	P	
1	CSE321	Data Mining and Data Warehousing	3	0	0	3
2	CSE220	Microprocessor and Interfacing	3	0	0	3
3	CSE323	Computer Graphics	3	0	0	3
4	CSE411	Software Testing Methodologies	3	0	0	3
5	EMP133	Advanced Java Programming	0	0	2	1
6	EMP134	MangoDB	0	0	2	1
<b>Programme Elective -II &amp; III</b>						
7&8	CSE361	Data Compression	3	0	0	3
	CSE360	Artificial Intelligence	3	0	0	3
	CSE362	Soft Computing	3	0	0	3
	CSE374	Software Project Management	3	0	0	3
	CSE420	Big Data Analytics	3	0	0	3
	CSE 461	Introduction to Cloud Computing	3	0	0	3
<b>Practical</b>						
9	CSE451	Software Testing Methodologies Lab	0	0	2	1
10	CSE343	Computer Graphics Lab	0	0	2	1
11	CSE240	Microprocessor and Interfacing Lab	0	0	2	1
12	LLL322	Campus-to-Corporate	0	0	4	2
<b>Total:</b>			<b>15</b>	<b>0</b>	<b>14</b>	<b>25</b>

Year :	2015-19 batch (7th Semester)					
Subject	Code	Name of the Course	Teaching Scheme			Credits
			L	T	P	
1	CSE412	Web Technology	3	0	0	3
2	CSE522	Mobile Computing	3	0	0	3
3	CSE401	Network security	3	0	0	3
<b>Programme Elective -IV &amp;V</b>						
4&5	CSE606	Big Data Analytics for IOT	3	0	0	3
	BCSE9003	Big Data Technology	3	0	0	3
	CSIO101	Introduction to IOT	3	0	0	3
	BSE9009	Artificial Intelligence and Intelligent System	3	0	0	3
	BCSE9002	Cloud Application Development	3	0	0	3
	CSE200	Programming in Python	3	0	0	3
	BCSE9004	Programming for data analysis	3	0	0	3
<b>Practical</b>						
6	CSE452	Web Technology Lab	0	0	2	1
7	CSE320	Industrial Internship	0	0	4	2
8	CSE453	Project 1 (Domain Based)	0	0	10	5
<b>Total:</b>			<b>15</b>	<b>0</b>	<b>16</b>	<b>23</b>



<b>Semester-8</b>						<b>Credits</b>
<b>S. No.</b>	<b>Course Code</b>	<b>Course Title</b>	<b>L</b>	<b>T</b>	<b>P</b>	
<b>Practical</b>						
<b>1</b>	CSE421	Project 2	<b>0</b>	<b>0</b>	<b>30</b>	<b>15</b>
<b>Total:</b>						

**Total Credits**

**184**

## DETAILED SYLLABUS

### I- SEMESTER

LLL111	Basic English	2	0	2	3
Version No.	1.0				
Prerequisite	+ 2 level English				
Objectives:	<p>The objective of the course is to</p> <ol style="list-style-type: none"> <li>1. help the second language learners to acquire fluency in spoken and written English.</li> <li>2. enable students communicate with clarity and precision in the workplace.</li> <li>3. give the students a perspective to appreciate life in its variables by exposing them to comprehension texts to enrich their word power.</li> <li>4. enable students to acquire structure and written expression required for their profession.</li> </ol>				
Expected Outcome:	The students will get the required training in LSRW through the prescribed texts.				
<b>Module I</b>					
Communication Skills	Aspects of Communication				
Textual	‘The Tunnel’, ‘The Imp and the Crust’				
Structure and Word Magic	Tenses, Concord, Tag Question; Word formation				
Stylistic Expression	Paragraph Writing, Cloze test, Formal letter writing				
<b>Module II</b>					
Communication Skills	Interpersonal Communication Skills at Work and Study (Emphasis on Listening)				
Textual	‘The Bet’, ‘The Gift of the Magi’				
Structure and Word Magic	Voice Change, Conditional Sentences, Transformation of sentences				
Stylistic Expression	General Essay				
<b>Module III</b>					
Communication Skills	Group discussion (Emphasis on Speaking)				

Textual	‘The Canterville Ghost’, ‘The Travels of Scarementado’
Structure and Word Magic	Change in Narration
Stylistic Expression	Expansion
Text Books	
<ol style="list-style-type: none"> <li>1. Wren and Martin, High School English Grammar and Composition</li> <li>2. C. Muralikrishna and S. Mishra, Communication Skills for Engineers.</li> </ol>	
References	
<ol style="list-style-type: none"> <li>1. P. D. Chaturvedi, M. Chaturvedi, Business Communication: Concepts, Cases And Applications</li> <li>2. Murphy, Essential English Grammar, CUP.</li> <li>3. J S Nesfield, English Grammar: Composition and Usage</li> <li>4. B. Mishra, S.Sharma, Communication Skills for Engineers and Scientists</li> </ol>	
Mode of Evaluation	Writing and speaking skills, tests, quizzes, assignments and seminars
Recommended by the Board of Studies on:	
Date of Approval by the Academic Council:	

<b>MAT111</b>	<b>Matrices &amp; Multivariable Calculus</b>	L 3	T 1	P 0	C 4
Version No.	1.0				
Prerequisite	<i>Prerequisite: Basic concepts on Single variable calculus and Matrices.</i>				
Objectives:	Objective: The objective of this course is to give an exposure of elementary tools in linear algebra and multivariable calculus to the engineering students enrolled in first semester which is useful in formulation and solution of various engineering problems. The application in each module gives an understanding of using these tools in some engineering problems				
Expected Outcome:	<p><i>On completion of this course students will</i></p> <ol style="list-style-type: none"> <li><i>1. Become familiar with the terminology related to matrices , know the use of matrices in solving a system of linear equations using matrices and be able to compute the eigen values and eigen vectors of a matrix.</i></li> <li><i>2. Be able to compute the partial derivatives of the functions with more than one variable and know their applications.</i></li> <li><i>3. Be able to Integrate a function up to three variable and know the related applications.</i></li> <li><i>4. Be able to differentiate between scalar and vector point function.</i></li> <li><i>5. Know the application of multiple integrals in vector point function with or without the use of related theorem.</i></li> </ol>				
<b>Module I</b>	Matrices & its Applications				
Matrices & its Applications: Elementary transformations and Elementary matrices, Inverse of Matrix using Elementary Transformations, Normal form of a matrix, Linear dependence and independence of vectors, Rank of a matrix, Solution of system of Linear Equations, Linear and Orthogonal transformations, Definition , Properties and computation of Eigen values and Eigenvectors, Cayley - Hamilton theorem and its applications.					
<b>Module II</b>	Single and Multivariable Differential Calculus				
Single and Multivariable Differential Calculus: Successive differentiation, Leibnitz Theorem and applications, Limit, continuity and differentiability of function of two or more variables, Partial derivatives of all order, total differential, derivatives of composite and implicit functions, Jacobians, Euler's Theorem for homogenous functions and applications, Taylor's and Maclaurin's series for functions of one and two variables (without proof), maxima-minima of function of two variables, Lagrange's method of undetermined multipliers, Leibnitz rule of differentiation under integral sign.					
<b>Module III</b>	Single and Multivariable Integral calculus				
Single and Multivariable Integral calculus: Asymptotes, Curve Tracing, Beta and gamma functions, Double integral in Cartesian and polar coordinates, Change of order of integration, applications of double integral to find area enclosed by plane curves, triple integral, change of variables in double and triple integrals , volume of solid by triple integral					

<b>Module IV</b>	Vector Calculus:	
<p>Vector Calculus: Scalar and vector point functions, Differentiation of Vector point function, Gradient of a scalar field and directional derivative, divergence and curl of a vector field and their physical interpretations. Integration of vectors, line integral, surface integral, volume integral, Application of Green, Stoke's and Gauss theorems (without proof) .</p>		
<b>Reference Books:</b>		
<ol style="list-style-type: none"> <li>1. Calculus and Analytic Geometry : <i>G. B. Thomas, R. L. Finney</i>, Pearson Education, Asia.</li> <li>2. Advanced Engineering Mathematics : <i>Michael D. Greenberg</i>, Pearson Education, Asia</li> <li>3. Advanced Engineering Mathematics : <i>E. Kreyszig</i>, John Wiley &amp; Sons.</li> <li>4. Higher Engineering Mathematics : <i>B. S. Grewal</i>, Khanna Publications.</li> </ol>		

	Modern	L	T	P	C
PHY 111	Physics	3	0	2	4
Version No.	1.0				
Prerequisite	Physics as one subject in 12th Standard or equivalent level.				
Objectives:	The objective of teaching the engineering physics to engineering student to inculcate the basic ideas about the events existing around us which helps to better understanding about engineering subject in further classes.				
Expected Outcome:	At the end of the course, students will acquire the necessary knowledge about modern physics and its applications in various engineering and technology disciplines				
<b>Module I</b>	Quantum Physics				
Dual Nature of Electro-magnetic radiation, de-Broglie waves, Devisson & Germer Experiment (Experimental verification of de-Broglie waves), Heisenberg Uncertainty Principle and its Applications, Schrodinger's wave equations, Particle in a Box, Compton Effect, Spectroscopic Applications of Quantum Mechanics : AFM and STM.					
<b>Module II</b>	Laser Application				
Laser Characteristics, Einstein's co-efficients, Population Inversion, Schawlow and Townes condition for three level and four level laser, Nd-YAG, He-Ne, and CO <sub>2</sub> laser. Application of lasers : Industrial & Medical, Optical Disc System : Recording and read out data from optical disc, Holography : construction and reconstruction of images, Problems.					
<b>Module III</b>	Fiber Optics				
Acceptance angle, Numerical aperture, Type of fibers : Step Index, Graded index, Single mode and multimode fiber, Attenuation, Dispersion, Application of fiber optic in communication, Sources for fiber communication : LED, Diode laser, PIN photo diode.					
<b>Module IV</b>	Ultrasonic and Microwave				
Properties, Generation : Magnetostriction method and Piezo-electric method, Detection and applications of ultrasonic wave. NDT Characteristic features of microwaves : TE & TM modes, Klystron-Gunn diode, Applications of Microwave.					
<b>Module V</b>	Nano Technology				
Nanoscale materials, Properties of nanomaterials, Moore's law, Semiconductor nanomaterials, Nanocomposites, Quantum well, Quantum wire, Quantum dots, Nanolithography, Applications of nanotechnology : Aerospace components, sensors, medicine.					
Reference Books					

1. B.B. Laud, Lasers and Non-Linear Optics, 2nd Edition, New Ages International.
2. Ghatak and K. Thyagarajan (2002), Introduction to Fiber Optics, Cambridge University Press.
3. William Silfvast (2002), Laser Fundamentals, Cambridge University Press.
4. Djafar K. Mynbaeu (2004), Fibre Optic Communication Technology, Pearson Education Asia.
5. Kittel (2001), Solid State Physics, 7th Edition, John Wiley & Sons.
6. K.C. Gupta (2002), Microwaves, New Age International.
7. Arthur Beiser (2003), Concepts of Modern Physics, 6th Edition, Tata-McGraw Hill.
8. Charles P. Poole, Jr. and Frank J. Owens (2003), Introduction to Nanotechnology, John Wiley & Sons.
9. Edward L. Wolf (2006), Nano Physics and Nanotechnology – An introduction to Modern Concepts in Nanoscience, Wiley VCH Verlag GmbH & Co., Weinheim.

Mode of Evaluation	Written Examinations, Quizzes, Assignments,
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Recommended by the Board of Studies on:

Date of Approval by the Academic Council:

CHY111	General Chemistry	3	0	2	4
Version No.	1.0				
Prerequisite	Basic Chemistry at 12th Standard or equivalent level.				
Objectives:	<ol style="list-style-type: none"> <li>1. To impart technological aspects of modern chemistry</li> <li>2. To lay foundation for the application of chemistry in engineering and technology disciplines</li> </ol>				
Expected Outcome:	At the end of the course, the students will be familiar with the fundamentals of water technology; corrosion and its control; applications of polymers in domestic and engineering areas; types of fuels and their applications; and recent trends in electrochemical energy storage devices.				
<b>Module I</b>					
<p>Hardness of water: Hard and soft water, Modules of Hardness (numerical problems). Disadvantages of hard water: Scale and sludge, caustic embrittlement, priming and foaming, corrosion. removal of silica, Estimation of hardness: EDTA, alkali titration method (numerical problems). Alkalinity, (numerical problems), Softening methods: Lime soda process, Hot and cold soda lime process, zeolite, ion exchange, mixed bed deionizer, treatment of municipal water. Desalination: Desalination of sea water, brackish water, electro dialysis, reverse osmosis.</p>					
<b>Module II</b>	Corrosion & Corrosion Control				
<p>Corrosion: Types and causes of corrosion, theories of Corrosion. factors influencing corrosion, corrosion inhibitors. Corrosion control: Protective coatings, electroplating, metal finishing, physical vapour deposition, chemical vapour deposition. High energy coating processes: Ion implantation.</p>					
<b>Module III</b>	Polymers				
<p>Classification of polymers: Thermoplastics, thermosetting plastics - properties and industrial applications of important thermoplastic, thermosetting plastics. Different mechanism of polymer synthesis: addition and condensation polymerization. Conducting polymers: Properties and applications - biodegradable polymers</p>					
<b>Module IV</b>	Fuels and Combustion				
<p>Fuels: Classification of fuels, calorific value - LCV, HCV; measurement of calorific value using bomb calorimeter (numerical problems). Combustion: Calculation of air qualities (problems). Solid fuel, proximate and ultimate analysis ( problems). Carbonization of coal. Liquid Fuels: Knocking and anti- knocking for petrol and diesel (octane number and cetane number) - diesel index. Refining of liquid fuels, cracking of petroleum. Gaseous fuels: LPG, natural gas, CNG: Composition and applications. Biofuels: Biodiesel and Biogas -composition and applications. Next generation fuels.</p>					
<b>Module V</b>	Electrochemical Energy systems				



Electrochemical energy systems: Basic concepts of electrochemistry and electrochemical energy systems. Conventional primary batteries: Dry cell. Advanced primary batteries: Lithium and alkaline primary batteries. Conventional secondary batteries: Lead-acid, nickel-cadmium secondary batteries. Advanced secondary batteries: Nickel-Metal hydride and lithium-ion secondary batteries. Fuel cells: Key issues – Hydrogen-oxygen fuel cells - new generation fuel cells  
– electric vehicle application – solid oxide fuel cells.

Text Books	
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|  | <ol style="list-style-type: none"> <li>1. P.C. Jain and M. Jain (2006), Engineering Chemistry, 15th Edition, Dhanpat Rai Publishing Co., New Delhi</li> <li>2. S.S. Dara (2006), A Text book of Engineering Chemistry, 11th Revised Edition, S. Chand &amp; Co Ltd., New Delhi.</li> </ol> |
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References	
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|  | <ol style="list-style-type: none"> <li>1. B.R. Puri and L.R. Sharma (2004), Principles of Physical Chemistry, 27th Edition, Vishal Publishing Co.</li> <li>2. J.C. Kuriacose and J. Rajaram (1996), Chemistry in Engineering and Technology, Vol. 1, Tata McGraw-Hill Publishing Company, New Delhi.</li> <li>3. David Linden (2002), Hand Book of Batteries, 3rd Edition, McGraw Hill Publishers</li> </ol> |
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Mode of Evaluation	Written Examinations, Quizzes, Assignments,
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Recommended by the Board of Studies on:
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Date of Approval by the Academic Council:
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EEE101	Basic Electrical and Electronics Engineering	L 3	T 0	P 2	C 4
Version No.	1.0				
Prerequisite	Physics at +2 or equivalent level				
Objectives:					
Expected Outcome:					
<b>Module I</b>	Elementary Circuit Analysis				
Ohm's law, KCL, KVL, node voltage analysis, mesh current, circuits with independent sources, Thevenin's & Norton's equivalent, maximum power transfer and superposition theorem.					
<b>Module II</b>	Analysis of DC and AC Circuits				
Steady state DC analysis, RL and RC transients in circuits with DC source, RMS values, the use of phasors for constant frequency sinusoidal sources, steady state AC analysis of a series circuit, series and parallel combinations of complex impedances, AC power calculations.					
<b>Module III</b>	Digital Systems				
Basic logic circuit concepts, Basic Gates and Universal Gates, representation of numerical data in binary form – Binary to decimal, Octal, Hexadecimal, Boolean algebra, combinational logic circuits- Half adder, full adder, synthesis of logic circuits, minimization of logic circuits - sequential logic circuits - computer organization, memory types, analog to digital conversion.					
<b>Module IV</b>	Semiconductor Devices				
Basic diode concepts, ideal diode model, rectifier and wave-shaping circuits, zener diode voltage regulator concepts, bipolar junction transistors, current and voltage relationship, common emitter characteristics, basic amplifier concepts, cascaded amplifiers, ideal amplifiers, differential amplifiers, JFET, CMOS- NMOS and PMOS transistors, ideal operational amplifiers, inverting and non-inverting amplifiers, integrators & differentiators.					
<b>Module V</b>	Electro-mechanics				
Ideal and real transformers, principles of rotating DC machines, shunt, separately excited and series connected DC motors, speed control of DC motors, Three phase induction motors, synchronous machines and single phase induction motors.					
Text Books					
<ol style="list-style-type: none"> <li>1. D.P. Kothari and I.J. Nagrath , “Basic Electrical Engineering”, 2nd Edition, TataMcGraw-Hill, 2002.</li> <li>2. V.Mittle, Arvind Mittle, “Basic Electrical Engineering”, McGraw Hill, 2005.</li> </ol>					

<ol style="list-style-type: none"> <li>3. Robert L.Boylestad, Louis Nashelsky, “Electronic Devices and Circuit Theory”, 9<sup>th</sup>Edition, Pearson Education, 2007.</li> <li>4. A.P.Malvino, Donald Leach, “Digital Principles and Applications”, 6<sup>th</sup> Edition, TataMcGraw Hill, 2006.</li> </ol>	
Reference Books	
<ol style="list-style-type: none"> <li>1. D.C.Kulshreshtha,”Basic Electrical Engineering”, Tata McGraw Hill, 2009.</li> <li>2. J. Edminister and M. Nahvi , “Electric Circuits”, 3rd Edition, Tata McGraw-Hill, New Delhi, 2002.</li> <li>3. Jacob Millman, Christos C.Halkias, Satyabrata Jit, “Electronics Devices and Circuits”, 3<sup>rd</sup> Edition, Tata McGraw Hill, 2008.</li> <li>4. Morris Mano, “Digital Computer Design”, PHI, 2003.</li> </ol>	
Mode of Evaluation	Written Examinations, Quizzes, Assignments, Lab Exam and Viva-voce.
Recommended by the Board of Studies on:	
Date of Approval by the Academic Council:	

CSE101	Computer Programming and Problem Solving	L T P C 2 0 2 3
Version No.	1.0	
Course Prerequisites	-	
Objectives	To provide an overview of computers and problemsolving methods using 'C' Language to serve as a foundation for the study of programming languages.	
Expected Outcome	The student would acquire various problem solving techniques and will be able to implement them in 'C' language.	
<b>Module I</b>	Introduction to Computers and Algorithms	
Parts of a computer – Overview of operating systems, assembler, compilers, interpreters and programming languages. Algorithms for exchanging the values of two variables, counting, summation of a set of numbers, factorial computation, sine function computation, generation of the Fibonacci sequence, reversing the digits of an integer, flowchart.		
<b>Module II</b>	Constructs of C	
Lexical elements – Operators - data types – I/O statements – format specifications – control statements – decision making and Loop control structure: while loop, for loop, do-while loop, nested loop, break, continue, case control structure, goto, exit statement		
<b>Module III</b>	Arrays	
Array handling in C – declaration – single dimensional arrays, two – dimensional arrays, multi-dimensional arrays, sorting and searching on single and two dimensional arrays. Array order reversal, string handling function, manipulation on strings.		
<b>Module IV</b>	Functions	
Prototype – declaration - arguments (formal and actual) – return types – types of functions difference between built-in and user-defined functions.		
<b>Module V</b>	Structures	

**Pointers**

Declarations, types of pointers, use of pointers with array, structure and union.

**File handling**

Use of file, access of file in C, difference between file handling and data base.

Text Books	1. Alexis Leon and Mathews Leon (2001), Introduction to
	Information Technology, Tata McGraw-Hill. 2. R.G. Dromey (2001), How to Solve it by Computer, Prentice Hall of India. 3. Al Kelley and Ira Pohl (1998), A Book on C Programming in C, 4 <sup>th</sup> Edition, Pearson Education.
Reference Books	1. E. Balagurusamy (2008), Computing Fundamentals And C Programming, Tata McGraw-Hill 2. Brian W. Kernighan and Dennis M. Ritchie, The C programming Language, Prentice-Hall in 1988 3. Byron Gottfried, Programming with C, Schaum's Outline
Mode Evaluation	Written Examinations, Quizzes, Assignments,
Recommendation by Board of Studies on	
Date of approval by the Academic Council	

GER101	Foreign Language (German)	L	T	P	C
		2	0	0	2
Version No.	1.0				
Prerequisite	-				
Objectives:	The course aims at basic written and oral skills (comprehension and expression) in German which will enable the students to have higher education and job opportunities in India and abroad. As a whole, it will bring an idea about the German culture and society				
Expected Outcome:	The learners will get the required training in the above mentioned language skills which will enable them to practice it in day to day life, in higher education and in career too				
<b>Module I</b>	Lektion I				
Personalpronomen, Konjugation von Verben: heißen, lernen, kommen, arbeiten, wohnen, machen.					
<b>Module II</b>	Lektion II				
Possessivpronomen, Verb- Sein, Singular, Plural, Wortbildung, Ja/ Nein Frage und Fragewörter, Tempus-Praesens, Dialoge, Imperativ.					
<b>Module III</b>	Lektion III				
Bestimmter und Unbestimmter Artikel, Verb- Haben, Negation- Nicht, Kein, Zahlen, Partikeln, Maskulin, Feminin und Neutrum. Kasus – Nominativ und Akkusativ, Dialoge					
<b>Module IV</b>	Lektion IV				
Die Zeit, Starke Verben, Praepositionen Fragewörter (Zeitangabe), Das Essen und Leben in Deutschland, Landkarte und Geschichte von Deutschland					
<b>Module V</b>	Lektion V				
Trennbare Verben, Modal Verben, Dialoge mit Kontext: Bahnhof, Universitaet, Flughafen usw, Technische Wörter					
Text Books					
Hieber Wolfgang, Lernziel Deutsch.München: 2005					
Reference Books					
1. Gick, Cornelia, Momentmal, Grundstufenlehrwerk Deutsch als Fremdsprache.M: 2003 2. Maria Dallapiazza, Eduard von Jan, Til Schonherr.Tangram, Deutsch als Fremdsprache.Berlin: 2005 3. Griesbach, Schulz. Deutsche Sprachlehre für Ausländer. München: 2005					
Mode of Evaluation	Written Examinations, Quizzes, Assignments,				
Recommended by the Board of Studies on:					
Date of Approval by the Academic Council:					

FRE101	Foreign Language (French)	L	T	P	C
Version No.	1.0	2	0	0	2
Prerequisite	-				
Objectives:	The course aims at basic written and oral skills (comprehension and expression) in French which will enable the students to have higher education and job opportunities abroad.				
Expected Outcome:	The learners will get the required training in the above mentioned language skills and they will also have the additional advantage of communicating in French which is the second most commonly used language worldwide				
<b>Module I</b>	Rencontres				
Saluer, se présenter, demander, remercier, le genre des noms, les pronoms sujet et tonique, l'article défini et indéfini.					
<b>Module II</b>	Radio Belleville, j'adore !				
Parler de ses goûts et de ses loisirs, poser des questions, décrire quelqu'un, les verbes au présent, la négation du verbe, le pluriel des noms, les adjectives.					
<b>Module III</b>	C'est ma carte				
Demander/donner des informations sur une personne, parler de soi, de sa famille, comprendre et écrire un mail, l'adjectif possessif, le verbe « aller », l'article contracte, c'est/ce sont.					
<b>Module IV</b>	Une radio, mais pourquoi ?				
Nommer/situer un objet, exprimer la surprise, demander de faire quelque chose, exprimer une obligation, l'adjectif interrogatif, les prépositions de lieu, la négation de l'article indéfini, il faut..., pouvoir, vouloir.					
<b>Module V</b>	En direct de Radio Belleville				

Demander/dire l'heure, demander pourquoi et répondre, l'interrogation, faire, connaître, l'accord des adjectifs en genre et en nombre, le pronom "on"	
Text Books	
<i>Belleville 1</i> , Méthode de français, Flore Cuny, Anne-Marie Johnson, CLE International, 2004	
Reference Books	
1. La France de toujours, Nelly Mauchamp; CLE international 2. Déclic 1; Jacques Blanc, Jean-Michel Cartier, Pierre Lederlion; CLE International 3. Champion 1 ; Annie Monnerie – Goarin, Evelyne Sirejols; CLE International 4. Campus 1; Jacky Girardet, Jacques Pecheur; CLE International	
Mode of Evaluation	Written Examinations, Quizzes, Assignments,
Recommended by the Board of Studies on:	
Date of Approval by the Academic Council:	



JAP101	Foreign Language (Japanese)	L 2	T 0	P 0	C 2
Version No.	1.0				
Prerequisite	-				
Objectives:	<p>The course aims at the development of the basic skills for reading, writing and communicating in Japanese .</p> <p>2. This will enhance to have a good job and higher education abroad</p>				
Expected Outcome:	<p>At the end of the semester the students will be able to communicate in Japanese language.</p> <p>2. They will be able to survive in a Japanese speaking country and meet their daily needs.</p>				
<b>Module I</b>					
<p>1. Introduction to Japanese Alphabets</p> <p>2. Vowels and Consonants</p> <p>3. Hiragana, Katakana</p> <p>4. Pronunciation</p> <p>5. Writing practice</p> <p>6. Japanese Numerals</p> <p>7. Demonstrative pronoun</p> <p>Kore, Sore, Are and Dore (This, That, Over there, which) Kono, sono, Ano and Dono (this, that, over there, which) Kochira, Sochira, Achira and Dochiora (this way. ) Koko, Soko, Asoko and Doko (Here, There....location)</p> <p>8. Greetings</p> <p>9. Classification of verbs (be verb desu (Present tense)</p> <p>10. Part of body (look and learn)</p> <p>11. Particle -Wa</p>					
<b>Module II</b>					
<p>1. Basic structure of sentence (Subject+ Object+ Verb)</p> <p>2. Classification of verbs</p> <p>a) Be verb desu Present and Present negative Past and Past negative</p> <p>b) Aru and Iru for living things and non living things</p> <p>c) Masu form (Present and Present negative)</p> <p>3. Particle- Ka, Ni, Ga,</p> <p>4. Conjunction- Ya</p> <p>5. Grammar- ~ Go, ~Jin, San</p> <p>6. Days/ Months /Year/Week (Current, Previous, Next, Next to Next)</p> <p>7. Nation, People and Language</p> <p>8. Classification of Adjectives I and Na</p> <p>9. Vocabulary and its Meaning</p> <p>10. Audio tape listening</p> <p>11. Class tests</p>					

<b>Module III</b>	
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1. Classification of Particle  
Ga, Ka, Wa, O, E, Ni, De, No, Kara, Made )
2. Classification of Adjectives I and Na
3. Classification of verbs  
Go dan verb, Ichdan vers and Irregular verbs  
(Present, Present negative and past negative)
1. Classification of question words(  
Doko, Dore, Dono, Dochira)
2. Time expressions (Jikan)
3. Number of hours
4. Vocabulary and its Meaning
5. Number of months, calendar of a month
6. Audio tape listening
10. Class tests

HUM201	<b>Psychology &amp; Sociology</b>			
	L	T	P	C
Version No.	1.0			
Prerequisite	-			
Objectives:	1. To teach students how to describe human behavior using appropriate concepts 2. To enable the students understand the contributions made by eminent thinkers and researchers to the pool of knowledge in the field 3. To make students realize the relevance of Sociology and Psychology in the context of the present day organizations			
Expected Outcome:	Student will be able to 1.To become aware of the causes and consequences of Social and Psychological problems 2.To be able to understand the impact of social environment on individuals and groups 3. To be able to utilize the knowledge of Sociology and Psychology to improve the quality of living of self and of people in general			
Module I	Psychology Introduction			

Definition and Scope of Psychology; Psychology as a science. Personality: Definition, types of personality, Measurement of Personality. Type 'A' Personality, Anger scale, well-being scales. Behavior Modification: Perception, Motivation, and Learning, Relaxation Techniques, Assertive Training, and Desensitization Procedures.				
Module II	Applications			
Application of Psychology: Industry: Selection, Training, motivation and Productivity, Team building, Stress-management. Marketing: Consumer Behavior and Advertising; Self-Development: Application of Psychology in building memory and creativity.				
Module III	Sociology – Introduction			
Sociology: Definition and nature; Society and Social Processes:- Competition, cooperation and conflict, Social groups – Types and characteristics; Social Institutions: Marriage: and family: and their impact on individuals; Functions and dysfunctions of religion				
Module IV	Social concerns			

Major Social Concerns: Social Stratification: Nature and types, Prejudices Social Mobility, Types, facilitating and hindering factors. Social Changes:- Urbanization, westernization, and pluralism; Demographic variables – Fertility, mortality, Sex-ratio, literacy, Life-expectancy. Social Problems:- Crime, Social unrest, Beggary. Alcoholism and substance abuse, Prostitution, Gender injustice and child Abuse. Social Movements:- Sarvodaya, Bhoodan, Chipco, Dravidian and the Dalit Movements.

References	
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| <ol style="list-style-type: none"> <li>1. Grace Davie: Sociology of Religion, Sage Publications 2007</li> <li>2. Sharmila Rege: Sociology of Gender, Sage Publications 2003</li> <li>3. Meena Hariharan and Radhanath Rath: Coping With Life Stress, Sage Publications 2008</li> <li>4. Robbins Stephen: Organizational Behavior, P. Prentice Hall International, Inc. Eaglewood Cliffs, 2002</li> </ol> |
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Mode of Evaluation	Quiz/Assignment/ Seminar/Written Examination
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Recommended by the Board of Studies on:
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Date of Approval by the Academic Council:
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EVS-102	Environmental Science & Energy  L T P C 3 0 0 3
Version No.	1.0
Objectives	<ol style="list-style-type: none"> <li>1. Making the students understand and appreciate the Moduley of life in all its forms, the implications of life style on the environment.</li> <li>2. To give students a basic understanding of the major causes of environmental degradation on the planet, with specific reference to theIndian situation.</li> <li>3. To inspire students to find ways in which they can contribute personally and professionally to preventing and rectifying environmental problems.</li> </ol>
Expected Outcome	<ol style="list-style-type: none"> <li>1. Students will understand the need for ecobalance</li> <li>2. Knowledge on the method of pollution prevention would be acquired</li> </ol>
Module I	Environment & Natural Resources
<p>Definition, scope, impotence, need for public, Natural Resources – forest resources – use, exploitation, deforestation, construction of multipurpose dams – effect on forests, Water resources – use of surface and subsurface water; effect of floods, drought, water conflicts, food resources – food problems, advantage and disadvantage of fertilizers &amp; pesticides, effect on environment, Energy resources – need to develop renewable energy, land resources – Land degradation, land slides, soil erosion, desertification &amp; case studies</p>	
Module II	Ecology & Bio-diversity

<p>Concept of ecosystem, structure &amp; function of an ecosystem, producers, consumers and decomposers, energy flow, ecological succession, food chains, food webs and ecological pyramids.</p> <p>Bio diversity: Definition, genetic, species and ecosystem diversity, bio-geographical classification of India, hotspots, threats related to habitat loss, poaching of wildlife, man-wildlife conflicts, Conservation of bio-diversity.</p>	
Module III	Environmental Pollution
<p>Definition – Causes, pollution effects and control measures of Air, Water, Soil, Marine, Noise, Thermal, Nuclear hazards. Solid waste management: causes, effects and control measures of urban and industrial wastes, pollution measures, case studies, Disaster management: floods, earthquake, cyclone and landslides.</p>	

Module IV	Social Issues and the Environment
<p>Urban problems related to energy &amp; sustainable development, water conservation, rain water harvesting, watershed management, problems related to rehabilitation – case studies, Wasteland reclamation, Consumerism and waste products - Environment Protection Act, Air, Water, Wildlife, Forest Conservation Act, Environmental legislation and public awareness.</p>	
Module V	Human Population and the Environment
<p>Population growth, variation among nations, Population explosion – Family Welfare Programme, Environment and human health, Human Rights, Value Education, HIV/ AIDS, Women and Child Welfare, Role of Information Technology – Visit to local polluted site / Case Studies. Customer Orientation - QFD – CSM – TQM Models – Case Studies.</p>	
Text Books	<sup>st</sup> 1. Kurian Joseph & R. Nagendran, "Essentials of Environmental Studies", 1 Edition, Pearson Education, 2004.
Reference Books	1. Keerthinarayana & Daniel Yesudian, "Environmental Science and <sup>st</sup> Engineering", Edition, Hi-Tech publications, 2004. 2. Erach Bharucha, "A Text Book for Environmental Studies", Text Book of University Grants Commission, 2004. 3. Peavy, H.S., D.R. Rowe & T.George, "Environmental Engineering", New York: Mc Graw Hill, 1987. 4. Metcalf & Eddy, "Wastewater Engineering: Treatment and Reuse", New Delhi, Tata McGraw Hill, 2003.
Mode of Evaluation	Written Examination, Assignment, Quizzes.
Recommended by the Board of Studies on:	
Date of Approval by the Academic Council:	

<b>Name of The Course</b>	UNIVERSAL HUMAN VALUES AND ETHICS			
<b>Course Code</b>	LLL101			
<b>Prerequisite</b>				
<b>Co-requisite</b>				
<b>Anti-requisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	0	0	2	1

### Course Objectives

1. To help students distinguish between values and skills, and understand the need, basic guidelines, content and process of value education.
2. To help students initiate a process of dialog within themselves to know what they 'really want to be' in their life and profession
3. To help students understand the meaning of happiness and prosperity for a human being.
4. To facilitate the students to understand harmony at all the levels of human living, and live accordingly.
5. To facilitate the students in applying the understanding of harmony in existence in their profession and lead an ethical life

### Course Outcomes

<b>CO1</b>	Understand the significance of value inputs in a classroom and start applying them in their life and profession
<b>CO2</b>	Distinguish between values and skills, happiness and accumulation of physical facilities, the Self and the Body, Intention and Competence of an individual, etc.
<b>CO3</b>	Understand the value of harmonious relationship based on trust and respect in their life and profession
<b>CO4</b>	Understand the role of a human being in ensuring harmony in society and nature.
<b>CO5</b>	Distinguish between ethical and unethical practices, and start working out the strategy to actualize a harmonious environment wherever they work.

### Text Book (s)

1. R R Gaur, R Sangal, G P Bagaria, 2009, A Foundation Course in Human Values and Professional Ethics.

## Reference Book (s)

1. Ivan Illich, 1974, Energy & Equity, The Trinity Press, Worcester, and Harper Collins, USA
2. E. F. Schumacher, 1973, Small is Beautiful: a study of economics as if people mattered, Blond & Briggs, Britain.
3. Susan George, 1976, How the Other Half Dies, Penguin Press. Reprinted 1986, 1991
4. Donella H. Meadows, Dennis L. Meadows, Jorgen Randers, William W. Behrens III, 1972, Limits to Growth – Club of Rome’s report, Universe Books.
5. A Nagraj, 1998, Jeevan Vidya Ek Parichay, Divya Path Sansthan, Amarkantak.
6. P L Dhar, RR Gaur, 1990, Science and Humanism, Commonwealth Publishers.
7. A N Tripathy, 2003, Human Values, New Age International Publishers.
8. SubhasPalekar, 2000, How to practice Natural Farming, Pracheen (Vaidik) KrishiTantraShodh, Amravati.
9. E G Seebauer & Robert L. Berry, 2000, Fundamentals of Ethics for Scientists & Engineers , Oxford University Press
10. M Govindrajran, S Natrajan & V.S. Senthil Kumar, Engineering Ethics (including Human Values), Eastern Economy Edition, Prentice Hall of India Ltd.
11. B P Banerjee, 2005, Foundations of Ethics and Management, Excel Books.
12. B L Bajpai, 2004, Indian Ethos and Modern Management, New Royal Book Co., Lucknow. Reprinted 2008.

## Course Content

### **Module I: Course Introduction - Need, Basic Guidelines, Content and Process for Value Education**

1. Understanding the need, basic guidelines, content and process for Value Education
2. Self Exploration–what is it? - its content and process; ‘Natural Acceptance’ and Experiential Validation- as the mechanism for self exploration
3. Continuous Happiness and Prosperity- A look at basic Human Aspirations
4. Right understanding, Relationship and Physical Facilities- the basic requirements for fulfillment of aspirations of every human being with their correct priority
5. Understanding Happiness and Prosperity correctly- A critical appraisal of the current scenario.
6. Method to fulfill the above human aspirations: understanding and living in harmony at various levels

### **Module II: Understanding Harmony in the Human Being - Harmony in Myself**

1. Understanding human being as a co-existence of the sentient ‘I’ and the material ‘Body’
2. Understanding the needs of Self (‘I’) and ‘Body’ - Sukh and Suvidha
3. Understanding the Body as an instrument of ‘I’ (I being the doer, seer and enjoyer)
4. Understanding the characteristics and activities of ‘I’ and harmony in ‘I’
5. Understanding the harmony of I with the Body: Sanyam and Swasthya; correct appraisal of Physical needs, meaning of Prosperity in detail
6. Programs to ensure Sanyam and Swasthya

### **Module III: Understanding Harmony in the Family and Society- Harmony in Human-Human Relationship**



1. Understanding harmony in the Family- the basic unit of human interaction
2. Understanding values in human-human relationship; meaning of *Nyaya* and program for its fulfillment to ensure *Ubhay-tripti*;
3. Trust (*Vishwas*) and Respect (*Samman*) as the foundational values of relationship
4. Understanding the meaning of *Vishwas*; Difference between intention and competence
5. Understanding the meaning of *Samman*, Difference between respect and differentiation; the other salient values in relationship
6. Understanding the harmony in the society (society being an extension of family): *Samadhan, Samridhi, Abhay, Sah-astitva* as comprehensive Human Goals

7. 7. Visualizing a universal harmonious order in society- Undivided Society (AkhandSamaj), Universal Order (SarvabhaumVyawastha )- from family to world family!

8. Module IV: Understanding Harmony in the Nature and Existence - Whole existence as Co-existence

9. Understanding the harmony in the Nature
10. Interconnectedness and mutual fulfillment among the four orders of nature- recyclability and self- regulation in nature
11. Understanding Existence as Co-existence (Sah-astitva) of mutually interacting units in all-pervasive space
12. Holistic perception of harmony at all levels of existence

13. Module V: Implications of the above Holistic Understanding of Harmony on Professional Ethics

14. Natural acceptance of human values
15. Definitiveness of Ethical Human Conduct
16. Basis for Humanistic Education, Humanistic Constitution and Humanistic Universal Order
17. Competence in Professional Ethics:
18. Ability to utilize the professional competence for augmenting universal human order
19. Ability to identify the scope and characteristics of people-friendly and eco-friendly production systems, technologies and management models
20. Case studies of typical holistic technologies, management models and production systems
21. Strategy for transition from the present state to Universal Human Order:
22. At the level of individual: as socially and ecologically responsible engineers, technologists and managers
23. At the level of society: as mutually enriching institutions and organizations

MEE151	Engineering Graphics	L	T	P	C
		0	0	4	2

Version No.	1.0				
Prerequisite	-				
Objectives:	<ol style="list-style-type: none"> <li>1. To create awareness and emphasize the need for Engineering Graphics in all the branches of engineering.</li> <li>2. To follow basic drawing standards and conventions.</li> <li>3. To develop skills in three-dimensional visualization of engineering component.</li> </ol>				
Expected Outcome:	<p>On completion of this course, the students will be able to</p> <ol style="list-style-type: none"> <li>1. Prepare drawings as per standards (BIS).</li> <li>2. Solve specific geometrical problems in plane geometry involving lines, plane figures and special Curves.</li> <li>3. Produce orthographic projection of engineering components working from pictorial drawings.</li> </ol>				
Module I	Introduction				
Introduction to Engineering Graphics – Geometrical Construction – Conics and Special Curves.					
Module II	Lettering, Numerals and Dimensioning				
Single stroke letters – Dimensioning Principles.					
Module III	Orthographic Projection – Points and Lines				
Orthographic Projection – Projection of Points and lines.					
Module IV	Orthographic Projection – Planes				
Orthographic Projection – Projection of Planes in simple position, Axis Inclined to one plane.					
Module V	Orthographic Projection – Solids				
Orthographic Projection – Projection of solids in simple position, Axis Inclined to one plane.					
Text Books					
<ol style="list-style-type: none"> <li>1. Venugopal K and Prabhu Raja V, “Engineering Graphics”, New AGE International Publishers, 2007.</li> <li>2. Manual prepared by staff</li> </ol>					
References					

1. Bhatt N. D., "Engineering Drawing", Charotar publishing House, 1998.
2. French and Vierk, "Fundamentals of Engineering Drawing", McGraw Hill, 2002.
3. Natarajan, K. V., "Engineering Graphics", Dhanalakshmi Publishers, 2006.

Mode of Evaluation

Tutorials / Class Tests / Lab Exam

Recommended by the Board of Studies on:

Date of Approval by the Academic Council:

MEE152	Workshop Practice	L 0	T 0	P 2	C 1
Version No.	1.0				
Prerequisite	-				
Objectives:	1. To train the students in metal joining process like welding, soldering, etc.				

	2. To impart skill in fabricating simple components using sheet metal. 3. To cultivate safety aspects in handling of tools and equipment.				
Expected Outcome:	On completion of this course, the students will be able to 1. Welding and soldering operations. 2. Fabrication of simple sheet metal parts.				
Module I	Welding Shop				
1. Instruction of BI standards and reading of welding drawings. 2. T- Joint 3. Lap Joint 4. TIG Welding 5. MIG Welding					
Module II	Sheet Metal Shop				
1. Making of Cylinder 2. Making of Cylinder using development of surface. 3. Making of Square box using development of surface.					
Module III	Soldering Shop				
1. Soldering and desoldering of Resistor in PCB. 2. Soldering and desoldering of IC in PCB. 3. Soldering and desoldering of Capacitor in PCB.					
Module IV	Bosch Tools				
Demonstration of all BOSCH TOOLS					
Text Books					
Workshop Manual prepared by staff					
Mode of Evaluation	Tutorials / Class Tests / Lab Exam				
Recommended by the Board of Studies on:					

Date of Approval by the Academic Council:	
Mode of Evaluation	Quiz/Assignment/ Seminar/Written Examination
Recommended by the Board of Studies on:	
Date of Approval by the Academic Council:	

PHY151	Physics Lab – I	0	0	2	1
Version No.	1.0				
Prerequisite	-				
Objectives:	The objective of teaching the engineering physics Lab to engineering student to make the students aware about the practical science in physics.				
Expected Outcome:	-				
Experiment No.	Name of the Experiment				
<ol style="list-style-type: none"> <li>1. To determine the wavelength of monochromatic light with the help of Fresnel's bi-prism method.</li> <li>2. To determine the wavelength of He-Ne laser light by diffraction method at a single slit.</li> <li>3. To study the polarization of light by simple reflection using He-Ne laser</li> <li>4. To study the variation of magnetic field with distance along the axis of current carrying coil and then to estimate the radius of coil.</li> <li>5. To verify the Stefan's law by electrical method.</li> <li>6. To calibrate the ammeter and voltmeter with the help of potentiometer.</li> <li>7. To measure the attenuation along an optical fiber by cut back method.</li> <li>8. To determine the resolving power of telescope.</li> <li>9. To measure the numerical aperture of an optical fiber.</li> <li>10. Find the angle of a prism and calculate Chauvi's constant.</li> <li>11. To determine the velocity of ultrasonic wave in liquid.</li> <li>12. To find the frequency of A.C. mains using sonometer.</li> </ol>					
Mode of Evaluation	Laboratory examinations, viva-voce				
Recommended by the Board of Studies on:					
Date of Approval by the Academic Council:					

EEE 151	Basic Electrical and Electronics Engineering Laboratory	0	0	2	1
Version No.	1.0				
Prerequisite	-				
Experiment No.	Name of the Experiment				
<ol style="list-style-type: none"> <li>1. Verification of Kirchhoff's law.</li> <li>2. Verification of Thevenin's, Nortran and maximum power transfer theorems.</li> <li>3. Steady state analysis of RLC series/parallel circuits and Resonance.</li> <li>4. Measurement of 3 phase power using 2 wattmeter method.</li> <li>5. Study of internal parts of DC machine and 3 phase induction motor using cut models.</li> <li>6. Determination of circuit parameters of single phase transformer.</li> <li>7. Forward and reverse characteristics of PN junction diode and Zener diode.</li> <li>8. BJT Characteristics</li> <li>9. JFET Characteristics</li> <li>10. Truth table verifications: AND, OR, NAND, NOR, XOR and NOT.</li> <li>11. Design of half and full adder circuits</li> <li>12. Study of Clipper and Clamper Circuits.</li> </ol>					
Mode of Evaluation	Laboratory examinations, viva-voce				
Recommended by the Board of Studies on:					
Date of Approval by the Academic Council:					

<b>Computer Programming and Problem-Solving Lab</b>				
<b>Name of The Course</b>	Computer Programming and Problem-Solving Lab			
<b>Course Code</b>	CSE151			
<b>Prerequisite</b>	NA			
<b>Corequisite</b>	NA			
<b>Anti-requisite</b>	NA			
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	1	0	4	3
<b>Course Objectives:</b>				
<ul style="list-style-type: none"> <li>• Provide an overview of computers and problem-solving methods using ‘C’ language</li> </ul>				
<ul style="list-style-type: none"> <li>• Serve as a foundation for the study of programming languages.</li> </ul>				
<ul style="list-style-type: none"> <li>• Learn to develop program using ‘C’ language.</li> </ul>				
<ul style="list-style-type: none"> <li>• To develop the software using the concept of ‘C’ Language.</li> </ul>				
<b>Course Outcomes:</b>				
CO1	The student would learn the basic concepts of Computer and acquire various problem-solving techniques such as algorithms and flowchart.			
CO2	To understand the basic terminology used in programming and able to write, compile and debug programs in ‘C’ programming language and to develop program logics using decision structures and loop structures.			
CO3	To develop program logic using the concept of arrays and to understand the modular techniques such as functions.			
CO4	Implement and develop small projects using the concept Structures and to understand and implement Pointers in C programming language.			
CO5	Understand and apply basic file handling and string Operations			
CO6	Understanding of latest advances and its applications in Computer Programming and Problem Solving.			



**Text Book (s)**

- Alexis Leon and Mathews Leon (2001), Introduction to Information Technology, Tata McGraw-Hill.
- R.G. Dromey (2001), How to Solve it by Computer, Prentice Hall of India.
- Al Kelley and Ira Pohl (1998), A Book on C Programming in C, 4<sup>th</sup> Edition, Pearson Education.

**Reference Book (s)**

- E. Balagurusamy 7<sup>th</sup> Edition, Programming ANSI C, McGraw-Hill
- Brian W. Kernighan and Dennis M. Ritchie, The C programming Language, Prentice-Hall in 1988
- Byron Gottfried, Programming with C, Schaum's Outline

**Course Content:**

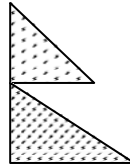
1. Write a program to display “hello world” in C.
2. Write a program to add two numbers (5&7) and display its sum.
3. Write a program to multiply two numbers (10&8) and display its product.
4. Write a program to calculate area of a circle having its radius (r=5).
5. Write a program to calculate area of an ellipse having its axes (minor=4cm, major=6cm).
6. Write a program to calculate simple interest for a given P=4000, T=2, R=5.5. ( $I = P * T * R / 100$ )
7. Write a program to declare two integer and one float variables then initialize them to 10, 15, and 12.6. Also print the variable values in the screen.
8. Write a C program to prompt the user to input 3 integer values and print these values in forward and reversed order.
9. Write a program to calculate simple and compound interest.
10. Write a program to swap two variables values with and without using third variables
11. Write a program to check odd or even number (a) using modulus operator (b) using bitwise operator (c) without using bitwise and modulus operator (d) using conditional operator.
12. Print the value of y for given x=2 & z=4 and analyze the output.
  - a.  $y = x+++ ++x;$
  - b.  $y = ++x + ++x;$
  - c.  $y = ++x + ++x +++x;$
  - d.  $y = x > z;$
  - e.  $y = x > z ? x : z;$
  - f.  $y = x \& z;$
  - g.  $y = x \gg 2 + z \ll 1;$
13. Write a program to print the size of char, float, double and long double data types in C.

14. Write a program to produce the output as shown below:

x	y	expressions	results
6	3	x=y+3	x=6
6	3	x=y-2	x=1
6	3	x=y*5	x=15
6	3	x=x/y	x=2
6	3	x=x%y	x=0

14. Given the three numbers a(=8), b(=4),c and constant value PI=3.1415, calculate and display the following result using macros (preprocessor directives)
- c = PI \* mult(a,b) //the macro mult(a,b) perform the multiplication of a & b(a\*b)
  - c= PI\* sum(a,b) //the macro mult(a,b) perform the sum of a & b (a+b)
  - c= PI \*sub(a,b) //the macro mult(a,b) perform the subtraction of a & b (a-b)
  - c= PI\*div(a,b) //the macro mult(a,b) perform the division of a & b (a/b)
15. Demonstrate the differences among getch(), getche(), getchar(). Demonstrate the difference between scanf() & gets(), printf() & puts().
16. Write a program to take a character input from keyboard and check if it is a number or alphabet or special character using ASCII CODE Again check if the character is using character functions below:
- Alphanumeric => isalnum()
  - Blank character => isblank()
  - Alphabetic => isalpha()
  - Control character => iscntrl()
  - Number-digit => isdigit()
  - Upper case => isupper()
  - Lower case => islower()
  - Hexadecimal digit => isxdigit()
  - Graphical character => isgraph()
17. Write a program to find the largest and smallest among three entered numbers and also display whether the identified largest/smallest number is even or odd.
18. Write a program to check whether input alphabet is vowel or not using if-else and switch statement.
19. Write a program to get input of two or higher digit integer number and display in reverse order.
20. Write a program that asks a number and test the number whether it is multiple of 5 or not, divisible by 7 but not by eleven.
21. Write a program to check whether the entered year is leap year or not (a year is leap if it is divisible by 4 and divisible by 100 or 400.)
22. Write a program to input two integer numbers and display the sum of even numbers between these two input numbers.

23. Write a program to find GCD (greatest common divisor or HCF) and LCM (least common multiple) of two numbers.
24. Write a program to display Fibonacci series of last term up to 300.
25. Write a program to display the flag of Nepal using symbolic/HEX character in C.



26. Write a program to display the following.

<p>a.</p> <pre>       * *      *  *     *   *    *    *   *     *  *      * *       * </pre> <p>c.</p> <pre> * * * * * * * </pre>	<p>b.</p> <pre> 1 1 4 1 4 9 1 4 9 16 1 4 9 16 25 </pre> <p>d.</p> <pre> 1 6 10 13 15 2 7 11 14 3 8 12 4 9 5 </pre>
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## SEMESTER II

LLL 121	<b>ENGLISH PROFICIENCY</b>	L	T	P	C
Version 1.01	Date of Approval:	0	0	4	2
Pre-requisites/Exposure	Completion of Semester 1				
Duration	12 sessions of 100 minutes each				

### Course Objectives

1. To enable the students to improve English Language Communication skills
2. To enable the students to continue to learn and use English regularly and confidently
3. To enable the students to enhance data analysis techniques

### Course Outcomes

At the end of this course, the learner will be:

1. Develop effective communication (listening and speaking ) skills - be able to listen carefully and respectfully other's perspective and to express one's own ideas in a group.
2. Construct grammatically correct sentences and practicing correct pronunciation of common words in English language for effective communication.
3. Develop real-time problem solving skills in quantitative aptitude.
4. Develop basic data analyzing techniques which will help in forecasting and decision making.

### Course Catalogue

The course takes the English communication to the next level, focusing on listening, speaking, reading and writing skills wherein the students utilize their language skills in the various modes of communication, each mode having equal importance.

### Text Book

SLLL own text book

### Reference Books

1. English Vocabulary in Use (Advanced), Michael McCarthy and Felicity, CUP, 2003
2. Murphy's English Grammar with C.D. Murphy, Cambridge University Press.
3. Quicker Maths , M Tyra
4. Quantitative Aptitude, Abhijeet Guha

## Course Content

### Unit I: Introduction & Communication Skills

4 lectures

- Ice Breaking Activity
- Speaking Activity
- Pronunciation
- Listening Skills

### Unit II: Grammar

2 lectures

- Pronouns
- Articles and Prepositions

### Unit III: Quantitative Aptitude

6 lectures

- Number System
- Percentage
- Profit and Loss

**Mode of Evaluation:** The performance of students is evaluated as follows:

	Theory	
Components	Internal	SEE
Marks	50	50
Total Marks	100	

## Relationship between the Course Outcomes (COs) and Program Outcomes (POs)

Mapping between COs and POs		
Sl. No.	Course Outcomes (COs)	Mapped Programme Outcomes (POs)
1	Develop effective communication (listening and speaking ) skills - be able to listen carefully and respectfully other's perspective and to express one's own ideas in a group.	10
2	Construct grammatically correct sentences and practicing correct pronunciation of common words in English language for effective communication.	12
3	Develop real-time problem solving skills in quantitative aptitude.	12
4	Develop basic data analyzing techniques which will help in forecasting and decision making.	12

		1	Engineering Knowledge										
		2	Problem analysis										
		3	Design/development of solutions										
		4	Conduct investigations of complex problems										
		5	Modern tool usage										
		6	The engineer and society										
		7	Environment and sustainability										
		8	Ethics										
		9	Individual or team work										
		10	Communication								2		
		11	Project management and finance										
		12	Life-long Learning										2
SLBT 1002	<b>English Proficiency and Aptitude Building 1</b>												

1=addressed to small extent

2= addressed significantly

**MAT-121      Ordinary Differential Equations and Integral Transforms      L T P C : 3 1 0 4**

**Objective:** *The aim of this course is to give an exposure to Ordinary Differential equations as well as different types of Integral Transforms to first year students. The utility of Laplace transform in solving differential equations is emphasized. Fourier Series and Fourier Transforms are also introduced. The concepts related to these tools are useful in mathematical modeling of a system encountered in their further course of study. Some elementary applications of differential equations in simple electrical circuits are considered that lays the foundation of modeling aspects through differential equations. Various existing techniques of finding solutions are discussed which teaches the students in using them in situations of interests in engineering.*

**Prerequisite:** MAT-111

**Module-I**

**Contact Hours: 16**

**Ordinary Differential Equations:** Exact differential equations, Equations reducible to exact differential equations, linear differential equations of second and higher order with constant coefficient, complementary function and particular integral, Complete solution, Method of variation of parameters, Cauchy's and Legendre's linear equations, System of linear differential equations with constant coefficients, Singular points, Power series solution by the method of Frobenius and it's application in solving Bessel's and Legendre's equations, Applications of linear differential equations.

**Module-II**

**Contact Hours: 12**

**Laplace Transform:** Definition and Existence of Laplace Transform, Properties of Laplace transforms, LT of Unit step function and Dirac Delta Functions, Transforms of derivatives and integrals, multiplication and division by t, Evaluation of integrals by Laplace transforms, Convolution theorem, Inverse Laplace transforms, Application of Laplace Transform.

**Module-III**

**Contact Hours: 6**

**Fourier series:** Euler's formulae, Dirichlet's condition for a Fourier expansion, change of interval, Fourier expansion of odd and even functions, Fourier expansion of square wave, rectangular wave, saw-toothed wave, half and full rectified wave, half range sine and cosine series,

**Module-IV**

**Contact Hours: 6**

**Fourier Transforms :** Fourier integrals, Complex Fourier transforms, Fourier sine and cosine transform, Shifting theorem, Fourier transforms of derivatives, Convolution theorem.

**Text Books:**

1. **Advanced Engineering Mathematics** : *R. K. Jain and S. R. K. Iyengar*, Narosa Publishers.
2. **Advanced Engineering Mathematics** : *Peter V. O'Neil*, Pearson Education, Asia.

**Reference Books:**

1. **Advanced Engineering Mathematics** : *Michael D. Greenberg*, Pearson Education, Asia
2. **Advanced Engineering Mathematics** : *E. Kreyszig*, John Wiley & Sons.





EEE101	Basic Electrical and Electronics Engineering	L	T	P	C
		3	0	2	4
Version No.	1.0				
Prerequisite	Physics at +2 or equivalent level				
Objectives:					
Expected Outcome:					
Module I	Elementary Circuit Analysis				
Ohm's law, KCL, KVL, node voltage analysis, mesh current, circuits with independent sources, Thevenin's & Norton's equivalent, maximum power transfer and superposition theorem.					
Module II	Analysis of DC and AC Circuits				
Steady state DC analysis, RL and RC transients in circuits with DC source, RMS values, the use of phasors for constant frequency sinusoidal sources, steady state AC analysis of a series circuit, series and parallel combinations of complex impedances, AC power calculations.					
Module III	Digital Systems				
Basic logic circuit concepts, Basic Gates and Universal Gates, representation of numerical data in binary form – Binary to decimal, Octal, Hexadecimal, Boolean algebra, combinational logic circuits- Half adder, full adder, synthesis of logic circuits, minimization of logic circuits - sequential logic circuits - computer organization, memory types, analog to digital conversion.					
Module IV	Semiconductor Devices				
Basic diode concepts, ideal diode model, rectifier and wave-shaping circuits, zener diode voltage regulator concepts, bipolar junction transistors, current and voltage relationship, common emitter characteristics, basic amplifier concepts, cascaded amplifiers, ideal amplifiers, differential amplifiers, JFET, CMOS- NMOS and PMOS transistors, ideal operational amplifiers, inverting and non-inverting amplifiers, integrators & differentiators.					
Module V	Electro-mechanics				
Ideal and real transformers, principles of rotating DC machines, shunt, separately excited and series connected DC motors, speed control of DC motors, Three phase induction motors, synchronous machines and single phase induction motors.					
Text Books					
3. D.P. Kothari and I.J. Nagrath , “Basic Electrical Engineering”, 2nd Edition, TataMcGraw-Hill, 2002. 4. V.Mittle, Arvind Mittle, “Basic Electrical Engineering”, McGraw Hill, 2005.					

<p>5. Robert L.Boylestad, Louis Nashelsky, “Electronic Devices and Circuit Theory”, 9<sup>th</sup>Edition, Pearson Education, 2007.</p> <p>6. A.P.Malvino, Donald Leach, “Digital Principles and Applications”, 6<sup>th</sup> Edition, TataMcGraw Hill, 2006.</p>	
Reference Books	
<p>5. D.C.Kulshreshtha,”Basic Electrical Engineering”, Tata McGraw Hill, 2009.</p> <p>6. J. Edminister and M. Nahvi , “Electric Circuits”, 3rd Edition, Tata McGraw-Hill, New Delhi, 2002.</p> <p>7. Jacob Millman, Christos C.Halkias, Satyabrata Jit, “Electronics Devices and Circuits”, 3<sup>rd</sup> Edition, Tata McGraw Hill, 2008.</p> <p>8. Morris Mano, “Digital Computer Design”, PHI, 2003.</p>	
Mode of Evaluation	Written Examinations, Quizzes, Assignments, Lab Exam and Viva-voce.
Recommended by the Board of Studies on:	
Date of Approval by the Academic Council:	

CSE101	Computer Programming and Problem Solving	LTPC 3003
Version No.	1.0	
Course Prerequisites	-	
Objectives	To provide an overview of computers and problemsolving methods using 'C' Language to serve as a foundation for the study of programming languages.	
Expected Outcome	The student would acquire various problem solving techniques and will be able to implement them in 'C' language.	
Module I	Introduction to Computers and Algorithms	
Parts of a computer – Overview of operating systems, assembler, compilers, interpreters and programming languages. Algorithms for exchanging the values of two variables, counting, summation of a set of numbers, factorial computation, sine function computation, generationof the Fibonacci sequence, reversing the digits of an integer, flowchart.		
Module II	Constructs of C	
Lexical elements – Operators - data types – I/O statements – format specifications – control statements – decision making and Loop control structure: while loop, for loop, do-while loop, nested loop, break, continue, case control structure, goto, exit statement		
Module III	Arrays	
Array handling in C – declaration – single dimensional arrays, two – dimensional arrays, multi-dimensional arrays, sorting and searching on single and two dimensional arrays. Array order reversal, string handling function, manipulation on strings.		
Module IV	Functions	
Prototype – declaration - arguments (formal and actual) – return types – types of functions difference between built-in and user-defined functions.		
Module V	Structures	
<b>Pointers</b> Declarations, types of pointers, use of pointers with array, structure and union.		
<b>File handling</b> Use of file, access of file in C, difference between file handling and data base.		
Text Books	1. Alexis Leon and Mathews Leon (2001), Introduction to	

	<p>Information Technology, Tata McGraw-Hill.</p> <p>4. R.G. Dromey (2001), How to Solve it by Computer, Prentice Hall of India.</p> <p>5. Al Kelley and Ira Pohl (1998), A Book on C Programming in C, 4<sup>th</sup> Edition, Pearson Education.</p>
Reference Books	<p>4. E.Balagurusamy (2008), Computing Fundamentals And C Programming, Tata McGraw-Hill</p> <p>5. Brian W. Kernighan and Dennis M. Ritchie, The C programming Language, Prentice-Hall in 1988</p> <p>6. Byron Gottfried, Programming with C, Schaum's Outline</p>
Mode of Evaluation	Written Examinations, Quizzes, Assignments,
Recommendation by Board of Studies on	
Date of approval by the Academic Council	

GER101	Foreign Language (German)	L	T	P	C
Version No.	1.0	2	0	0	2
Prerequisite	-				
Objectives:	The course aims at basic written and oral skills (comprehension and expression) in German which will enable the students to have higher education and job opportunities in India and abroad. As a whole, it will bring an idea about the German culture and society				
Expected Outcome:	The learners will get the required training in the above mentioned language skills which will enable them to practice it in day to day life, in higher education and in career too				
Module I	Lektion I				
Personalpronomen, Konjugation von Verben: heißen, lernen, kommen, arbeiten, wohnen, machen.					
Module II	Lektion II				
Possessivpronomen, Verb- Sein, Singular, Plural, Wortbildung, Ja/ Nein Frage und Fragewörter, Tempus-Praesens, Dialoge, Imperativ.					
Module III	Lektion III				
Bestimmter und Unbestimmter Artikel, Verb- Haben, Negation- Nicht, Kein, Zahlen, Partikeln, Maskulin, Feminin und Neutrum. Kasus – Nominativ und Akkusativ, Dialoge					
Module IV	Lektion IV				
Die Zeit, Starke Verben, Praepositionen Fragewörter (Zeitangabe), Das Essen und Leben in Deutschland, Landkarte und Geschichte von Deutschland					
Module V	Lektion V				
Trennbare Verben, Modal Verben, Dialoge mit Kontext: Bahnhof, Universitaet, Flughafen usw, Technische Wörter					
Text Books					
Hieber Wolfgang, Lernziel Deutsch.München: 2005					
Reference Books					
4. Gick, Cornelia, Momentmal, Grundstufenlehrwerk Deutsch als Fremdsprache.M: 2003 5. Maria Dallapiazza, Eduard von Jan, Til Schonherr.Tangram, Deutsch als Fremdsprache.Berlin: 2005 6. Griesbach, Schulz. Deutsche Sprachlehre für Ausländer. München: 2005					
Mode of Evaluation	Written Examinations, Quizzes, Assignments,				
Recommended by the Board of Studies on:					
Date of Approval by the Academic Council:					

FRE101	Foreign Language (French)	L	T	P	C
		2	0	0	2
Version No.	1.0				
Prerequisite	-				
Objectives:	The course aims at basic written and oral skills (comprehension and expression) in French which will enable the students to have higher education and job opportunities abroad.				
Expected Outcome:	The learners will get the required training in the above mentioned language skills and they will also have the additional advantage of communicating in French which is the second most commonly used language worldwide				
Module I	Rencontres				
Saluer, se présenter, demander, remercier, le genre des noms, les pronoms sujet et tonique, l'article défini et indéfini.					
Module II	Radio Belleville, j'adore !				
Parler de ses goûts et de ses loisirs, poser des questions, décrire quelqu'un, les verbes au présent, la négation du verbe, le pluriel des noms, les adjectifs.					
Module III	C'est ma carte				
Demander/donner des informations sur une personne, parler de soi, de sa famille, comprendre et écrire un mail, l'adjectif possessif, le verbe « aller », l'article contracté, c'est/ce sont.					
Module IV	Une radio, mais pourquoi ?				
Nommer/situer un objet, exprimer la surprise, demander de faire quelque chose, exprimer une obligation, l'adjectif interrogatif, les prépositions de lieu, la négation de l'article indéfini, il faut..., pouvoir, vouloir.					
Module V	En direct de Radio Belleville				

Demander/dire l'heure, demander pourquoi et répondre, l'interrogation, faire, connaître, l'accord des adjectifs en genre et en nombre, le pronom "on"	
Text Books	
<i>Belleville 1</i> , Méthode de français, Flore Cuny, Anne-Marie Johnson, CLE International, 2004	
Reference Books	
5. La France de toujours, Nelly Mauchamp; CLE international 6. Déclic 1; Jacques Blanc, Jean-Michel Cartier, Pierre Lederlion; CLE International 7. Champion 1 ; Annie Monnerie – Goarin, Evelyne Sirejols; CLE International 8. Campus 1; Jacky Girardet, Jacques Pecheur; CLE International	
Mode of Evaluation	Written Examinations, Quizzes, Assignments,
Recommended by the Board of Studies on:	
Date of Approval by the Academic Council:	

JAP101	Foreign Language (Japanese)	L 2	T 0	P 0	C 2
Version No.	1.0				
Prerequisite	-				
Objectives:	<p>The course aims at the development of the basic skills for reading, writing and communicating in Japanese .</p> <p>2. This will enhance to have a good job and higher education abroad</p>				
Expected Outcome:	<p>At the end of the semester the students will be able to communicate in Japanese language.</p> <p>2. They will be able to survive in a Japanese speaking country and meet their daily needs.</p>				
Module I					
<p>12. Introduction to Japanese Alphabets</p> <p>13. Vowels and Consonants</p> <p>14. Hiragana, Katakana</p> <p>15. Pronunciation</p> <p>16. Writing practice</p> <p>17. Japanese Numerals</p> <p>18. Demonstrative pronoun</p> <p>Kore, Sore, Are and Dore (This, That, Over there, which) Kono, sono, Ano and Dono (this, that, over there, which) Kochira, Sochira, Achira and Dochiora (this way. ) Koko, Soko, Asoko and Doko (Here, There....location)</p> <p>19. Greetings</p> <p>20. Classification of verbs (be verb desu (Present tense)</p> <p>21. Part of body (look and learn)</p> <p>22. Particle -Wa</p>					
Module II					
<p>12. Basic structure of sentence (Subject+ Object+ Verb)</p> <p>13. Classification of verbs</p> <p>a) Be verb desu Present and Present negative Past and Past negative</p> <p>b) Aru and Iru for living things and non living things</p> <p>c) Masu form (Present and Present negative)</p> <p>14. Particle- Ka, Ni, Ga,</p> <p>15. Conjunction- Ya</p> <p>16. Grammar- ~ Go, ~Jin, San</p> <p>17. Days/ Months /Year/Week (Current, Previous, Next, Next to Next)</p> <p>18. Nation, People and Language</p> <p>19. Classification of Adjectives I and Na</p> <p>20. Vocabulary and its Meaning</p> <p>21. Audio tape listening</p> <p>22. Class tests</p>					



4. Classification of Particle  
Ga, Ka, Wa, O, E, Ni, De, No, Kara, Made )
5. Classification of Adjectives I and Na
6. Classification of verbs  
Go dan verb, Ichdan vers and Irregular verbs  
(Present, Present negative and past negative)
7. Classification of question words(  
Doko, Dore, Dono, Dochira)
8. Time expressions (Jikan)
9. Number of hours
10. Vocabulary and its Meaning
11. Number of months, calendar of a month
12. Audio tape listening
10. Class tests

HUM201	<b>Psychology &amp; Sociology</b>	L	T	P	C
		3	0	0	3
Version No.	1.0				
Prerequisite	-				
Objectives:	<p>4. To teach students how to describe human behavior using appropriate concepts</p> <p>5. To enable the students understand the contributions made by eminent thinkers and researchers to the pool of knowledge in the field</p> <p>6. To make students realize the relevance of Sociology and Psychology in the context of the present day organizations</p>				
Expected Outcome:	<p>Student will be able to</p> <p>4. To become aware of the causes and consequences of Social and Psychological problems</p> <p>5. To be able to understand the impact of social environment on individuals and groups</p> <p>6. To be able to utilize the knowledge of Sociology and Psychology to improve the quality of living of self and of people in general</p>				
Module I	Psychology Introduction				

<p>Definition and Scope of Psychology; Psychology as a science. Personality: Definition, types of personality, Measurement of Personality. Type 'A' Personality, Anger scale, well-being scales. Behavior Modification: Perception, Motivation, and Learning, Relaxation Techniques, Assertive Training, and Desensitization Procedures.</p>					
Module II	Applications				
<p>Application of Psychology: Industry: Selection, Training, motivation and Productivity, Team building, Stress-management. Marketing: Consumer Behavior and Advertising; Self-Development: Application of Psychology in building memory and creativity.</p>					
Module III	Sociology – Introduction				
<p>Sociology: Definition and nature; Society and Social Processes:- Competition, cooperation and conflict, Social groups – Types and characteristics; Social Institutions: Marriage: and family: and their impact on individuals; Functions and dysfunctions of religion</p>					
Module IV	Social concerns				

Major Social Concerns: Social Stratification: Nature and types, Prejudices Social Mobility, Types, facilitating and hindering factors. Social Changes:- Urbanization, westernization, and pluralism; Demographic variables – Fertility, mortality, Sex-ratio, literacy, Life-expectancy. Social Problems:- Crime, Social unrest, Beggary. Alcoholism and substance abuse, Prostitution, Gender injustice and child Abuse. Social Movements:- Sarvodaya, Bhoodan, Chipco, Dravidian and the Dalit Movements.

References	
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|---|--|
| <p>5. Grace Davie: Sociology of Religion, Sage Publications 2007<br/>         6. Sharmila Rege: Sociology of Gender, Sage Publications 2003<br/>         7. Meena Hariharan and Radhanath Rath: Coping With Life Stress, Sage Publications 2008<br/>         8. Robbins Stephen: Organizational Behavior, P. Prentice Hall International, Inc. Eaglewood Cliffs, 2002</p> |  |
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Mode of Evaluation	Quiz/Assignment/ Seminar/Written Examination
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Recommended by the Board of Studies on:
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Date of Approval by the Academic Council:
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EVS-102	<b>Environmental Science &amp; Energy</b>  L T P C :3 0 0 3
Version No.	1.0
Objectives	<ol style="list-style-type: none"> <li>4. Making the students understand and appreciate the Module of life in all its forms, the implications of life style on the environment.</li> <li>5. To give students a basic understanding of the major causes of environmental degradation on the planet, with specific reference to the Indian situation.</li> <li>6. To inspire students to find ways in which they can contribute personally and professionally to preventing and rectifying environmental problems.</li> </ol>
Expected Outcome	<ol style="list-style-type: none"> <li>3. Students will understand the need for ecobalance</li> <li>4. Knowledge on the method of pollution prevention would be acquired</li> </ol>
Module I	Environment & Natural Resources
<p>Definition, scope, importance, need for public, Natural Resources – forest resources – use, exploitation, deforestation, construction of multipurpose dams – effect on forests, Water resources – use of surface and subsurface water; effect of floods, drought, water conflicts, food resources – food problems, advantage and disadvantage of fertilizers &amp; pesticides, effect on environment, Energy resources – need to develop renewable energy, land resources – Land degradation, land slides, soil erosion, desertification &amp; case studies</p>	
Module II	Ecology & Bio-diversity

<p>Concept of ecosystem, structure &amp; function of an ecosystem, producers, consumers and decomposers, energy flow, ecological succession, food chains, food webs and ecological pyramids. Bio diversity: Definition, genetic, species and ecosystem diversity, biogeographical classification of India, hotspots, threats related to habitat loss, poaching of wildlife, man-wildlife conflicts, Conservation of bio-diversity.</p>	
Module III	Environmental Pollution
<p>Definition – Causes, pollution effects and control measures of Air, Water, Soil, Marine, Noise, Thermal, Nuclear hazards. Solid waste management: causes, effects and control measures of urban and industrial wastes, pollution measures, case studies, Disaster management: floods, earthquake, cyclone and landslides.</p>	
Module IV	Social Issues and the Environment

<p>Urban problems related to energy &amp; sustainable development, water conservation, rain water harvesting, watershed management, problems related to rehabilitation – case studies, Wasteland reclamation, Consumerism and waste products - Environment Protection Act, Air, Water, Wildlife, Forest Conservation Act, Environmental legislation and public awareness.</p>	
Module V	Human Population and the Environment
<p>Population growth, variation among nations, Population explosion – Family Welfare Programme, Environment and human health, Human Rights, Value Education, HIV/AIDS, Women and Child Welfare, Role of Information Technology – Visit to local polluted site / Case Studies. Customer Orientation - QFD – CSM – TQM Models – Case Studies.</p>	
Text Books	<p>1. Kurian Joseph &amp; R. Nagendran, "Essentials of Environmental Studies", 1<sup>st</sup> Edition, Pearson Education, 2004.</p>
Reference Books	<p>5. Keerthinarayana &amp; Daniel Yesudian, "Environmental Science and Engineering", 1<sup>st</sup> Edition, Hi-Tech publications, 2004. 6. Erach Bharucha, "A Text Book for Environmental Studies", Text Book of University Grants Commission, 2004. 7. Peavy, H.S., D.R. Rowe &amp; T. George, "Environmental Engineering", New York: Mc Graw Hill, 1987. 8. Metcalf &amp; Eddy, "Wastewater Engineering: Treatment and Reuse", New Delhi, Tata McGraw Hill, 2003.</p>
Mode of Evaluation	Written Examination, Assignment, Quizzes.
Recommended by the Board of Studies on:	
Date of Approval by the Academic Council:	

<b>Name of The Course</b>	<b>UNIVERSAL HUMAN VALUES AND ETHICS</b>			
<b>Course Code</b>	<b>LLL101</b>			
<b>Prerequisite</b>				
<b>Co-requisite</b>				
<b>Anti-requisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	0	0	2	

### Course Objectives

6. To help students distinguish between values and skills, and understand the need, basic guidelines, content and process of value education.
7. To help students initiate a process of dialog within themselves to know what they 'really want to be' in their life and profession
8. To help students understand the meaning of happiness and prosperity for a human being.
9. To facilitate the students to understand harmony at all the levels of human living, and live accordingly.
10. To facilitate the students in applying the understanding of harmony in existence in their profession and lead an ethical life

### Course Outcomes

<b>CO1</b>	Understand the significance of value inputs in a classroom and start applying them in their life and profession
<b>CO2</b>	Distinguish between values and skills, happiness and accumulation of physical facilities, the Self and the Body, Intention and Competence of an individual, etc.
<b>CO3</b>	Understand the value of harmonious relationship based on trust and respect in their life and profession
<b>CO4</b>	Understand the role of a human being in ensuring harmony in society and nature.
<b>CO5</b>	Distinguish between ethical and unethical practices, and start working out the strategy to actualize a harmonious environment wherever they work.

### Text Book (s)

1. R R Gaur, R Sangal, G P Bagaria, 2009, A Foundation Course in Human Values and Professional Ethics.

## Reference Book (s)

13. Ivan Illich, 1974, Energy & Equity, The Trinity Press, Worcester, and Harper Collins, USA
14. E. F. Schumacher, 1973, Small is Beautiful: a study of economics as if people mattered, Blond & Briggs, Britain.
15. Susan George, 1976, How the Other Half Dies, Penguin Press. Reprinted 1986, 1991
16. Donella H. Meadows, Dennis L. Meadows, Jorgen Randers, William W. Behrens III, 1972, Limits to Growth – Club of Rome’s report, Universe Books.
17. A Nagraj, 1998, Jeevan Vidya Ek Parichay, Divya Path Sansthan, Amarkantak.
18. P L Dhar, RR Gaur, 1990, Science and Humanism, Commonwealth Publishers.
19. A N Tripathy, 2003, Human Values, New Age International Publishers.
20. Subhas Palekar, 2000, How to practice Natural Farming, Pracheen (Vaidik) Krishi Tantra Shodh, Amravati.
21. E G Seebauer & Robert L. Berry, 2000, Fundamentals of Ethics for Scientists & Engineers, Oxford University Press
22. M Govindrajran, S Natrajan & V.S. Senthil Kumar, Engineering Ethics (including Human Values), Eastern Economy Edition, Prentice Hall of India Ltd.
23. B P Banerjee, 2005, Foundations of Ethics and Management, Excel Books.
24. B L Bajpai, 2004, Indian Ethos and Modern Management, New Royal Book Co., Lucknow. Reprinted 2008.

## Course Content

### **Module I: Course Introduction - Need, Basic Guidelines, Content and Process for Value Education**

7. Understanding the need, basic guidelines, content and process for Value Education
8. Self Exploration—what is it? - its content and process; ‘Natural Acceptance’ and Experiential Validation- as the mechanism for self exploration
9. Continuous Happiness and Prosperity- A look at basic Human Aspirations
10. Right understanding, Relationship and Physical Facilities- the basic requirements for fulfillment of aspirations of every human being with their correct priority
11. Understanding Happiness and Prosperity correctly- A critical appraisal of the current scenario.
12. Method to fulfill the above human aspirations: understanding and living in harmony at various levels

### **Module II: Understanding Harmony in the Human Being - Harmony in Myself**

7. Understanding human being as a co-existence of the sentient ‘I’ and the material ‘Body’
8. Understanding the needs of Self (‘I’) and ‘Body’ - Sukh and Suvidha
9. Understanding the Body as an instrument of ‘I’ (I being the doer, seer and enjoyer)
10. Understanding the characteristics and activities of ‘I’ and harmony in ‘I’
11. Understanding the harmony of I with the Body: Sanyam and Swasthya; correct appraisal of Physical needs, meaning of Prosperity in detail
12. Programs to ensure Sanyam and Swasthya

### **Module III: Understanding Harmony in the Family and Society- Harmony in Human-Human Relationship**

7. Understanding harmony in the Family- the basic unit of human interaction
8. Understanding values in human-human relationship; meaning of *Nyaya* and program for its fulfillment to ensure *Ubhay-tripti*;
9. Trust (*Vishwas*) and Respect (*Samman*) as the foundational values of relationship
10. Understanding the meaning of *Vishwas*; Difference between intention and competence
11. Understanding the meaning of *Samman*, Difference between respect and differentiation; the other salient values in relationship
12. Understanding the harmony in the society (society being an extension of family): *Samadhan, Samridhi, Abhay, Sah-astitva* as comprehensive Human Goals



7. Visualizing a universal harmonious order in society- Undivided Society (*AkhandSamaj*), Universal Order (*SarvabhaumVyawastha* )- from family to world family!

#### **Module IV: Understanding Harmony in the Nature and Existence - Whole existence as Co-existence**

5. Understanding the harmony in the Nature
6. Interconnectedness and mutual fulfillment among the four orders of nature- recyclability and self-regulation in nature
7. Understanding Existence as Co-existence (*Sah-astitva*) of mutually interacting units in all-pervasive space
8. Holistic perception of harmony at all levels of existence

#### **Module V: Implications of the above Holistic Understanding of Harmony on Professional Ethics**

7. Natural acceptance of human values
8. Definitiveness of Ethical Human Conduct
9. Basis for Humanistic Education, Humanistic Constitution and Humanistic Universal Order
10. Competence in Professional Ethics:
  - i. Ability to utilize the professional competence for augmenting universal human order
  - ii. Ability to identify the scope and characteristics of people-friendly and eco-friendly production systems, technologies and management models
11. Case studies of typical holistic technologies, management models and production systems
12. Strategy for transition from the present state to Universal Human Order:
  - i. At the level of individual: as socially and ecologically responsible engineers, technologists and managers
  - ii. At the level of society: as mutually enriching institutions and organizations

<b>MEE151</b>	<b>Engineering Graphics</b>	L	T	P	C
		0	0	4	2

Version No.	1.0				
Prerequisite	-				
Objectives:	4. To create awareness and emphasize the need for Engineering Graphics in all the branches of engineering. 5. To follow basic drawing standards and conventions. 6. To develop skills in three-dimensional visualization of engineering component.				
Expected Outcome:	On completion of this course, the students will be able to 4. Prepare drawings as per standards (BIS). 5. Solve specific geometrical problems in plane geometry involving lines, plane figures and special Curves. 6. Produce orthographic projection of engineering components working from pictorial drawings.				
Module I	Introduction				
Introduction to Engineering Graphics – Geometrical Construction – Conics and Special Curves.					
Module II	Lettering, Numerals and Dimensioning				
Single stroke letters – Dimensioning Principles.					
Module III	Orthographic Projection – Points and Lines				
Orthographic Projection – Projection of Points and lines.					
Module IV	Orthographic Projection – Planes				
Orthographic Projection – Projection of Planes in simple position, Axis Inclined to one plane.					
Module V	Orthographic Projection – Solids				
Orthographic Projection – Projection of solids in simple position, Axis Inclined to one plane.					
Text Books					
3. Venugopal K and Prabhu Raja V, “Engineering Graphics”, New AGE International Publishers, 2007. 4. Manual prepared by staff					
References					

4. Bhatt N. D., "Engineering Drawing", Charotar publishing House, 1998.
5. French and Vierk, "Fundamentals of Engineering Drawing", McGraw Hill, 2002.
6. Natarajan, K. V., "Engineering Graphics", Dhanalakshmi Publishers, 2006.

Mode of Evaluation

Tutorials / Class Tests / Lab Exam

Recommended by the Board of Studies on:

Date of Approval by the Academic Council:

<b>MEE152</b>	<b>Workshop Practice</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
		<b>0</b>	<b>0</b>	<b>2</b>	<b>1</b>
Version No.	1.0				
Prerequisite	-				
Objectives:	1. To train the students in metal joining process like welding, soldering, etc.				

	4. To impart skill in fabricating simple components using sheet metal. 5. To cultivate safety aspects in handling of tools and equipment.				
Expected Outcome:	On completion of this course, the students will be able to 3. Welding and soldering operations. 4. Fabrication of simple sheet metal parts.				
Module I	Welding Shop				
6. Instruction of BI standards and reading of welding drawings. 7. T- Joint 8. Lap Joint 9. TIG Welding 10. MIG Welding					
Module II	Sheet Metal Shop				
4. Making of Cylinder 5. Making of Cylinder using development of surface. 6. Making of Square box using development of surface.					
Module III	Soldering Shop				
4. Soldering and desoldering of Resistor in PCB. 5. Soldering and desoldering of IC in PCB. 6. Soldering and desoldering of Capacitor in PCB.					
Module IV	Bosch Tools				
Demonstration of all BOSCH TOOLS					
Text Books					
Workshop Manual prepared by staff					
Mode of Evaluation	Tutorials / Class Tests / Lab Exam				
Recommended by the Board of Studies on:					
Date of Approval by the Academic Council:					
Mode of Evaluation	Quiz/Assignment/ Seminar/Written Examination				
Recommended by the Board of Studies on:					
Date of Approval by the Academic Council:					

<b>PHY 141</b>	<b>Physics Lab-II</b>	0	0	2	1
Version No.	1.0				
Prerequisite	-				
Objectives:	The objective of teaching the engineering physics Lab to engineering student to make the students aware about the practical science in physics				
Expected Outcome:	-				
Experiment No.	Name of the Experiment				
<ol style="list-style-type: none"> <li>1. To determined the dielectric constant of solids using LCR bridge</li> <li>2. To determine the wavelength of monochromatic light using Newton's ring method.</li> <li>3. To study the Hall Effect and to determine the Hall coefficient, carrier density and hallmobility of a given semiconductor material using Hall set-up.</li> <li>4. To determine the energy band gap of a given pure semiconductor using four probemethod.</li> <li>5. To draw the characteristics of solar cell and to estimate Fill Factor (FF), and efficiency of solar cell.</li> <li>6. To determine the magnetic susceptibility of specimen by Quincke's method</li> <li>7. To determine the specific resistance of given unknown wire using Carey Foster's bridge.</li> <li>8. To draw the hysteresis curve(B-H curve) of a given sample of Ferromagnetic materialand to determine retentivity, coercivity and hysteresis loss.</li> <li>9. To determine the Ballistic constant of a moving coil galvanometer using deflectionmethod.</li> <li>10. To determine the high resistance by leakage method.</li> <li>11. To draw the characteristics of p-n junction diode and to estimate the dynamic and staticresistance.</li> <li>12. To measure the electro-chemical equivalent of copper.</li> <li>13. To measure the Planck's constant using LED method</li> </ol>					
Mode of Evaluation	Laboratory examinations, viva-voce				
Recommended by the Board of Studies on:					
Date of Approval by the Academic Council:					

### SEMESTER III

CSE211	<b>DISCRETE STRUCTURE</b>	3	0	0	3
Version No.	1.0				
Prerequisite					
Objectives:	<p>Course Objectives:</p> <ol style="list-style-type: none"> <li>1. Develop a foundation of set theory concepts and notation</li> <li>2. Explore a variety of various mathematical structures by focusing on mathematical objects, operations, and resulting properties</li> <li>3. Develop formal logical reasoning techniques and notation</li> <li>4. Demonstrate the application of logic to analyzing and writing proofs</li> <li>5. Develop techniques for counting, permutations and combinations</li> </ol>				

	6. Develop the concept of relation through various representations (digraphs, matrices, lists)		
Expected Outcome:	<p>The student learning outcomes (SLO) for the computer science/mathematics major are the ability to:</p> <ol style="list-style-type: none"> <li>1. Implement algorithms</li> <li>2. Prove computational theorems</li> <li>3. Analyze computational systems</li> <li>4. Communicate technical results</li> </ol>		
<b>Module I</b>	<b>Set Theory:</b>		
<p>Introduction, Combination of sets, Multisets, Ordered pairs. Proofs of some general identities on sets. Relations: Definition, Operations on relations, Properties of relations, Composite Relations, Equality of relations, Recursive definition of relation, Order of relations. Functions: Definition, Classification of functions, Operations on functions, Recursively defined functions. Growth of Functions. Natural Numbers: Introduction, Mathematical Induction, Variants of Induction, Induction with Nonzero Base cases. Proof Methods, Proof by counter – example, Proof by contradiction.</p>			
<b>Module II</b>	<b>Algebraic Structures:</b>		
<p>Definition, Groups, Subgroups and order, Cyclic Groups, Cosets, Lagrange's theorem, Normal Subgroups, Permutation and Symmetric groups, Group Homomorphisms, Definition and elementary properties of Rings and Fields, Integers Modulo n.</p>			
<b>Module III</b>	<b>Partial order sets:</b>		

<p>Definition, Partial order sets, Combination of partial order sets, Hasse diagram. Lattices: Definition, Properties of lattices – Bounded, Complemented, Modular and Complete lattice. Boolean Algebra: Introduction, Axioms and Theorems of Boolean algebra, Algebraic manipulation of Boolean expressions. Simplification of Boolean Functions, Karnaugh maps, Logic gates, Digital circuits and Boolean algebra.</p>		
<b>Module IV</b>	<b>Propositional Logic:</b>	
<p>Proposition, well formed formula, Truth tables, Tautology, Satisfiability, Contradiction, Algebra of proposition, Theory of Inference          Predicate Logic: First order predicate, well formed formula of predicate, quantifiers, Inference theory of predicate logic.</p>		
<b>Module V</b>	<b>Trees :</b>	
<p>Definition, Binary tree, Binary tree traversal, Binary search tree.          Graphs: Definition and terminology, Representation of graphs, Multigraphs, Bipartite graphs, Planar graphs, Isomorphism and Homeomorphism of graphs, Euler and Hamiltonian paths, Graph coloring          Recurrence Relation &amp; Generating function:          Recursive definition of functions, Recursive algorithms, Method of solving recurrences. Combinatorics: Introduction, Counting Techniques, Pigeonhole Principle</p>		
<p>References:          1. Liu and Mohapatra, “Elements of Discrete Mathematics”, McGraw Hill          2. Jean Paul Trembley, R Manohar, Discrete Mathematical Structures with Application to Computer Science, McGraw-Hill          3. R.P. Grimaldi, Discrete and Combinatorial Mathematics, Addison Wesley,          4. Kenneth H. Rosen, Discrete Mathematics and Its Applications, McGraw-Hill,          5. B. Kolman, R.C. Busby, and S.C. Ross, Discrete Mathematical Structures, PHI</p>		

<b>Name of The Course</b>	English Proficiency and Aptitude Building -2				
<b>Course Code</b>	LLL213				
<b>Prerequisite</b>					
<b>Corequisite</b>					
<b>Antirequisite</b>					
	24 sessions of 100 minutes each, 12 hours of online tests	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
		0	0	4	2

**Course Objectives:**

1. Enhance formal writing skills
2. To understand soft-skills pertaining to industry

**Course Outcomes**

<b>CO1</b>	To further enhance grammar skills
<b>CO2</b>	To enhance the analytical, logical and quantitative skills of students.
<b>CO3</b>	Get overall personality enhancement

**Text Book (s)**

SLLL own text book

**Reference Book (s):**

1. Communication Skills for Engineers, Mishra,Sunita&C.Muralikrishna,,Pearson
2. CorporateSoftskills,SarveshGulati,2006.
3. Effective Communication,JohnAdair,MacmillanLtd.1997.
4. Developing Communication Skills, Krishna Mohanand Meera Bannerji, Macmillan IndiaLtd.1990



<b>MAT 211</b>	<b>Partial Differential Equations and Complex Analysis</b>	L	T	P	C
Version 1.1	Date of Approval:	3	1	0	4
Pre-requisites//Exposure	MAT-111 and MAT-121				
Co-requisites					

### Course Objectives

*To introduce the concepts of Partial Differential Equations that are often encountered in engineering study and techniques to solve them. To understand the behaviour of complex variable function and calculus of complex variable functions. The introduction of Z - Transform and its application in solving difference equation gives an exposure of discrete transform to the students. Each of these tools has immense practical application and lays a foundation of various courses in their future course of study.*

### Course Outcomes

By the end of the course the students are expected to be able to:

1. Understand concepts of Partial Differential Equations and techniques to solve them.
2. Understand the behaviour of complex variable function and importance of a special class of function, analytic functions in evaluating complex and real integrals.
3. Understand the application of Z-Transform in solving difference equation

### Catalog Description

This course is an introduction to the concepts of Partial differential equations and their solution. The calculus of function of complex variable is discussed. Among the most important topics are Method of separation of variables and its applications to wave equation, one dimensional heat equation and two-dimensional heat flow, Analytic function, Cauchy-Riemann Equations, Harmonic functions with application to flow problem, Zeroes and Singularities of complex valued functions, Residues, Residue theorem and Its application in evaluation of real integrals around unit and semi circle. Z-Transform is also introduced and applied in solving difference equation

### Text Books:

1. **Advanced Engineering Mathematics** : *R. K. Jain and S. R. K. Iyengar*, Narosa Publishers.
2. **Advanced Engineering Mathematics:** *Peter V. O'Neil*, Pearson Education, Asia.

### Reference Books:

1. **Advanced Engineering Mathematics** : *Michael D. Greenberg*, Pearson Education, Asia
2. **Advanced Engineering Mathematics** : *E. Kreyszig*, John Wiley & Sons.

## Course Content

### Module- I

**Contact Hours: 14**

**Partial Differential Equations:** Introduction , Lagrange's linear partial differential equation, Nonlinear equations, Charpit's method, Classification of second order partial differential equation, Method of separation of variables and its applications to wave equation, one dimensional heat equation and two dimensional heat flow (steady state solutions only), Fourier transform method in solving Heat and Wave equations.

### Module- II

**Contact Hours: 10**

**Functions of Complex Variable:** Definition of Exponential function, Trigonometric, Hyperbolic and Logarithmic function, Limit, Continuity, Differentiability of function, Analytic function, Cauchy-Riemann Equations in Cartesian and Polar form (with Proof), Sufficient conditions for a function to be analytic(without Proof), Harmonic functions.

### Module-III

**Contact Hours: 10**

**Complex Integration :** Cauchy- Goursat theorem(Only statement and applications), Generalized Cauchy Integral formula (without Proof), Taylor's and Laurent's series (Without Proof), radius and circle of convergence, Zeroes and Singularities of complex valued functions, Residues, Residue theorem and it's application in evaluation of real integrals around unit and semi circle.

### Module-IV

**Contact Hours: 6**

**Z-transform and Application:** Definition and Elementary properties of Z-transform (Unilateral, bilateral), Inverse Z-transform (using partial fraction method), Convolution theorem, Solution of difference equations using Z - transform.

**Mode of Evaluation:** Theory only.

	Theory	
Components	Internal	SEE
Marks	50	50
Total Marks	100	

CSE212	<b>DATA STRUCTURES AND ALGORITHM</b>	3	0	0	3
Version No.	1.0				
Prerequisite	CSE101				
Objectives:	The objective of the course is to introduce the fundamentals of Data Structures, Abstract concepts and how these concepts are useful in problem solving.				
Expected Outcome:	<p>After completion of this course student will be able to</p> <ul style="list-style-type: none"> <li>• Understand and use the process of abstraction using a programming language such as 'C'.</li> <li>• Analyze step by step and develop algorithms to solve real world problems. Implementing various data structures viz. Stacks, Queues, Linked Lists, Trees and Graphs.</li> <li>• Understanding various searching &amp; sorting techniques.</li> </ul>				
<b>Module I</b>	<b>Introduction: Basic Terminology</b>				
<p>Elementary Data Organization, Algorithm, Efficiency of an Algorithm, Time and Space Complexity, Asymptotic notations: Big-Oh, Time-Space trade-off. Abstract Data Types(ADT)</p> <p>Arrays: Definition, Single and Multidimensional Arrays, Representation of Arrays: Row Major Order, and Column Major Order, Application of arrays, Sparse Matrices and their representations.</p> <p>Linked lists: Array Implementation and Dynamic Implementation of Singly Linked Lists, Doubly Linked List, Circularly Linked List, Operations on a Linked List. Insertion, Deletion, Traversal, Polynomial Representation and Addition, Generalized Linked List</p>					
<b>Module II</b>	<b>Stacks and Queues: Abstract Data Type</b>				
<p>Primitive Stack operations: Push &amp; Pop, Array and Linked Implementation of Stack in C, Application of stack: Prefix and Postfix Expressions, Evaluation of postfix expression, Recursion, Tower of Hanoi Problem, Simulating Recursion, Principles of recursion, Tail recursion, Removal of recursion</p> <p>Queues, Operations on Queue: Create, Add, Delete, Full and Empty, Circular queues, Array and linked implementation of queues in C, Dequeue and Priority Queue.</p>					
<b>Module III</b>	<b>Trees: Basic terminology</b>				
<p>Binary Trees, Binary Tree Representation: Array Representation and Dynamic Representation, Complete Binary Tree, Algebraic Expressions, Extended Binary Trees, Array and Linked Representation of Binary trees, Tree Traversal algorithms: Inorder, Preorder and Postorder, Threaded Binary trees, Traversing Threaded Binary trees, Huffman algorithm.</p> <p>Binary Search Trees(BST), Insertion and Deletion in BST, Complexity of Search Algorithm, AVL trees, Introduction to m-way Search Trees, B Trees &amp; B+ Trees</p>					
<b>Module IV</b>	<b>Graphs:</b>				

Terminology, Sequential and linked Representations of Graphs: Adjacency Matrices, Adjacency List, Adjacency Multi list, Graph Traversal : Depth First Search and Breadth First Search, Connected Component, Spanning Trees, Minimum Cost Spanning Trees: Prims and Kruskal algorithm. Transistive Closure and Shortest Path algorithm:  
Warshal Algorithm and Dijkstra Algorithm, Introduction to Activity Networks

**Module V**

**Searching and sorting**

Sequential search, Binary Search, Comparison and Analysis  
Internal Sorting: Insertion Sort, Selection, Bubble Sort, Quick Sort, Two Way Merge Sort, Heap Sort, Radix Sort, Practical consideration for Internal Sorting. (7)

Hashing: Hash Function, Collision Resolution Strategies Storage Management: Garbage Collection and Compaction.  
**External sorting: tape sorting disk sorting**

RefrenceBooks

1. Aaron M. Tenenbaum, Yedidyah Langsam and Moshe J. Augenstein “Data Structures Using C and C++” , PHI
2. Horowitz and Sahani, “Fundamentals of Data Structures”, Galgotia Publication
3. Jean Paul Trembley and Paul G. Sorenson, “An Introduction to Data Structures with applications”, McGraw Hill
4. R. Kruse etal, “Data Structures and Program Design in C”, Pearson Education
5. Lipschutz, “Data Structures” Schaum’s Outline Series, TMH
6. G A V Pai, “Data Structures and Algorithms”, TMH

Mode of Evaluation

Tutorials / Class Tests / Lab Exam

Recommended by the Board of Studies on:

Date of Approval by the Academic Council:

<b>Name of The Course</b>	<b>Data Communication</b>			
<b>Course Code</b>	<b>CSE214</b>			
<b>Prerequisite</b>				
<b>Corequisite</b>				
<b>Antirequisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	3	0	0	3

### Course Objectives:

1. Understand the fundamental concepts of data communications and networking.
2. Identify the basic components/instrument/equipment and their respective roles in datacommunication system
3. Understand the structure of computer networks, factors affecting computer networkdeployment.
4. Describe emerging technology in the net-centric computing area and assess their currentcapabilities, limitations and potential applications.
5. Program and analyse network protocols, architecture, algorithms and other safety criticalissues in real-life scenario.

### Course Outcomes

<b>CO1</b>	Understand the different networking sub-systems and their functions in a telecommunication system.
<b>CO2</b>	Understand and configure the different types of network topologies and protocols.
<b>CO3</b>	Understand the different protocols layers of the OSI model.
<b>CO4</b>	Examine and analyze the network-layer concepts like Network-Layer services – Routing -IP protocol -IP addressing
<b>CO5</b>	Examine and analyze the different link-layer and local area network concepts like Link-Layer services –Ethernet -Token Ring -Error detection and correction -ARP protocol

### Text Book (s)

1. Forouzan, Data Communications and Networking, McGraw Hill, 4th ed.
2. Tannenbaum, Computer Networks ,Pearson Education.

### Reference Book (s):

1. William Stallings,Data and Computer Communications, Pearson Education
2. Hykins, Analog and Digital Communications, Wiley Publications.

<b>Unit I: Introduction Concepts</b> <b>hours</b>	<b>8</b>	<b>lecture</b>
Data and Signal fundamentals, Analog Signals, Digital Signals, Transmission Media: Guided and Unguided Media, Transmission Impairments, Categories of Networks, Network Topology Design - Delay Analysis, Switching methods, ISDN, The OSI reference model, TCP/IP Protocol Suite, Comparison of OSI and TCP/IP.		
<b>Unit II: Digital and Analog Transmission</b> <b>hours</b>	<b>8</b>	<b>lecture</b>
Digital Transmission: Digital-to-Digital Conversion, Analog-to-Digital Conversion, Pulse Code Modulation, Delta Modulation, Digital-to-Analog Conversion, ASK, FSK, PSK, Analog-to-Analog Conversion, Modulation Techniques.		
<b>Unit III: Medium Access sub layer</b> <b>hours</b>	<b>8</b>	<b>lecture</b>
Medium Access sub layer - Channel Allocations, LAN protocols - ALOHA protocols - Overview of IEEE standards - FDDI. Data Link Layer - Elementary Data Link Protocols, Sliding Window protocols, Error Detection and Correction: Block coding, cyclic codes, Linear block codes, checksum.		
<b>Unit IV: Network and Transport Layer</b> <b>hours</b>	<b>8</b>	<b>lecture</b>

6. Understand the structure of computer networks, factors affecting computer network deployment.
7. Describe emerging technology in the net-centric computing area and assess their current capabilities, limitations and potential applications.
8. Program and analyse network protocols, architecture, algorithms and other safety critical issues in real-life scenario.

### Course Outcomes

<b>CO1</b>	Understand the different networking sub-systems and their functions in telecommunication system.
<b>CO2</b>	Understand and configure the different types of network topologies and protocols.
<b>CO3</b>	Understand the different protocols layers of the OSI model.
<b>CO4</b>	Examine and analyze the network-layer concepts like Network-Layer services – Routing -IP protocol -IP addressing
<b>CO5</b>	Examine and analyze the different link-layer and local area network concepts like Link-Layer services – Ethernet -Token Ring -Error detection and correction -ARP protocol

### Text Book (s)

1. Forouzan, Data Communications and Networking, McGraw Hill, 4th ed.

2. Tannenbaum, Computer Networks ,Pearson Education.

**Reference Book (s):**

3. William Stallings, Data and Computer Communications, Pearson Education
4. Hykins, Analog and Digital Communications, Wiley Publications.

<b>Unit I: Introduction Concepts</b> <b>hours</b>	<b>8</b>	<b>lecture</b>
Data and Signal fundamentals, Analog Signals, Digital Signals, Transmission Media: Guided and Unguided Media, Transmission Impairments, Categories of Networks, Network Topology Design - Delay Analysis, Switching methods, ISDN, The OSI reference model ,TCP/IP Protocol Suite, Comparison of OSI and TCP/IP.		
<b>Unit II: Digital and Analog Transmission</b> <b>hours</b>	<b>8</b>	<b>lecture</b>
Digital Transmission: Digital-to-Digital Conversion, Analog-to-Digital Conversion, Pulse Code Modulation, Delta Modulation, Digital-to-Analog Conversion, ASK,FSK,PSK, Analog-to- Analog Conversion, Modulation Techniques.		
<b>Unit III: Medium Access sub layer</b> <b>hours</b>	<b>8</b>	<b>lecture</b>
Medium Access sub layer - Channel Allocations, LAN protocols -ALOHA protocols - Overview of IEEE standards - FDDI. Data Link Layer - Elementary DataLink Protocols, Sliding Window protocols, Error Detection and Correction: Block coding, cyclic codes, Linear block codes, checksum.		
<b>Unit IV: Network and Transport Layer</b> <b>hours</b>	<b>8</b>	<b>lecture</b>
Network Layer - Point - to Point Networks, routing, Congestion control, Internetworking -TCP / IP, IP packet, IP address, IPv6. Transport Layer - Design issues, connection management, session Layer- Design issues, remote procedure call. Presentation Layer-Design issues, Data compression techniques, cryptography - TCP - Window Management.		
<b>Unit V: Application Layer</b> <b>hours</b>	<b>8</b>	<b>lecture</b>
Electronic mail, WWW,HTTP,SMTP,POP3,IMAP,FTP,SSH.		

**Continuous Assessment Pattern**

<b>Internal Assessment (IA)</b>	<b>Mid Term Test (MTE)</b>	<b>End Term Test (ETE)</b>	<b>Total Marks</b>
20	30	50	100

<b>CSE121</b>	<b>OBJECT ORIENTED PROGRAMMING</b>	3	0	0	3
Version No.	1.0				
Prerequisite	CSE101				
Objectives:	<ul style="list-style-type: none"> <li>_ Understand practicalities and contexts that call for imperative style programming.</li> <li>_ Evaluate variable scopes, memory management, and reference versus value types in relation to parameters and arguments in function calls.</li> <li>_ Understand key merits of object-oriented programming in comparison with alternative orientations and class design principles.</li> <li>_ Understand principles of combining sub-classing and interfaces in designing class hierarchies.</li> <li>_ Understand motivations for literate programming, self-documentation, good coding style practices in program design and testing.</li> </ul>				
Expected Outcome:	<p>On successful completion of the course students should be able to:</p> <ul style="list-style-type: none"> <li>_ Implement calculation and visualization tasks in imperative style programming and using strictly typed languages.</li> <li>_ Demonstrate informed use static and non-static scopes in programs and classes.</li> </ul>				

	<ul style="list-style-type: none"> <li>_ Describe reference types and value types and demonstrate their use in programming problems.</li> <li>_ Demonstrate best practices in designing classes and class hierarchies from problem statements using sub-classing, abstract classes, and interfaces to achieve polymorphism in object-oriented software. Describe consequences of the lack or presence of multiple inheritance for their design.</li> <li>_ Demonstrate informed use of encapsulation within and across software components and packages.</li> <li>_ Apply exception handling, generation and escalation mechanisms and practices in writing Java programs.</li> <li>_ Apply self, mutual, or circular references to satisfy data representation in problems and construct mutable data structures.</li> <li>_ Practice self documentation and consistent coding style in writing programs.</li> </ul>				
<b>Module I</b>	<b>Introduction:</b>				



<p>The meaning of Object Orientation, object identity, Encapsulation, information hiding, polymorphism, generosity, importance of modeling, principles of modeling, Object oriented modeling, Introduction to UML, conceptual model of the UML, Architecture.</p>		
<b>Module II</b>	<b>Basic Structural Modeling:</b>	
<p>Classes, Relationships, common Mechanisms, and diagrams. Class&amp;Object Diagrams: Terms, concepts, modeling techniques for Class &amp; Object Diagrams.Collaboration Diagrams: Terms, Concepts, depicting a message, polymorphism in collaboration Diagrams, iterated messages, use of self in messages. Sequence Diagrams: Terms, concepts, depicting asynchronous messages with/without priority, callback mechanism, broadcast messages. Basic Behavioral Modeling: Use cases, Use case Diagrams, Activity Diagrams, State Machine ,Process and thread, Event and signals, Time diagram, interaction diagram, Package diagram.Architectural Modeling:Component, Deployment, Component diagrams and Deploymentdiagrams.</p>		
<b>Module III</b>	<b>Object Oriented Analysis &amp; Design</b>	
<p>Object Oriented Analysis, Object oriented design, Object design, Combining three models,Designing algorithms, design optimization, Implementation of control, Adjustment ofinheritance, Object representation, Physical packaging, Documenting design considerations.Structured analysis and structured design (SA/SD), Jackson Structured Development (JSD).Mapping object oriented concepts using non-objeile ct oriented language, Translating classes intodata structures, Passing arguments to methods, Implementing inheritance, associations encapsulation. Object oriented programming style: reusability, extensibility, robustness, programming in the large. Procedural v/s OOP, Object oriented language features. Abstraction and Encapsulation.</p>		
<b>Module IV</b>	<b>Introduction to Java</b>	
<p>History, Features, Object Oriented concept of Java, Classes and Objects,Inheritance, Packages, Interface , abstract method and classes, Polymorphism, Inner classes,String Handling, I/O , Networking, Event Handling. Multi threading, Collection, Java APIs,Java Beans: Application Builder tools, The bean developer kit(BDK), JAR files,</p>		

<p>Introspection,Developing a simple bean, using Bound properties, The Java Beans API,Session Beans, EntityBeans, Introduction to Enterprise Java beans (EJB).</p>		
<b>Module V</b>	<b>Advanced Java</b>	
<p>Java Swing: Introduction to AWT, AWT v/s Swing, Creating a Swing Applet and Application.Utility of Java as internet programming language, JDBC, The connectivity model, JDBC/ODBCBridge, Introduction to servlets.</p>		
References		

1. James Rumbaugh et. al, “Object Oriented Modeling and Design”, PHI
2. Grady Booch, James Rumbaugh, Ivar Jacobson, “The Unified Modeling Language UserGuide”, Pearson Education
3. Naughton, Schildt, “The Complete Reference JAVA2”, TMH
4. Mark Priestley “Practical Object-Oriented Design with UML”, TMH
5. Booch, Maksimchuk, Engle, Young, Conallen and Houston, “Object Oriented Analysis and Design with Applications”, Pearson Education
6. Pandey, Tiwari, “ Object Oriented Programming with JAVA” , Acme Learning

Mode of Evaluation	Quiz/Assignment/ Seminar/Written Examination
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Recommended by the Board of Studies on:
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Date of Approval by the Academic Council:
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CSE216	<b>DIGITAL DESIGN</b>	3	0	4
<b>Version No.</b>	1.0			
<b>Prerequisite</b>	EEE101			
<b>Course Description:</b>	The course introduces Boolean algebra, Reduction techniques and demonstrates the design of logic gates. Knowledge of digital systems design based on combinational and sequential logic is also imparted.			
<b>Expected Outcome:</b>	On completion of this course, the students will be able to 4. Realize minimization methods using Boolean algebra. 5. Explain on digital logic families. 6. Design sequential and combinational digital circuits.			
<b>Unit I</b>	<b>Number System and Boolean Algebra</b>			
Review of number system; types and conversion, codes. Boolean algebra: De-Morgan's theorem, switching functions and simplification using K-maps & Quine McCluskey method.				
<b>Unit II</b>	<b>Combinational Circuits</b>			
Design of Logic gates. Design of adder, subtractor, comparators, code converters, encoders, decoders, multiplexers and demultiplexers, Function realization using gates & multiplexers.				
<b>Unit III</b>	<b>Synchronous Sequential Circuits</b>			
Flip flops - SR, D, JK and T. Analysis of synchronous sequential circuits; design of synchronous sequential circuits – Counters, state diagram; state reduction; state assignment.				
<b>Unit IV</b>	<b>Asynchronous Sequential Circuits</b>			
Analysis of asynchronous sequential machines, state assignment, asynchronous design problem.				
<b>Unit V</b>	<b>PLD, Memories and Logic Families</b>			
Memories: ROM, PROM, EPROM, PLA, PLD, FPGA, digital logic families: TTL, ECL, CMOS.				
<b>Text Books</b>				
1. M. Morris Mano, 'Digital Logic and Computer Design', Prentice Hall of India, 2002. 2. John M. Yarbrough, 'Digital Logic, Application & Design', Thomson, 2002.				

<b>References:</b>	
<p>1. Charles H.Roth, 'Fundamentals Logic Design', Jaico Publishing, IV edition, 2002.</p> <p>2. Floyd, 'Digital Fundamentals', 8<sup>th</sup> edition, Pearson Education, 2003.</p> <p>3. John F.Wakerly, 'Digital Design Principles and Practice', 3<sup>rd</sup> edition, Pearson Education, 2002</p>	
Mode of Evaluation	Tests / Quiz / Assignment / Term End Exam / Lab Exam
Recommended by the Board of Studies on:	
Date of Approval by the Academic Council:	

<b>Name of The Course</b>	<b>Data Structures and Algorithms Lab</b>			
<b>Course Code</b>	<b>CSE252</b>			
<b>Prerequisite</b>				
<b>Corequisite</b>				
<b>Antirequisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	<b>0</b>	<b>0</b>	<b>2</b>	<b>1</b>

### Course Objectives:

Understand the data structure shortest path algorithms involving complicated data structures like Graphs.

### Course Outcomes

<b>CO1</b>	Understand the comparison and use of Recursion and Loops.
<b>CO2</b>	Understand the application of linear data structure(s) to solve various problems.
<b>CO3</b>	Understand the application of non-linear data structure(s) to solve various problems.

<b>CO4</b>	Understand the shortest path algorithms involving complicated data structures like Graphs.
<b>CO5</b>	Become expert in calculating and comparing complexities of various searching and sorting algorithms.

### Text Book

1. Cormen T.H., Leiserson, C.E., Rivest, R.L., and C. Stein. Introduction to Algorithms, MIT Press, Second Edition (Indian reprint: Prentice-Hall), 2013.
2. Mark Allen Weiss, Data Structures and Algorithm Analysis in C++, Pearson, 4th Edition, 2014.

## References

1. "Aaron M. Tenenbaum, YedidyahLangsam and Moshe J. Augenstein "Data StructuresUsing C and C++" , PHI, 1996."
2. Jean Paul Trembley and Paul G. Sorenson, "An Introduction to Data Structures with applications", McGraw Hill, 2007.
3. R. Kruse, "Data Structures and Program Design in C++", Pearson Education, 2000.

<b>Name of The Course</b>	<b>Digital Design Lab</b>			
<b>Course Code</b>	CSE256			
<b>Prerequisite</b>				
<b>Corequisite</b>				
<b>Antirequisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	0	0	2	1

### Course Objectives:

Understand the architecture of digital system by using machine language.

### Course Outcomes

<b>CO1</b>	Understand the basics of logic gates, K-map, various circuit designing models.
<b>CO2</b>	Understand the concepts of combinational circuits and sequential circuits.
<b>CO3</b>	Understand the concepts of sequential circuits.
<b>CO4</b>	Understand the architecture of digital system by using machine language.
<b>CO5</b>	Identify core concepts of Memory and I/O systems

### SPECIFICATION OF APPARATUS USED:

➤ Power Supply, Digital Trainer Kit., Connecting Leads, IC's (7400, 7402, 7404, 7408, 7432, and 7486)

### Title of Lab Experiments

- Introduction to Digital Electronics lab- nomenclature of digital ICS, specifications, study of the data sheet, concept of vcc and ground, verification of the truth tables of logic gates using TTL ICS.
- To study and verify NAND and NOR as a universal gate.
- Implementation of the given Boolean function using logic gates in both sop and posforms.
- Design and Implementation of Half Adder and Full Adder circuits using logic gates.
- Design and Implementation of Half Subtractor and Full Subtractor circuits using logic gates.
- Design and Implementation of One bit and Two bit Comparators.

- Design and Implementation of 3x8 Decoder.
- Design and Implementation of 8x3 Encoder.
- Verification of state tables of RS, JK, T and D flip-flops using NAND & NOR gates.

**Continuous Assessment Pattern**

<b>Internal Assessment (IA)</b>	<b>Mid Term Test (MTE)</b>	<b>End Term Test (ETE)</b>	<b>Total Marks</b>
50		50	100



CSE141	<b>OBJECT ORIENTED PROGRAMMING LAB</b>	0	0	2	1
Version No.	1.4				
Prerequisite					
Objectives:	The objective of the course is to introduce the Basic concepts of Oops and how these concepts are useful in problem solving.				
Expected Outcome:	<p>After completion of this course student will be able to</p> <ul style="list-style-type: none"> <li>• Understand and use the process of abstraction using Oops through Java</li> <li>• Analyze step by step and develop algorithms to solve real world problems.</li> <li>• Understanding Classes, Interface, Event Handling ,AWT, Java Swing and Java Beans.</li> </ul>				
<p>Write a Program in Oops for following:</p> <ul style="list-style-type: none"> <li>• Write a Program to Print Welcome.</li> <li>• Write a Program to print factorial of a Number</li> <li>• Write a Program to show constructor overloading</li> <li>• Write a Program to call objects using This keyword.</li> <li>• Write a Program to inherit properties of one class to another.</li> <li>• Write a program in Java for illustrating overloading, over riding and various forms of inheritance.</li> <li>• Write a Program for Exception handling using try, catch, throw, throw finally</li> <li>• Write a programs in Java for event handling Mouse and Keyboard events.</li> <li>• Write a programs to create packages and multiple threads in Java.</li> <li>• Write a programs in Java to create and manipulate Text Area, Canvas, Scroll Bars, Frames, and Menus using swing/AWT.</li> <li>• Write a Program to create Login form using Applet</li> </ul>					
Text Books					
References					
Mode of Evaluation	Quiz/Assignment/ Seminar/Written Examination				
Recommended by the Board of Studies on:					
Date of Approval by the Academic Council:					

MAT-221	Numerical Methods	L	T	P	C
		3	0	0	3
Version No.	1.0				

Prerequisite					
Objectives:	<p>To enhance the problem solving skills of engineering students using an extremely powerful problem solving tool namely numerical methods.</p> <p>The tool is capable of handling large system of equations, non linearities and complicated geometries that are not uncommon in engineering practice and that are often impossible to solve analytically.</p>				
Expected Outcome:	<p>On completion of this course students will</p> <ol style="list-style-type: none"> <li>1. Understand the need of Numerical techniques.</li> <li>2. Understand the issues related to numerical techniques.</li> <li>3. Be able to use the various techniques in solving problems</li> </ol>				
Module I	Approximation and Errors in computing				
Approximation and Errors in computing: Introduction, Significant digits, Inherent error, Rounding error, Truncation error, Absolute and relative error, Error propagation..					
Module II	Roots of Non Linear Equations and solution of system of Linear Equations:				
Roots of Non Linear Equations and solution of system of Linear Equations: Bisection method, False position Method, Newton-Raphson Method, fixed – point method, Muller’s method for complex and multiple roots, convergence of Bisection, Newton-Raphson’s and False position methods, Gauss Elimination method by pivoting, Gauss – Jordan method, Gauss – Seidel method, Relaxation method, convergence of iteration methods.					
Module III	Difference Operators & Interpolation:				
Difference Operators & Interpolation: Forward and Backward difference operators and table, Interpolation with equidistant point, Lagrange Interpolation Polynomial, Newton Interpolating Polynomial using divided Difference Table.					
Module IV	Numerical Differentiation and Integration				

<p>Numerical Differentiation and Integration :Differentiating continuous functions, differentiating tabulated functions, Higher order derivatives, Richardson's Extrapolation, Newton – cotes integration formula, Trapezoidal rule, Simpson's rule, Boole's rule and Weddle's rule, Romberg's Integration .</p>	
<p>Module V</p>	<p>Numerical Solution of Ordinary and Partial Differential Equations</p>
<p>Numerical Solution of Ordinary and Partial Differential Equations :Taylor series method, Euler and modified Euler method, Runge Kutta methods, Milne's method, Adams – Bashforth-Moulton method, Finite differences approximations of partial derivatives, Solution of Laplace equation(Elliptic)by standard 5 – point formula , solution of one dimensional heat equation(Parabolic)by Bender-Schmidt method, crank – Nicolson method, Solution of one dimensional wave equation(Hyperbolic) by iterative method.</p>	
<p>References</p>	
<p>1. Numerical Method : E. Balagurusamy ,Tata McGraw Hill Publication.  2. Applied Numerical Analysis : <i>Curtis F. Gerald and Patrick O. Wheatley</i> – Pearson Education Lt</p>	

<p>3. Introductory Methods of Numerical Analysis : <i>S.S. Sastry</i>, PHI learning Pvt Ltd.  4. Numerical Methods for Scientific and Engineering computation : <i>M.K Jain, S.R.K Iyengar and R.K Jain</i>, New age International Publishers.</p>	
<p>Mode of Evaluation</p>	<p>Quiz/Assignment/ Seminar/Written Examination</p>
<p>Recommended by the Board of Studies on:</p>	
<p>Date of Approval by the Academic Council:</p>	

CSE213	<b>COMPUTER ORGANIZATION &amp; ARCHITECTURE</b>	3	0	0	3
Version No.	1.0				
Prerequisite	-				
<b>Module I</b>	<b>BASIC STRUCTURE OF COMPUTERS</b>				
Functional Modules - Basic operational concepts - Bus structures - Software performance – Memory locations and addresses – Memory operations – Instruction and instruction sequencing – Addressing modes – Assembly language – Basic I/O operations – Stacks and queues.					
<b>Module II</b>	<b>ARITHMETIC MODULE</b>				
Addition and subtraction of signed numbers – Design of fast adders – Multiplication of positive numbers - Signed operand multiplication and fast multiplication – Integer division – Floating point numbers and operations.					
<b>Module III</b>	<b>BASIC PROCESSING MODULE</b>				
Fundamental concepts – Execution of a complete instruction – Multiple bus organization – Hardwired control – Microprogrammed control - Pipelining – Basic concepts – Data hazards – Instruction hazards – Influence on Instruction sets – Data path and control consideration – Superscalar operation.					
<b>Module IV</b>	<b>MEMORY SYSTEM</b>				
Basic concepts – Semiconductor RAMs - ROMs – Speed - size and cost – Cache memories - Performance consideration – Virtual memory- Memory Management requirements – Secondary storage.					
<b>Module V</b>	<b>Input / Output</b>				
Accessing I/O devices – Interrupts – Direct Memory Access – Buses – Interface circuits – Standard I/O Interfaces (PCI, SCSI, USB). Text Book: 1. Carl Hamacher, Zvonko Vranesic and Safwat Zaky, 5th Edition “Computer Organization”, McGraw-Hill, 2002.					
References					
1. Patterson, Computer Organisation and Design, Elsevier Pub. 2009 2. William Stallings, “Computer Organization and Architecture – Designing for Performance”, 6th Edition, Pearson Education, 2003. 3. David A. Patterson and John L. Hennessy, “Computer Organization and Design: The hardware / software interface”, 2nd Edition, Morgan Kaufmann, 2002.					

4. John P.Hayes, “Computer Architecture and Organization”, 3rd Edition, McGraw Hill, 1998.

Mode of Evaluation

Quiz/Assignment/ Seminar/Written Examination

Recommended by the Board of Studies on:

Date of Approval by the Academic Council:

CSE221	<b>THEORY OF AUTOMATA AND FORMAL LANGUAGES</b>	3	1	0	4
Version No.	1.0				
Prerequisite	CSE103				
Objectives:	The major objective of this course is to introduce the student to the concepts of theory of computation in computer science. The student should acquire insights into the relationship among formal languages, formal grammars, and automata.				
ExpectedOutcome:	This course will give a student fundamental theoretical and practical knowledge about: - Regular languages and finite automata - Context-free languages and pushdown-automata - Recursively enumerable languages and Turing machines - The Universal Turing machine - Decidability - Stop problem - Computing paradigms				
<b>Module I</b>	<b>Introduction;</b>				
Alphabets, Strings and Languages; Automata and Grammars, Deterministic finite Automata (DFA)-Formal Definition, Simplified notation: State transition graph, Transition table, Language of DFA, Nondeterministic finite Automata (NFA), NFA with epsilon transition, Language of NFA, Equivalence of NFA and DFA, Minimization of Finite Automata, Distinguishing one string from other, Myhill-Nerode Theorem					
<b>Module II</b>	<b>Regular expression (RE)</b>				
Regular expression (RE) Definition, Operators of regular expression and their precedence, Algebraic laws for Regular expressions, Kleen's Theorem, Regular expression to FA, DFA to Regular expression, Arden Theorem, Non Regular Languages, Pumping Lemma for regular Languages . Application of Pumping Lemma, Closure properties of Regular Languages, Decision properties of Regular Languages, FA with output: Moore and Mealy machine, Equivalence of Moore and Mealy Machine, Applications and Limitation of FA.					
<b>Module III</b>	<b>Context free grammar (CFG) and Context Free Languages CFL):</b>				
Definition, Examples, Derivation , Derivation trees, Ambiguity in Grammar, Inherent ambiguity, Ambiguous to Unambiguous CFG, Useless symbols, Simplification of CFGs, Normal forms for CFGs: CNF and GNF, Closure properties of CFLs, Decision Properties of CFLs: Emptiness, Finiteness and Membership, Pumping lemma for CFLs,					
<b>Module IV</b>	<b>Push Down Automata (PDA):</b>				

Description and definition, Instantaneous Description, Language of PDA, Acceptance by Final state, Acceptance by empty stack, Deterministic PDA, Equivalence of PDA and CFG, CFG to PDA and PDA to CFG, Two stack PDA

**Module V**      **Turing machines (TM):**

Basic model, definition and representation, Instantaneous Description, Language acceptance by TM, Variants of Turing Machine, TM as Computer of Integer functions, Universal TM, Church's Thesis, Recursive and recursively enumerable languages, Halting problem, Introduction to Undecidability, Undecidable problems about TMs. Post correspondence problem (PCP), Modified PCP, Introduction to recursive function theory

References:

1. Hopcroft, Ullman, "Introduction to Automata Theory, Languages and Computation", Pearson Education
2. K.L.P. Mishra and N.Chandrasekaran, "Theory of Computer Science : Automata, Languages and Computation", PHI
3. Martin J. C., "Introduction to Languages and Theory of Computations", TMH
4. Papadimitrou, C. and Lewis, C.L., "Elements of the Theory of Computation", PHI

CSE222	<b>OPERATING SYSTEM</b>	3	0	0	3
Version No.	1.0				
Prerequisite					
Objectives:	<ul style="list-style-type: none"> <li>• Understand fundamental operating system abstractions such as processes, threads, files, semaphores, IPC abstractions, shared memory regions, etc.,</li> <li>• Understand how the operating system abstractions can be used in the development of application programs, or to build higher level abstractions,</li> <li>• Understand how the operating system abstractions can be implemented,</li> <li>• Understand the principles of concurrency and synchronization, and apply them to write correct concurrent programs/software,</li> <li>• Understand basic resource management techniques (scheduling or time management, space management) and principles and how they can be implemented. These also include issues of performance and fairness objectives, avoiding deadlocks, as well as security and protection.</li> </ul>				
Expected Outcome:	<p>Student will be able to</p> <ol style="list-style-type: none"> <li>Student achieve proficiency in computer science knowledge (fundamentals of programming, computer organization, data structures, software engineering).</li> <li>Students demonstrate ability to design, implement and evaluate a computer-based system, process, components, or program to meet desired needs.</li> <li>Students demonstrate ability in applying their major knowledge to practical problems.</li> </ol>				
<b>Module I</b>	<b>Introduction :</b>				

<p>Operating system and functions, Classification of Operating systems- Batch, Interactive, Time sharing, Real Time System, Multiprocessor Systems, Multiuser Systems, Multiprocess Systems, Multithreaded Systems, Operating System Structure- Layered structure, System Components, Operating System services, Reentrant Kernels, Monolithic and Microkernel Systems.</p>		
<b>Module II</b>	<b>Concurrent Processes:</b>	



Process Concept, Principle of Concurrency, Producer / Consumer Problem, Mutual Exclusion, Critical Section Problem, Dekker's solution, Peterson's solution, Semaphores, Test and Set operation; Classical Problem in Concurrency- Dining Philosopher Problem, Sleeping Barber Problem; Inter Process Communication models and Schemes, Process generation.

<b>Module III</b>	<b>CPU Scheduling:</b>	
Scheduling Concepts, Performance Criteria, Process States, Process Transition Diagram, Schedulers, Process Control Block (PCB), Process address space, Process identification information, Threads and their management, Scheduling Algorithms, Multiprocessor Scheduling. Deadlock: System model, Deadlock characterization, Prevention, Avoidance and detection, Recovery from deadlock.		
<b>Module IV</b>	<b>Memory Management</b>	
Memory Management: Basic bare machine, Resident monitor, Multiprogramming with fixed partitions, Multiprogramming with variable partitions, Protection schemes, Paging, Segmentation, Paged segmentation, Virtual memory concepts, Demand paging, Performance of demand paging, Page replacement algorithms, Thrashing, Cache memory organization, Locality of reference.		
<b>Module V</b>	<b>Input/Output and Disk scheduling</b>	
I/O Management and <b>Disk Scheduling: I/O devices, and I/O subsystems, I/O buffering, Disk storage and disk scheduling, RAID.</b> File System: File concept, File organization and access mechanism, File directories, and File sharing, File system implementation issues, File system protection and security.		
References		
<ol style="list-style-type: none"> <li>1. Silberschatz, Galvin and Gagne, "Operating Systems Concepts", Wiley</li> <li>2. Sibsankar Halder and Alex A Aravind, "Operating Systems", Pearson Education</li> <li>3. Harvey M Dietel, "An Introduction to Operating System", Pearson Education</li> <li>4. D M Dhamdhare, "Operating Systems : A Concept based Approach", 2nd Edition,</li> </ol>		
Mode of Evaluation	Quiz/Assignment/ Seminar/Written Examination	
Recommended by the Board of Studies on:		
Date of Approval by the Academic Council:		

<b>Name of The Course</b>	Database Management Systems			
<b>Course Code</b>	BCSE312			
<b>Prerequisite</b>	Structures and Algorithms”, “Discrete Mathematics”			
<b>Corequisite</b>	“C-Programming”			
<b>Antirequisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	3	0	0	3

### Course Objectives:

1. Develop the ability to design, implement and manipulate databases.
2. Introduce students to build data base management systems.
3. Able to store and analyze data into normalized format.
4. Apply DBMS concepts to various examples and real life applications

### Course Outcomes:

<b>CO1</b>	Learn knowledge of ER Modeling.
<b>CO2</b>	Apply programming concepts using DDL and DML commands in SQL.
<b>CO3</b>	Understand the storage system in Relational Database and imposing security.
<b>CO4</b>	Able to remove various anomalies from databases.
<b>CO5</b>	Understanding of transaction process.

### Text Book (s)

- 1 “Database system concepts” Henry F Korth, Abraham Silberschatz, S. Sudurshan, McGraw- Hill

### Reference Book (s):

1. T2. Date C J, “ An Introduction to Database Systems”, Addison Wesley
2. T3. Elmasri, Navathe, “ Fundamentals of Database Systems”, Addison Wesley
3. T4: O’Neil, Databases, Elsevier Pub.
4. T5: Leon & Leon,”Database Management Systems”, Vikas Publishing House
5. T6: Bipin C. Desai, “ An Introduction to Database Systems”, Gagotia Publications
6. T7: Majumdar & Bhattacharya, “Database Management System”, TMH (14)
7. T8: Ramkrishnan, Gehrke, “ Database Management System”, McGraw Hill

<b>Unit I: Introduction</b> <b>hours</b>	<b>9</b>	<b>lecture</b>
Introduction: An overview of database management system, database system Vs file system, Database system concept and architecture, data model schema and instances, data independence and database language and interfaces, data definitions language, DML, Overall Database Structure.		
<b>Module II: Relational data Model and Language</b> <b>lecture hours</b>	<b>9</b>	
Relational data model concepts, integrity constraints, entity integrity, referential integrity, Keys constraints, Domain constraints, relational algebra, relational calculus, tuple and domain calculus. Introduction on SQL: Characteristics of SQL, advantage of SQL. SQL data type and literals. Types of SQL commands. SQL operators and their procedure. Tables, views and indexes. Queries and sub queries. Aggregate functions. Insert, update and delete operations, Joins, Unions, Intersection, Minus, Cursors, Triggers, Procedures in SQL/PL SQL		
<b>Module III: Data Base Design &amp; Normalization</b>	<b>10</b>	<b>lecture hours</b>
Functional dependencies, normal forms, first, second, third normal forms, BCNF, inclusion dependence, loss less join decompositions, normalization using FD, MVD, and JDs, alternative approaches to database design.		
<b>Module IV: Transaction Processing Concept</b>	<b>6</b>	<b>lecture hours</b>
Transaction system, Testing of serializability, serializability of schedules, conflict & view serializable schedule, recoverability, Recovery from transaction failures, log based recovery, checkpoints, deadlock handling. Distributed Database: distributed data storage, concurrency control, directory system.		
<b>Module V: Concurrency Control Techniques</b>	<b>6</b>	<b>lecture hours</b>
Concurrency control, Locking Techniques for concurrency control, Time stamping protocols for concurrency control, validation based protocol, multiple granularity, Multi version schemes, Recovery with concurrent transaction, case study of Oracle.		

#### Continuous Assessment Pattern:

Internal Assessment (IA)	Mid Term Test (MTE)	End Term Test (ETE)	Total Marks
20	30	50	100

## Mode of Evaluation

Components	Theory	
	Internal	SEE
Marks	50	50
Total Marks	100	

## Relationship between the Course Outcomes (COs) and Program Outcomes (POs)

Mapping between Cos and Pos		
Sl. No.	Course Outcomes (COs)	Mapped Programme Outcomes
1	Apply the concept of demand.	1, 2,5,11
2	Estimate production and cost function.	1, 2,5,11
3	Formulate appropriate pricing strategies	1, 2,5,11

		1	Engineering Knowledge
		2	Problem analysis
		3	Design/development of solutions
		4	Conduct investigations of complex problems
		5	Modern tool usage
		6	The engineer and society
		7	Environment and sustainability
		8	Ethics
		9	Individual or team work
		10	Communication
		11	Project management and finance
		12	Life-long Learning
MGT-302	<b>INDUSTRIAL ECONOMICS AND MANAGEMENT</b>	1	
		2	
		2	
		2	

1=addressed to small extent

2= addressed significantly

3=major part of course

<b>Name of The Course</b>	Operating Systems Lab			
<b>Course Code</b>	CSE242			
<b>Prerequisite</b>				
<b>Corequisite</b>				
<b>Antirequisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	0	0	2	1

### Course Objectives:

To understand the services provided by and to design an operating system
To understand what a process is and how processes are scheduled
To understand different approaches to memory management.

### Course Outcomes

<b>CO1</b>	Understand process management, concurrent processes and threads, memory management, virtual memory concepts, deadlocks
<b>CO2</b>	Understand the classical problems in Concurrent Processes and their solutions.
<b>CO3</b>	Implement different types of CPU Scheduling Algorithm along with the understanding of the concept of Deadlock in system and its methods of handling deadlocks.
<b>CO4</b>	Produce algorithmic solutions to process synchronization problems
<b>CO5</b>	

### Text Book (s)

1.Silberschatz, Galvin and Gagne, "Operating Systems Concepts",Wiley, Ninth Edition, 2013.
2.D M Dhamdhere, "Operating Systems: A Concept based Approach",McGraw Hill Education, 3 edition, 2012.

CSE352	<b>Database Management System LAB</b>	0	0	2	1
Version No.	1.0				

Prerequisite	-				
Objectives:	<ol style="list-style-type: none"> <li>1. Develop the ability to design, implement and manipulate databases.</li> <li>2. Introduce students to build data base management systems.</li> <li>3. Able to store and analyze data into normalized format.</li> <li>4. Apply DBMS concepts to various examples and real-life applications</li> </ol>				
<b>Course Outcomes:</b>					
<b>CO1</b>	Learn knowledge of ER Modeling.				
<b>CO2</b>	Apply programming concepts using DDL and DML commands in SQL.				
<b>CO3</b>	Understand the storage system in Relational Database and imposing security.				
<b>CO4</b>	Able to remove various anomalies from databases.				
<b>CO5</b>	Understanding of transaction process.				
	<ol style="list-style-type: none"> <li>1. Write the queries for Data Definition and Data Manipulation Language.</li> <li>2. Write SQL queries using logical operations (=,&lt;,&gt;,etc)</li> <li>3. Write SQL queries using SQL operators</li> <li>4. Write SQL query using character, number, date and group functions</li> <li>5. Write SQL queries for relational algebra</li> <li>6. Write SQL queries for extracting data from more than one table</li> <li>7. Write SQL queries for sub queries, nested queries</li> <li>8. Write Programme by the use of PL/SQL</li> <li>9. Concepts for ROLL BACK, COMMIT &amp; CHECK POINTS</li> <li>10. Create VIEWS, CURSORS and TRGGERS &amp; write ASSERTIONS.</li> <li>11. Create FORMS and REPORTS Note: <ol style="list-style-type: none"> <li>1. The queries to be implemented on DBMS using SQL</li> <li>2. Students are advised to use Developer 2000/Oracle9i or other latest version for above experiments. However, student may use Power Builder/SQL SERVER.</li> </ol> </li> </ol> <p>Mini Projects may also be planned &amp; carried out througho ut the semester to understand important concepts of database.</p>				
Mode of Evaluation	Quiz/Assignment/ Seminar/Written Examination				
Recommended by the Board of Studies on:					
Date of Approval by the Academic Council:					

<b>Name of The Course</b>	<b>English Proficiency and Aptitude Building -3</b>				
<b>Course Code</b>	<b>LLL222</b>				
<b>Prerequisite</b>	Completion of semester 2				
<b>Corequisite</b>					
<b>Antirequisite</b>					
	24 sessions of 100 minutes each, 12 hours of online tests	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
		3	0	4	2

### Course Objectives:

- Enhance formal writing skills
- To understand soft-skills pertaining to industry

### Course Outcomes

<b>CO1</b>	Improve arithmetic aptitude
<b>CO2</b>	Learn tricks to solve aptitude questions faster, thereby saving time during competitive exams
<b>CO3</b>	Improve arithmetic aptitude

### Text Book (s)

SLLL own text book

### Reference Book (s):

1. Communication Skills for Engineers, Mishra,Sunita&C.Muralikrishna,,Pearson
2. CorporateSoftskills,SarveshGulati,2006.
3. Effective Communication,JohnAdair,MacmillanLtd.1997.
4. Developing Communication Skills, Krishna Mohanand Meera Bannerji, Macmillan IndiaLtd.1990

### Continuous

### Assessment Pattern

<b>Internal Assessment (IA)</b>	<b>Mid Term Test (MTE)</b>	<b>End Term Test (ETE)</b>	<b>Total Marks</b>
20	30	50	100



## V-SEMESTER

CSE311	<b>Design and Analysis of Algorithms</b>	3	0	0	3
Version No.	1.0				
Prerequisite	CSE201				
Objectives:	The objective of this course is to make the students able to compare and select appropriate algorithm for a given problem out of several possible solutions.				
Expected Outcome:	Student will be able to prove the correctness and analyze the running time of the basic algorithms for those classic problems in various domains apply the algorithms and design techniques to solve problems analyze the complexities of various problems in different domains.				
Module I					
Introduction : Algorithms, Analyzing algorithms, Complexity of algorithms, Growth of functions, Performance measurements, Sorting and order Statistics - Shell sort, Quick sort, Merge sort, Heap sort, Comparison of sorting algorithms, Sorting in linear time. <b>External sorting: tape sorting, disk sorting, Searching tries</b>					
Module II					
Advanced Data Structures: Red-Black trees, B – trees, Binomial Heaps, Fibonacci Heaps.					
Module III					
Divide and Conquer with examples such as Sorting, Matrix Multiplication, Convex hull and Searching. Greedy methods with examples Huffman Coding, Knapsack, Minimum Spanning trees – Prim’s and Kruskal’s algorithms, Single source shortest paths - Dijkstra’s and Bellman Ford algorithms.					
Module IV					
Dynamic programming with examples such as Knapsack, All pair shortest paths – Warshall’s and Floyd’s algorithms, Resource allocation problem. Backtracking, Branch and Bound with examples such as Travelling Salesman Problem, Graph Coloring, n-Queen Problem, Hamiltonian Cycles and Sum of subsets.					
Module V					
Selected Topics: Algebraic Computation, String Matching, Theory of NP-completeness, Approximation algorithms and Randomized algorithms.					
References					

1. Thomas H. Coreman, Charles E. Leiserson and Ronald L. Rivest, "Introduction to Algorithms", Printice Hall of India.
2. RCT Lee, SS Tseng, RC Chang and YT Tsai, "Introduction to the Design and Analysis of Algorithms", Mc Graw Hill, 2005.
3. E. Horowitz & S Sahni, "Fundamentals of Computer Algorithms",
4. Berman, Paul," Algorithms", Cengage Learning.
5. Aho, Hopcraft, Ullman, "The Design and Analysis of Computer Algorithms" PearsonEducation, 2008.

Mode of Evaluation

Quiz/Assignment/ Seminar/Written Examination

Recommended by the Board of Studies on:

Date of Approval by the Academic Council:

CSE313	<b>Compiler Design</b>	3	0	0	3
Version No.	1.0				
Prerequisite	CSE206				
Objectives:	The objective of this course is to provide a student with an understanding of the fundamental principles in compiler design and to provide the skills needed for building compilers for various situations that one may encounter in a career in Computer Science. To learn the process of translating a modern high-level language to executable code. Grasp of compiler construction.				
Expected Outcome:	Ability of a compiler construction. After the course a student should have an understanding, based on knowledge of the underlying machine architecture, the limitations and efficiency of various design techniques of compilers implementation.				
<b>Module I</b>	<b>Introduction</b>				
Introduction to Compiler, Phases and passes, Bootstrapping, Finite state machines and regular expressions and their applications to lexical analysis, Optimization of DFA-Based Pattern Matchers implementation of lexical analyzers, lexical-analyzer generator, LEX-compiler, Formal grammars and their application to syntax analysis, BNF notation, ambiguity, YACC. The syntactic specification of programming languages: Context free grammars, derivation and parse trees, capabilities of CFG.					
<b>Module II</b>	<b>Basic Parsing Techniques:</b>				
Parsers, Shift reduce parsing, operator precedence parsing, top down parsing, predictive parsers Automatic Construction of efficient Parsers: LR parsers, the canonical Collection of LR(0) items, constructing SLR parsing tables, constructing Canonical LR parsing tables, Constructing LALR parsing tables, using ambiguous grammars, an automatic parser generator, implementation of LR parsing tables.					
<b>Module III</b>	<b>Syntax-directed Translation:</b>				
Syntax-directed Translation schemes, Implementation of Syntax directed Translators, Intermediate code, postfix notation, Parse trees & syntax trees, three address code, quadruple & triples, translation of assignment statements, Boolean expressions, statements that alter the flow of control, postfix translation, translation with a top down parser. More about translation: Array references in arithmetic expressions, procedures call, declarations and case statements.					
<b>Module IV</b>	<b>Symbol Tables:</b>				
Data structure for symbols tables, representing scope information. Run-Time Administration: Implementation of simple stack allocation scheme, storage allocation in block structured language. Error Detection & Recovery: Lexical Phase errors, syntactic phase errors semantic errors.					

<b>Module V</b>	<b>Code Generation:</b>
Design Issues, the Target Language. Addresses in the Target Code, BasicBlocks and Flow Graphs, Optimization of Basic Blocks, Code Generator.Code optimization:	

Machine-Independent Optimizations, Loop optimization, DAGrepresentation of basic blocks, value numbers and algebraic laws, Global Data-Flow analysis

References:

1. Aho, Sethi & Ullman, "Compilers: Principles, Techniques and Tools", PearsonEducation
2. V Raghvan, "Principles of Compiler Design", TMH
3. Kenneth Loudon," Compiler Construction", Cengage Learning.
- 4.. Charles Fischer and Ricard LeBlanc," Crafting a Compiler with C", Pearson Education

CSE314	<b>Computer Network</b>	3	0	0	3
Version No.	1.0				
Prerequisite	CSE102, CSE203				
Objectives:	<p>The students understand the organization of computer networks, factors influencing computer network development and the reasons for having variety of different types of networks.</p> <p>ii) The students understand the Internet structure and can see how standard problems are solved in that context.</p> <p>iii) The students can analyze simple protocols and can independently study literature concerning computer networks.</p>				
Expected Outcome:	<p>Student will be able to</p> <p>Examine and analyze the following transport-layer concepts: Transport- Layer services -Reliable vs. un-reliable data transfer -TCP protocol -UDP protocol</p> <p>Examine and synthesize the following network-layer concepts: - Network-Layer services –Routing -IP protocol -IP addressing</p> <p>Examine and evaluate the following link-layer and local area network concepts: -Link-Layer services – Ethernet -Token Ring -Error detection and correction -ARP protocol</p>				
<b>Module I</b>	<b>Introduction Concepts:</b>				
Goals and Applications of Networks, Network structure and architecture, The OSI reference model, services, Network Topology Design - Delay Analysis, Backbone Design, Local Access Network Design, Physical Layer Transmission Media, Switching methods, ISDN, Terminal Handling.					
<b>Module II</b>	<b>Medium Access sub layer:</b>				
Medium Access sub layer - Channel Allocations, LAN protocols -ALOHA protocols - Overview of IEEE standards - FDDI. Data Link Layer - Elementary DataLink Protocols, Sliding Window protocols, Error Handling.					
<b>Module III</b>	<b>Network Layer:</b>				
Network Layer - Point - to Point Networks, routing, Congestion control Internetworking -TCP / IP, IP packet, IP address, IPv6.					
<b>Module IV</b>	<b>Transport Layer:</b>				

Transport Layer - Design issues, connection management, session Layer-Design issues, remote procedure call. Presentation Layer-Design issues, Data compression techniques, cryptography - TCP - Window Management.

**Module  
IV**

**Application Layer:**

File Transfer, Access and Management, Electronic mail, Virtual Terminals, Other application. Example Networks - Internet and Public Networks.

1. Forouzen, "Data Communication and Networking", TMH
2. A.S. Tanenbaum, Computer Networks, Pearson Education
3. W. Stallings, Data and Computer Communication, Macmillan Press
4. Anuranjan Misra, "Computer Networks", Acme Learning
5. G. Shanmugarathinam, "Essential of TCP/ IP", Firewall Media

CSE322	<b>Software Engineering</b>	3	0	0	3
Version No.	1.0				
Prerequisite	CSE101				
Objectives:	<p>Develop complex systems (including analysis, design, construction, maintenance, quality assurance and project management) using the appropriate theory, principles, tools and processes.</p> <p>Use appropriate computer science and mathematics principles in the development of software systems.</p> <p>Solve problems in a team environment through effective use of written and oral communication skills.</p> <p>Have knowledge of current issues presently involved in effectively performing duties as a software practitioner in an ethical and professional manner for the benefit of society.</p> <p>Practice the lifelong learning needed in order to keep current as new issues emerge.</p> <p>Develop software in at least one application domain.</p>				
Expected Outcome:	<p>Student will be able to</p> <p>The ability to apply software engineering theory, principles, tools and processes, as well as the theory and principles of computer science and mathematics, to the development and maintenance of complex softwaresystems</p> <p>The ability to design and experiment with software prototypesThe ability to select and use software metrics</p> <p>The ability to participate productively on software project teams involving students from both software engineering and other majors Effective communications skills through oral and written reports and software documentation evaluated by both peers and faculty</p> <p>The ability to elicit, analyze and specify software requirements through a productive working relationship with project stakeholders</p>				
<b>Module I</b>	<b>Introduction to Software Engineering</b>				
<p>Software Components, Software Characteristics, SoftwareCrisis, Software Engineering Processes, Similarity and Differences from ConventionalEngineering Processes, Software Quality Attributes. Software Development Life Cycle (SDLC)Models: Water</p>					

Fall Model, Prototype Model, Spiral Model, Evolutionary Development Models, Iterative Enhancement Models.		
<b>Module II</b>	<b>Software Requirement Specifications (SRS)</b>	
<p>Requirement Engineering Process: Elicitation, Analysis, Documentation, Review and Management of User Needs, Feasibility Study, Information Modeling, Data Flow Diagrams, Entity Relationship Diagrams, Decision Tables, SRS Document, IEEE Standards for SRS.</p> <p>Software Quality Assurance (SQA): Verification and Validation, SQA Plans, Software Quality Frameworks, ISO 9000 Models, SEI-CMM Model.</p>		
<b>Module III</b>	<b>Software Design</b>	
<p>Basic Concept of Software Design, Architectural Design, Low Level Design: Modularization, Design Structure Charts, Pseudo Codes, Flow Charts, Coupling and Cohesion Measures, Design Strategies: Function Oriented Design, Object Oriented Design, Top-Down and Bottom-Up Design. Software Measurement and Metrics: Various Size Oriented Measures: Halstead's Software Science, Function Point (FP) Based Measures, Cyclomatic Complexity Measures: Control Flow Graphs.</p>		
<b>Module IV</b>	<b>Software Testing</b>	
<p>Testing Objectives, Module Testing, Integration Testing, Acceptance Testing, Regression Testing, Testing for Functionality and Testing for Performance, Top-Down and Bottom-Up Testing Strategies: Test Drivers and Test Stubs, Structural Testing (White Box Testing), Functional Testing (Black Box Testing), Test Data Suit Preparation, Alpha and Beta Testing of Products. Static Testing Strategies: Formal Technical Reviews (Peer Reviews), Walk Through, Code Inspection, Compliance with Design and Coding Standards.</p>		
<b>Module IV</b>	<b>Software Maintenance and Software Project Management</b>	
<p>Software as an Evolutionary Entity, Need for Maintenance, Categories of Maintenance: Preventive, Corrective and Perfective Maintenance, Cost of Maintenance, Software Re-Engineering, Reverse Engineering. Software Configuration Management Activities, Change Control Process, Software Version Control, An Overview of CASE Tools. Estimation of Various Parameters such as Cost, Efforts, Schedule/Duration, Constructive Cost Models (COCOMO), Resource Allocation Models, Software Risk Analysis and Management.</p>		
<b>References</b>		



1. R. S. Pressman, Software Engineering: A Practitioners Approach, McGraw Hill.
2. Rajib Mall, Fundamentals of Software Engineering, PHI Publication.
3. K. K. Aggarwal and Yogesh Singh, Software Engineering, New Age International Publishers.
4. Pankaj Jalote, Software Engineering, Wiley
5. Carlo Ghezzi, M. Jarayeri, D. Manodrioli, Fundamentals of Software Engineering, PHI Publication.
6. Ian Sommerville, Software Engineering, Addison Wesley.
7. Kassem Saleh, "Software Engineering", Cengage Learning.
8. Pfleeger, Software Engineering, Macmillan Publication.

<b>Name of The Course</b>	<b>OPERATING SYSTEM AND COMPUTER NETWORK</b>			
<b>Course Code</b>	<b>EMP131</b>			
<b>Prerequisite</b>				
<b>Co-requisite</b>				
<b>Anti-requisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	0	0	2	1

### Course Objective(s)

1. Understand the basic Unix/Linux operating system commands and system calls.
2. Develop multi-threaded application using P-thread.
3. Implement the concurrency control algorithms.
4. Implement CPU scheduling techniques, Disk scheduling techniques.
5. Implement Memory management algorithms.

### Pre-requisite

Exposure Programming in C  
Basics of Unix/Linux

### Course Outcomes

On completion of this course, the students will be able to

1. Use Linux operating system for program development.
2. Use and implement System calls.
3. Design and implement multithreaded applications using p-thread libraries.
4. Implement Concurrency & synchronization Semaphores/monitors, shared memory, mutual exclusion Process scheduling services
5. Implement CPU scheduling techniques, Disk scheduling techniques and Memory Management algorithms

### Text Books and Reference Books

#### TEXT BOOKS

1. Silberschatz, Galvin and Gagne, "Operating Systems Concepts", Wiley
2. D M Dhamdhare, "Operating Systems : A Concept based Approach", 2nd Edition.

#### REFERENCE BOOKS

1. Sibsankar Halder and Alex A Aravind, "Operating Systems", Pearson Education
2. Harvey M Dietel, " An Introduction to Operating System", Pearson Education
3. D M Dhamdhare, "Operating Systems : A Concept based Approach", 2nd Edition

S. No.	Title of Lab Experiments
1	Introduction to basis Linux commands and application development through C on Linux environment
2	Write programs using the following system calls of LINUX operating system: fork, exec,
	getpid, exit, wait, close, stat, opendir, readdir.
3	Write programs using the I/O system calls of LINUX operating system (open, read, write, etc)
4	Write C programs to simulate LINUX commands like ls, grep, etc.
5	Write a program using P-thread, where main thread calculates number of lines in a file and child calculates number of words
6	Write a program to implement process scheduling mechanisms using FCFS & SJF.
7	Write a program to implement process scheduling mechanisms using Priority & round-robin scheduling
8	Write a program solving the Producer-Consumer problem using semaphores
9	Write a program to implement the solution for dining philosopher's problem
10	Write a program to develop an application using Inter process communication using shared Memory
11	Write a program to implement the banker's algorithm
12	Write a program to implement memory allocation using first fit algorithm
13	Write a program to implement memory allocation using best fit algorithm
14	Write a program to implement memory allocation using worst fit algorithm.
15	Write a program to implement the page replacement algorithms.

	VALUE ADDED EXPERIMENT:
1	Implement any file allocation technique (Linked, Indexed or Contiguous.
2	Simulate Paging Technique of Memory Management

<b>Course Name</b>	<b>Java Programming Basics</b>			
<b>Course Code</b>	<b>EMP132</b>			
<b>Prerequisite</b>				
<b>Corequisite</b>				
<b>Antirequisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	0	0	2	1

### Course Objectives:

Design and implement dynamic websites with good aesthetic sense of designing and latest technical know-how's. Have a Good grounding of Web Application Terminologies, Internet Tools, E – Commerce and other web services.

### Course Outcomes

<b>CO1</b>	Understand basic web concepts and Internet protocols.
<b>CO2</b>	Understand CGI Concepts & CGI Programming.
<b>CO3</b>	Analyze Scripting Languages.
<b>CO4</b>	Analyze Scripting Languages.
<b>CO5</b>	Design SERVELETS AND JSP.

### Text Book (s)

1	IvanBayross -Web Enabled Commercial Application Development Using HTML, DHTML, Java Script, Perl, CGI-2000
2	Gopalan N.P. and Akilandeswari J., “Web Technology”, Prentice Hall of India, 2011.
3	Paul Dietel and Harvey Deitel, ”Java How to Program”, Prentice Hall India Learning Private Limited

### Reference Book (s)

1	Mahesh P. Matha, “Core Java A Comprehensive study”, Prentice Hall of India,2011.
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2	UttamK.Roy, “Web Technologies”, Oxford University Press, 2011.
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<b>Unit I:</b>	<b>8 lecture hours</b>
Introduction to web, protocols governing the web, web development strategies, web applications, web project, web team.	
<b>Unit II:</b>	<b>8 lecture hours</b>
HTML: list, table, images, frames, forms, CSS;XML: DTD, XML schemes, presenting and using XML	
<b>Unit III:</b>	<b>8 lecture hours</b>
Java script: Introduction, documents, forms, statements, functions, objects; Event and event handling; introduction to AJAX.	
<b>Unit IV:</b>	<b>8 lecture hours</b>
Java server pages (JSP), JSP application design, declaring variables and methods, debugging, sharing data between JSP pages, JSP objects, Session, development of java beans in Jsp, data base action with JSP.	
<b>Unit V:</b>	<b>8 lecture hours</b>
Unit V: PHP (Hypertext Preprocessor): Introduction, syntax, variables, strings, operators, if- else, loop, switch, array, function, form ,mail, file upload, session, error, exception, filter, PHP-ODBC.	

**Continuous Assessment Pattern**

Internal Assessment (IA)	Mid Term Test (MTE)	End Term Test (ETE)	Total Marks
20	30	50	100

<b>Name of The Course</b>	<b>WEB PROGRAMMING THROUGH PHP &amp; HTML</b>			
<b>Course Code</b>	<b>CSE123</b>			
<b>Prerequisite</b>				
<b>Co-requisite</b>				
<b>Anti-requisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	3	0	0	3

- **Unit 1 - PHP Basics**

Introduction to PHP , Support for Database, PHP Installation, Working with PHP, Why PHP?, Basic Syntax of PHP, PHP statement terminator and case insensitivity, Embedding PHP in HTML, Comments, Variables, Assigning value to a variable, Constants, Managing Variables.

- **Unit II - Operators and Controls Structures**

Arithmetic Operators, Bit-wise Operators, Comparison Operators, Logical Operators, Concatenation Operator, Incrementing/Decrementing Operator, Ternary Operator, Operator Precedence, String Manipulation: strtoupper(), strtolower(), ucfirst(), ucwords(), strcmp(), strlen(), substr(), trim(), Conditional Control Structures: If statement, If- else statement, If- else if statement, Nested If, Switch statement, Looping Control Structures: For loop, While loop, Do- While loop, For-each, Loop control: Break and Continue.

1. **Unit III Functions in PHP**

Functions, User-Defined function, Function Definition, Function Call, Function with arguments, Function with return value, Call by value and call by references, Understanding variable scope, Global Variables, Static Variables, Include and Require, Built-in functions in PHP.

1. **Unit IV Arrays**

Introduction to Array, Array in PHP, Creating an Array, Accessing Elements of an Array, Modifying Elements of an Array, Finding the Size of an Array, Printing an Array in the readable Way, Iterating Array Elements, Modifying Array while iteration, Iterating Array with Numeric index, Removing Element from an Array, Converting an Array to String, Converting String to an Array, Array Sorting, Multidimensional Array, Accessing elements of a Multidimensional Array, Iterating Multidimensional Array.

1. **Unit V PHP File Handling**

Introduction, File Open, File Creation, Writing to files, Reading from File, Searching a record from a file, Closing a File, Using PHP With HTML Forms.

1. **Unit VI Class and Object**

Introduction, Object, Class, Defining Class in PHP, Object in PHP, Usage of \$this variable, Constructor, Constructor with Parameters.

- **Unit VII Exception Handling**

Introduction to Exception, Exception Handling mechanisms, Creating Custom Exceptions, Multiple Catch Blocks, Exception Propagation, Error Handling in PHP.



<b>Name of The Course</b>	Programming in Python			
<b>Course Code</b>	CSE200			
<b>Prerequisite</b>				
<b>Co-requisite</b>				
<b>Anti-requisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	3	0	0	3

### Course Objectives

To understand the basic Gain knowledge of Basic Programming with Python

### Course Outcomes

<b>CO1</b>	Gain knowledge of Basic Programming with Python <b>(K3)</b>
<b>CO2</b>	Familiarize with python string handling techniques and user defined functions <b>(K4)</b>
<b>CO3</b>	Understand and use data structures like Lists, tuples, and dictionaries <b>(K3)</b>
<b>CO4</b>	Understand File handling <b>(K3)</b>
<b>CO5</b>	Use object oriented programming techniques <b>(K3)</b>

### Text Book (s)

1. Tony Gaddis, Starting Out with Python, 3rd edition, Pearson
2. Y. Daniel Liang, Introduction to Programming Using Python, Pearson
3. Budd T A, Exploring Python , 2011, Tata McGraw Hill Education
4. Learning Python, Fourth Edition, Mark Lutz, O'Reilly publication

### Reference Book (s)

1. Downey, Allen B., Think Python: How to Think Like a Computer Scientist. O'Reilly, 2012. Obtain free PDF at <http://www.greenteapress.com/thinkpython/>
2. Python Programming: An Introduction to Computer Science (Second Edition) John Zelle, ISBN 978-1-59028-241-0-9, Franklin, Beedle & Associates Inc., 2004.

## Course Content

<b>Unit I:Introduction</b>	<b>8 Lab hours</b>
History, Features, Working with Python, Installing Python, basic python syntax, interactive shell, editing, saving, and running a script. Tokens: Keywords, , Identifiers, Literals, Operators, data types; variables, assignments; immutable variables; numerical types; Operators and Boolean expressions.	
Debugging, comments in the program; understanding error messages; Built-in functions – type(), id(), eval(), random, chr(), ord());	
<b>Unit II: Condition Control Structures &amp; Input Output</b>	<b>8 Lab hours</b>
Conditional Statements: If, If-else, Nested if-else; Loops: For, While, Nested loops; Control Statements: Break, Continue, Pass; Input and output: Taking input from user through keyboard, manipulation of input, formatted input, formatted output.	
<b>Unit III:Function and Strings</b>	<b>8 Lab hours</b>
Functions in Python: Defining a function, Calling a function, Types of functions, Function Arguments, Global and local variables. Strings: Single quoted, double quoted & triple quoted, String manipulations: subscript operator, indexing, slicing a string; strings and number system: converting strings to numbers and vice versa.	
<b>Unit IV:Lists, Tuples and Dictionaries</b>	<b>8 Lab hours</b>
Basic List operators, iterating over a list, replacing, inserting, removing an element; searching and sorting lists, calculating the sum and average of items in a list ; Tuples - sequence of values , immutability, Comparing tuples, Tuple assignment: Dictionary- Store data as key-value pairs in dictionaries, search for values, change existing values, add new, key-value pairs, and delete key-value pairs, nesting objects, sorting, dictionary literals, adding and removing keys, accessing and replacing values; traversing dictionaries.	
<b>Unit V:Files, Regular Expressions&amp; Modules</b>	<b>8 Lab hours</b>
Reading/writing text and numbers from/to a file in text files and csv files; Regular expressions, importing and creating modules: Manipulating files and directories using os module.	

### Continuous Assessment Pattern

	<b>Laboratory evaluation scheme</b>	
<b>Components</b>	<b>End Term Internal Exam Practical (IEP) (50)</b>	<b>End Term External Exam Practical (EEP) (50)</b>
<b>Marks Distribution</b>	Continuous Assessment (30) [Evaluated throughout the semester] + Viva Voce(10) + Lab Question(10) [Evaluated on IEP exam day]	50 Marks Evaluated on External Exam Practical (EEP) day (Viva + Question) = 50 Marks
<b>Total Marks</b>	<b>100</b>	

<b>Name of The Course</b>	INTRODUCTION TO CLOUD COMPUTING			
<b>Course Code</b>	CSE461			
<b>Prerequisite</b>				
<b>Co requisite</b>				
<b>Antirequisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

### Course Objectives:

To understand the concepts of cloud computing technologies. To gain expertise in server, network and storage cloud. To understand and deploy practical cloud solutions and enterprise solutions. To gain knowledge on the concept of virtualization that is fundamental to cloud computing. To understand the various issues in cloud computing. To be able to set up a private cloud. To understand the security issues in the grid and the cloud environment.

### Course Outcomes

CO1	Identify the architecture, infrastructure and delivery models of cloud computing
CO2	Understand advanced and emerging cloud computing technologies
CO3	Obtain skills to do advanced Cloud Platform Architecture
CO4	Develop services using Cloud computing
CO5	Apply the security models in the cloud environment.

### Text Book (s)

1	Nick Antonopoulos, Cloud computing, Springer Publications, 2010
2	Humble Devassy, "Mastering KVM Virtualization", Kindle edition, ISBN-13: 9781784396916, 2016
3	Enterprise Cloud Computing by GautamShroff, Cambridge, 2010

## Reference Book (s)

1	Kai Hwang, Geoffrey C Fox, Jack G Dongarra, “Distributed and Cloud Computing, From Parallel Processing to the Internet of Things”, Morgan Kaufmann Publishers, 2012
2	John W.Rittinghouse and James F.Ransome, “Cloud Computing: Implementation, Management, and Security”, CRC Press, 2010
3	Tom White, "Hadoop: The Definitive Guide", Yahoo Press, 2012
4	Toby Velte, Anthony Velte, Robert Elsenpeter, "Cloud Computing, A Practical Approach", McGraw-Hill Osborne Media, 2009.
5	Tim Mather, Subra Kumaraswamy, and Shahed Latif , "Cloud Security and Privacy", O'Reilly Media, Inc.,2009
6	<p><a href="https://www.amazon.com/Value-Virtualization-Cloud-Computing-accelerate/dp/1492198331">https://www.amazon.com/Value-Virtualization-Cloud-Computing-accelerate/dp/1492198331</a></p> <p>Data centres and cloud computing:  <a href="https://www.youtube.com/watch?v=_fGrYN5rxhs">https://www.youtube.com/watch?v=_fGrYN5rxhs</a></p>

## Course Contents:

<b>Unit I: Introduction</b>	<b>8 hours</b>
Technologies for Network-Based System – System Models for Distributed and Cloud Computing – NIST Cloud Computing Reference Architecture. Cloud Models:- Characteristics – Cloud Services – Cloud models (IaaS, PaaS, SaaS) – Public vs Private Cloud –Cloud Solutions - Cloud ecosystem – Service management – Computing on demand.	
<b>Unit II: Trends and Technologies Development</b>	<b>8 hours</b>
Introduction about recent development in cloud, trends and technologies innovations in cloud,discuss about IBM cloud, AWS cloud, Microsoft cloud, etc, and explore the future of cloud computing, use of cloud computing technologies in various fields	
<b>Unit III : Cloud Platform Architecture</b>	<b>9 Hours</b>
Cloud deployment models: public, private, hybrid, community – Categories of cloud computing: Everything as a service: Infrastructure, platform, software- A Generic Cloud Architecture Design – Layered cloud Architectural Development – Virtualization Support and Disaster Recovery – Architectural Design Challenges	
<b>Unit IV : Programming Model</b>	<b>9 Hours</b>
Introduction to Hadoop Framework - Mapreduce, Input splitting, map and reduce functions, specifying input and output parameters, configuring and running a job –Developing Map Reduce Applications - Design of Hadoop file system –Setting up Hadoop Cluster - Cloud Software Environments -Eucalyptus, Open Nebula, Open Stack, Nimbus	

**Unit V : Cloud Security****9 Hours**

Cloud Infrastructure security: network, host and application level – aspects of data security, provider data and its security, Identity and access management architecture, IAM practices in the cloud, SaaS, PaaS, IaaS availability in the cloud - Key privacy issues in the cloud –CloudSecurity and Trust Management

<b>Name of The Course</b>	<b>Introduction of IOT</b>			
<b>Course Code</b>	<b>CSIO 101</b>			
<b>Prerequisite</b>	Theoretical understanding of basic electronics.			
<b>Co requisite</b>	Understand general theoretical concepts of Internet of Things.			
<b>Antirequisite</b>	None			
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

### Course Content:

UNIT - I Introduction to Internet of Things –Definition and Characteristics of IoT, Physical Design of IoT – IoT Protocols, IoT communication models, Iot Communication APIs, IoT enabled Technologies – Wireless Sensor Networks, Cloud Computing, Big data analytics, Communication protocols, Embedded Systems, IoT Levels and Templates, Domain Specific IoTs – Home, City, Environment, Energy, Retail, Logistics, Agriculture, Industry, health and Lifestyle.

UNIT - II IoT and M2M – Software defined networks, network function virtualization, difference between SDN and NFV for IoT. Basics of IoT System Management with NETCOZF, YANG- NETCONF, YANG, SNMP NETOPEER.

UNIT - III Introduction to Python - Language features of Python, Data types, data structures, Control of flow, functions, modules, packaging, file handling, data/time operations, classes, Exception handling. Python packages - JSON, XML, HTTP Lib, URL Lib, SMTP Lib. R16 B.TECH CSE.

UNIT - IV IoT Physical Devices and Endpoints - Introduction to Raspberry PI - Interfaces (serial, SPI, I2C). Programming – Python program with Raspberry PI with focus of interfacing external gadgets, controlling output, reading input from pins.

UNIT - V IoT Physical Servers and Cloud Offerings – Introduction to Cloud Storage models and communication APIs. Web server – Web server for IoT, Cloud for IoT, Python web application framework. Designing a RESTful web API

CSE372	<b>Wireless and Mobile Computing</b>	L 3	T 0	P 0	C 3
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<b>Version No.</b>	1.0				
<b>Prerequisite</b>	ECE206,ECE303				
<b>Objectives:</b>	This course deals with the Introduction of wireless communication ,Mobile Communication standards & systems and keeps abreast of the future of mobile communication.				
<b>Expected Outcome :</b>	At the end of the course, the student will be able to 1. Understand principles of wireless communication 2. Have knowledge on cellular concepts and radio propagation models 3. Understand 2G and 3G Wireless networks 4. Have a knowledge in Channel coding and Diversity 5. Understand various Modulation techniques for Mobile Radio.				
<b>Unit I</b>	<b>Introduction to Wireless Communications</b>				
History and evolution of mobile radio systems. Types of mobile wireless services/systems- Cellular, WLL, Paging, Satellite systems, Standards, Future trends in personal wireless systems.					
<b>Unit II</b>	<b>Cellular Concepts and System Design Fundamentals</b>				
Cellular concept and frequency reuse, Multiple Access Schemes, channel assignment and handoff, Interference and system capacity, Trunking and Erlang capacity calculations.					
<b>Unit III</b>	<b>Mobile radio Propagation Models</b>				
Radio wave propagation issues in personal wireless systems, Propagation models, Multipath fading and Base band impulse response models, parameters of mobile multipath channels, Antenna systems in mobile radio.					
<b>Unit IV</b>	<b>Modulation Techniques</b>				
Overview analog and digital modulation techniques, Performance of various modulation techniques-Spectral efficiency, Error-rate, Power Amplification, Equalizing Rake receiver concepts, Diversity and space-time processing, Speech coding and channel coding.					
<b>Unit V</b>	<b>System Examples and Design Issues</b>				
Multiple Access Techniques-FDMA, TDMA and CDMA systems, operational systems, Wireless networking, design issues in personal wireless systems					
<b>Text Books</b>					
1. T.S.Rappaport, Wireless digital communications; Principles and practice, Prentice HNJ, 1996. 2. Schiller, Mobile Communications; Pearson Education Asia Ltd., 2000.					



<b>Reference Books</b>	
1. K.Feher, Wireless digital communications, PHI, New Delhi, 1999. 2. W.C.Y.Lee, Mobile communications Engineering: Theory And Applications, Second Edition, McGraw Hill, New York.1998.	
<b>Mode of Evaluation</b>	Quiz/Assignment/ Seminar/Written Examination
Recommended by the Board of Studies on:	
Date of Approval by the Academic Council:	

<b>CSE-301</b>	APP DEVELOPMENT FOR ANDROID						
Version No. 1.0	Date of Approval: Jun XX, 2013	3	0	0	3		
Prerequisite	Basic Knowledge of XML, Java.						
co-requisites							

### Course Objectives

The objective of this course is to:

1. STUDENTS SHOULD BE ABLE TO UNDERSTAND THE BASICS OF ANDROID OS
2. STUDENT ABLE TO CREATE ACTIVITIES
3. STUDENT ABLE TO USE INTENTS FOR ACTIVITY COMMUNICATION
4. STUDENT ABLE TO DEVELOP THE GUI

	Course Outcome	Program Outcomes Addressed (ABET)	Program Outcomes Addressed (NBA)
1.	<b>TO UNDERSTAND ANDROID APPLICATION HIERARCHY, UI COMPONENTS AND THEIR PURPOSE.</b>		PO1, PO2
2.	<b>To Create activity, activity communication using intents and transfer data between /among intents.</b>		PO3, PO9, PO10
3.	<b>To Apply style to android UI components</b>		PO3, PO5
4.	<b>To use and implement menus, notifications &amp; implement notification using NotificationCompat.Builder class</b>		PO3, PO4, PSO3
5.	<b>To Configure and implement context menu and option menu as a part of android app</b>		PO5, PSO2, PO11
6.	<b>To Deploy and test the applications using Android AVD.</b>		PO5, PO8

## Catalog Description

The purpose of this course is to give an understanding of the business scope and impact of social media. Further student will be able to apply the analytics in the social media data to predict the future trend.

## Text Books

1. T1 OSS Mobile Platform (IBM ICE Publication)

## Reference Books

1. Beginning Android 4 Application Development, Wei-Meng Lee
2. Mobile Computing: Concepts Methodologies, Tools & Applications – David Tainar
3. Mobile technology consumption – Barbara L Ciaramtaro

## Course Content

### Unit I: Introduction and Architecture of Android

**5 lecture hours**

History of Android, Features of Android, Android Devices, Android Versions, Open Handset Alliance (OHA) , Advantages of Android, Comparing Android with other platform, Architecture of Android. Android Directory Structure, Structure of Manifest files, Android Development Tools.

### Unit II: Components of Android

**10 lecture hours**

Activities, Activity life cycle, Fragment, fragment lifecycle, Services, service life cycle, Broadcast receivers, Content providers, Intents, types of intents, Intent Filter, Starting a new activity, Sending and Receiving of data, Notifications

### Unit III: User Interfaces

**10 lecture hours**

Views, Views Group, Widgets - Button, EditText, CheckBox, ToggleButton, Spinner, Picker, Layouts, Styles, Themes, Events, Event listener, Orientation, Screen Size and Density, Unit of measurement - px, dp, sp and dpi,pt, conversion of dp to px

### Unit IV: Advance App Development

**10 lecture hours**

SQLite database, SQLiteOpenHelper, Cursors and content values, Opening and closing Database, Sensors, Bluetooth, GeoLocation, SMS & MMS, Graphics and Animation

### Unit V: Security, Publishing, Monetizing

**5 lecture hours**

Security Creating a signing certificate, Signing your applications for distribution, Publishing on Google Play, Monetization strategies, Application promotion strategies, Using Google Analytics

## Mode of Evaluation:

1. Quiz
2. Assignments/Presentation/Case Study/ Group Projects/Term Paper...
3. Continuous Assessment Tests CAT-1 and CAT2
4. Semester End Examination ETE

S.No	Unit	Assessment Methods
1	Unit-1	Assignment-1, Quiz 1, CAT-1, and ETE

2	Unit-2	CAT-1 and ETE, mini project on RMI
3	Unit-3	Assignment-2, Quiz 2, CAT-2, and ETE
4	Unit-4	Simulation using DAJ, , CAT-2, and ETE
5	Unit-5	Assignment-3, Write up on HADOOP, Self learning (NPTEL lectures) ETE

	<b>Theory</b>	
<b>Components</b>	<b>Internal</b>	<b>ETE</b>
<b>Marks</b>	50	50
<b>Total Marks</b>	100	

<b>Name of The Course</b>	<b>Design &amp; Analysis of Algorithms Lab</b>			
<b>Course Code</b>	<b>CSE351</b>			
<b>Prerequisite</b>				
<b>Corequisite</b>				
<b>Antirequisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	<b>0</b>	<b>0</b>	<b>2</b>	<b>1</b>

**Course Objectives:**

To identify and apply the concept of computational intractability.

**Course Outcomes**

CO1	To analyze the running time of asymptotic algorithm.
CO2	To develop algorithms for sorting, searching, insertion and matching.
CO3	To identify and apply the concept of computational intractability.
CO4	Apply the algorithms and design techniques to solve problems
CO5	Analyze the complexities of various problems in different domains.

**Text Book(s)/ReferenceBook (s)**

1. Thomas H. Cormen, Charles E. Leiserson and Ronald L. Rivest, "Introduction to Algorithms", Printice Hall of India.
2. RCT Lee, SS Tseng, RC Chang and YT Tsai, "Introduction to the Design and Analysis of Algorithms", Mc Graw Hill, 2005.
3. E. Horowitz & S Sahni, "Fundamentals of Computer Algorithms",
4. Berman, Paul," Algorithms", Cengage Learning.
5. Aho, Hopcraft, Ullman, "The Design and Analysis of Computer Algorithms" Pearson Education, 2008.

**List of Experiments:**

1. Write a program to sort given set of numbers in ascending/descending order using Bubblesort and also search a number using binary search.

2. Write a program to sort given set of numbers in ascending/descending order using Insertionsort and also search a number using linear search.
3. Write a program to sort given set of numbers in ascending/descending order using Quicksort and any other sorting algorithm. Also record the time taken by these two programs and compare them.
4. Write a program to sort given set of numbers using Heap sort.
5. Write a program to sort given set of numbers Merge Sort.
6. Write a program to sort given set of numbers Counting Sort.
7. Write a program to implement Strassen's Matrix Multiplication by Divide and Conquer
8. Write a program to implement Knapsack using Greedy technique.
9. Write a program to implement Knapsack using Dynamic programming.
10. Write a program to implement Dijkstra's Algorithm.
11. Write a program to implement n-Queen Problem using backtracking.
12. Write a program to implement String Matching using Rabin-Karp algorithm.

**Continuous Assessment Pattern**

<b>Internal Assessment (IA)</b>	<b>Mid Term Test (MTE)</b>	<b>End Term Test (ETE)</b>	<b>Total Marks</b>
50		50	100

CSE353	<b>Compiler Design Lab</b>							
Version No.	1.0							
Prerequisite								
Objectives:	The objective of the course is to introduce the techniques required to develop the different units of a compiler such as lexical analyzer, parser,code optimizer.							
Expected Outcome:	After completion of this course student will be able to <ul style="list-style-type: none"> <li>• develop lexical analyzer and parser etc. in C</li> <li>• use YACC and LEX tools</li> <li>• Understand how to practically implement code optimization andregister allocation concepts</li> </ul>							
<ul style="list-style-type: none"> <li>• <b>Write a program in C/C++ for lexical analyasis.</b></li> <li>• <b>Write programs in C/C++ for removal of left recursion and left factoring.</b></li> <li>• <b>To generate simple lexical analyzers using LEX tool.</b></li> <li>• <b>To generate simple parsers using YACC tool.</b></li> <li>• <b>Write programs in C for Code Optimization and register allocation</b></li> </ul>								
Text Books								
References								
Mode of Evaluation	Quiz/Assignment/ Seminar/Written Examination							
Recommended by the Board of Studies on:								
Date of Approval by the Academic Council:								

<b>Name of The Course</b>	<b>COMPUTER NETWORK Lab</b>			
<b>Course Code</b>	<b>CSE354</b>			
<b>Prerequisite</b>				
<b>Corequisite</b>				
<b>Antirequisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	0	0	2	1

### Course Objectives:

This course is designed to help organizations understand Data communication in computer network and learn working of different networking protocols. Student can also have understanding about various routing protocols and how they used in different types of computer network. This course also describe basic idea about security concern in computer network

### Course Outcomes

<b>CO1</b>	Understand the basics of various transmission media and networks.
<b>CO2</b>	Compare and analyze various types of signals and conversion.
<b>CO3</b>	Analyze the various Data Link layer protocols and IEEE standards.
<b>CO4</b>	Analyze the network-layer, transport layer protocols, compression and security mechanism.
<b>CO5</b>	Use various application layer protocols

### Text Book (s)

<b>1</b>	Behrouz A. Forouzan, Data Communications and Networking, McGraw Hill, 4th edition, 2007.
<b>2</b>	Andrew S. Tanenbaum, Computer Networks, Pearson, Fifth Edition, 2011.



### Reference Book (s)

1	William Stallings, Data and Computer Communications, Pearson,8th Edition, 2007.
2	Simon Haykin, Michael Moher, Introduction to Analog and Digital Communications, Wiley Publications, Second Edition, 2007.

### List Of Experiments

1	Introduction to basic Linux networking commands. (Commands like ipconfig, getmac, tracert, pathping, arp, ping, netstat, finger etc.)
2	Implement bit stuffing and de-stuffing
3	Write a program for hamming code generation for error detection and correction.
4	Implement cyclic redundancy check (CRC).
5	Write a program for congestion control using the leaky bucket algorithm.
6	Implement Dijkstra's algorithm to compute a shortest path through graph.
7	Take a 64-bit plain text and encrypt the same using DES algorithm.
8	Using RSA algorithm encrypts a text data and decrypts the same.
9	Implementation of the link state routing protocols.
10	Implementation of LZW compression and decompression algorithms.

### Continuous Assessment Pattern

Internal Assessment (IA)	Mid Term Test (MTE)	End Term Test (ETE)	Total Marks
50		50	100

<b>Name of The Course</b>	<b>Software Engineering Lab</b>			
<b>Course Code</b>	<b>CSE342</b>			
<b>Prerequisite</b>				
<b>Corequisite</b>				
<b>Antirequisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	<b>0</b>	<b>0</b>	<b>2</b>	<b>1</b>

**Course Objectives:**

- Develop complex systems (including analysis, design, construction, maintenance, quality assurance and project management) using the appropriate theory, principles, tools and processes.
- Use appropriate computer science and mathematics principles in the development of software systems.
- Solve problems in a team environment through effective use of written and oral communication skills.
- Have knowledge of current issues presently involved in effectively performing duties as a software practitioner in an ethical and professional manner for the benefit of society.
- Practice the lifelong learning needed in order to keep current as new issues emerge.
- Develop software in at least one application domain.

**Course Outcomes:**

CO1	Understanding and knowledge of the foundations, techniques, and tools in the area of software testing and its practice in the industry.
CO2	Discuss the distinctions between validation testing and defect testing.
CO3	Understand the principles and need for various types of testing.
CO4	Describe strategies for generating system test cases.
CO5	Understand the essential characteristics of tool used for test automation.

**Text Book(s) Reference Book (s)**

1. S. Desikan and G. Ramesh, “Software Testing: Principles and Practices”, Pearson Education.

2. Aditya P. Mathur, "Fundamentals of Software Testing", Pearson Education.
3. Naik and Tripathy, "Software Testing and Quality Assurance", Wiley
4. K. K. Aggarwal and Yogesh Singh, "Software Engineering", New Age International Publication.

<b>Title of Lab Experiments</b>	
1.	<p>Demonstration on Manual testing</p> <p>a. Write Programs in „C“ Language to demonstrate the working of the following constructs:            i)do...while ii) while...do iii)if...else iv)switch v)for</p> <p>b. Write a program in "C" language to demonstrate the working of palindrome using do...while.</p>
2.	<p>Demonstration on Unit testing</p> <p>a. Create a test plan document for any application (e.g. Library Management System).            b. Study of any testing tool (e.g. Win runner).            c. Create a test plan document for cellular phone.</p>
3.	<p>Demonstration on Integration testing</p> <p>Take a mini project (e.g. University admission, Placement Portal) and execute it. During cycle of the mini project create the various testing documents and final test report document.</p>
4.	<p>Demonstration on System testing</p> <p>a. Take any system (e.g. ATM system) and study its system specifications and report the various bugs.            b. Write down the test cases for any known applications (e.g. Banking Application).</p>
5.	<p>Demonstration on Blackbox testing</p> <p>a. Design a usecase diagram for an ATM system.            b. Design a class diagram for an ATM system.            c. Design a usecase diagram for Library system.</p>
6.	<p>Demonstration on WhiteBox testing</p> <p>a. Create various testing document for robot control system.            b. "A Program written in „C“ Language for Matrix Multiplication fails" Introspect the causes for its failure and write down the possible reasons for its failure.            c. Write a Program in „C“ Language to demonstrate the working of Addition of diagonal elements in a matrix.</p>

7.	<p>Demonstration on Regression testing</p> <p>a. Study of any web-testing tool (eg. Selenium).</p> <p>b. Study of any bug-tracking tool (eg. Bugzilla, bug bit).</p> <p>c. Study of any test management tool (eg. Test Director).</p> <p>d. Compare different testing tools.</p>
8	<p>Demonstration on Mutation testing</p> <p>Write down the test cases for any known applications (e.g. Banking Application).</p>
9	<p>Demonstration on Alpha testing. Make a Case Based study on the experiment</p>
10.	<p>Demonstration on Beta testing. Make a Case Based study on the experiment</p>
11.	<p>Demonstration on User Acceptance testing. Make a Case Based study on the experiment</p>

### Continuous Assessment Pattern

Internal Assessment (IA)	Mid Term Test (MTE)	End Term Test (ETE)	Total Marks
50		50	100

<b>Name of The Course</b>	<b>English Proficiency and Aptitude Building -4</b>			
<b>Course Code</b>	<b>LLL312</b>			
<b>Prerequisite</b>				
<b>Corequisite</b>				
<b>Antirequisite</b>				
24 sessions of 100 minutes each, 12 hours of online tests	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	0	0	4	2

### Course Objectives:

- Enhance formal writing skills
- To understand soft-skills pertaining to industry

### Course Outcomes

CO1	Able to develop a logical thought process related to every aspect of life
CO2	Able to widen the horizon of one's thought process and data analysis skill
CO3	Able to interpret data and convert it into information

### Text Book (s)

SLLL own text book

### Reference Book (s):

- Communication Skills for Engineers, Mishra,Sunita&C.Muralikrishna,,Pearson
- CorporateSoftskills,SarveshGulati,2006.
- Effective Communication, JohnAdair,MacmillanLtd.1997.
- Developing Communication Skills, Krishna Mohanand Meera Bannerji, Macmillan India Ltd.1990

### Continuous Assessment Pattern

Internal Assessment (IA)	Mid Term Test (MTE)	End Term Test (ETE)	Total Marks
20	30	50	100

CSE321	<b>Data Mining &amp; Data Warehousing</b>	3	0	0	3
Version No.	1.0				
Prerequisite	CSE202				
Objectives:	Provide a solid introduction to the topic of Data Warehousing. <ul style="list-style-type: none"> <li>• Show the difference between database and data warehousing.</li> <li>• Introduce the ETL Model.</li> <li>• Use the Star Schema to design a Data Warehouse.</li> </ul>				
Expected Outcome:	After completing this course, the student should demonstrate the knowledge and ability to: <ul style="list-style-type: none"> <li>• Design a data warehouse or data mart to present information needed by management in a form that is usable for management clients.</li> <li>• Implement a high quality data warehouse or data mart.</li> <li>• Effectively administer a corporate data resource in such a way that it will truly meet management's needs.</li> <li>• Evaluate standards and new technologies to determine their potential impact on your information resource.</li> </ul>				
Module I					
Overview, Motivation(for Data Mining),Data Mining-Definition & Functionalities, Data Processing, Form of Data Preprocessing, Data Cleaning: Missing Values, Noisy Data,(Binning,Clustering, Regression, Computer and Human inspection),Inconsistent Data, Data Integration and Transformation. Data Reduction:-Data Cube Aggregation, Dimensionality reduction, Data 35 Compression, Numerosity Reduction, Clustering, Discretization and Concept hierarchy generation					
Module II					
Concept Description:- Definition, Data Generalization, Analytical Characterization, Analysis of attribute relevance, Mining Class comparisons, Statistical measures in large Databases. Measuring Central Tendency, Measuring Dispersion of Data, Graph Displays of Basic Statistical class Description, Mining Association Rules in Large Databases, Association rule mining,mining Single-Dimensional Boolean Association rules from Transactional Databases– Apriori Algorithm, Mining Multilevel Associationrules from Transaction Databases and Mining Multi-Dimensional Association rules from Relational Databases					
Module III					

Classification and Predictions: What is Classification & Prediction, Issues regarding Classification and prediction, Decision tree, Bayesian Classification, Classification by Back propagation, Multilayer feed-forward Neural Network, Back propagation Algorithm, Classification methods K-nearest neighbor classifiers, Genetic Algorithm. Cluster Analysis: Data types in cluster analysis, Categories of clustering methods, Partitioning methods. Hierarchical Clustering- CURE and Chameleon, Density Based Methods-DBSCAN, OPTICS, Grid Based Methods- STING, CLIQUE, Model Based Method – Statistical Approach, Neural Network approach, Outlier Analysis

Module IV

Data Warehousing: Overview, Definition, Delivery Process, Difference between Database System and Data Warehouse, Multi Dimensional Data Model, Data Cubes, Stars, Snow Flakes, Fact Constellations, Concept hierarchy, Process Architecture, 3 Tier Architecture, Data Marting.

Module V

Aggregation, Historical information, Query Facility, OLAP function and Tools. OLAP Servers, ROLAP, MOLAP, HOLAP, Data Mining interface, Security, Backup and Recovery, Tuning Data Warehouse, Testing Data Warehouse.

References:

1. M.H. Dunham, "Data Mining: Introductory and Advanced Topics" Pearson Education
2. Jiawei Han, Micheline Kamber, "Data Mining Concepts & Techniques" Elsevier
3. Sam Anahory, Dennis Murray, "Data Warehousing in the Real World : A Practical Guide for Building Decision Support Systems, Pearson Education
4. Mallach, "Data Warehousing System", McGraw – Hill

<b>Name of The Course</b>	<b>Microprocessor &amp; Interfacing</b>			
<b>Course Code</b>	<b>CSE220</b>			
<b>Prerequisite</b>				
<b>Corequisite</b>				
<b>Antirequisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**Course Objectives:**

1. To Familiarize the students with the architecture of 8086
2. To introduce the concepts of Assembly language programming of 8086.
3. To make the students familiar with ICs required for interfacing 8086 with I/O devices

**Course Outcomes**

CO1	To understand architecture of 8086 processor
CO2	To design Assembly language program for 8086
CO3	To use advanced features of 8086
CO4	To interface 8086 with various devices and memory
CO5	To understand the architecture and principles of USART 8245

**Text Book (s)**

1. D.V. Hall, Microprocessors & Interfacing, TMH, 3<sup>rd</sup> edition
2. Barry B Brey, The intel microprocessor: architecture, programming and interfacing, Prentice hall of India, New Delhi, 2003.ISBN-0138027455, 4th Edition

**Reference Book (s)**

1. Alan Clements, "Principles of Computer Hardware", Oxford University Press, 3rd Edition, 2003, ISBN-9780198564539



## Course Contents:

<b>Unit-1: Introduction hours</b>	<b>9</b>
History of microprocessors, Introduction of 8086, Functional diagram of 8086, Register Organization, Memory Segmentation, Programming Model, Memory addresses. Physical memory organization, signal descriptions of 8086- common function signals. Minimum and Maximum mode signals, Timing diagrams.	
<b>Unit II: Assembly Language Programming (Part-I) hours</b>	<b>9</b>
Instruction formats, addressing modes, instruction set, assembler directives, simple programs involving logical, branch and arithmetic expressions	
<b>Unit III : Assembly Language Programming (Part-II) Hours</b>	<b>9</b>
Procedures: Near and Far procedures, Macros, String Manipulations, searching and sorting programs, Advanced features of Assembly language programming	
<b>Unit IV : I/O Interface Hours</b>	<b>9</b>
8255 PPI, various modes of operation and interfacing to 8086, Interfacing keyboard, display, stepper motor interfacing, D/A and A/D converter, 8251 USART architecture and interfacing, RS- 232.	
<b>Unit V : Interfacing with memory &amp; Interrupts Hours</b>	<b>9</b>
Memory interfacing to 8086, Interrupt structure of 8086, Vector interrupt table, Interrupt service routine. Introduction to DOS and BIOS interrupts, Interfacing 8259 Interrupt Controller, DMA Controller 8257.	

## Continuous Assessment Pattern

<b>Internal Assessment (IA)</b>	<b>Mid Term Test (MTE)</b>	<b>End Term Test (ETE)</b>	<b>Total Marks</b>
20	30	50	100

CSE323	<b>Computer Graphics</b>	3	0	0	3
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Version No.	1.0				
Prerequisite	CSE101				
Objectives:	<p>This course is designed to provide a comprehensive introduction to computer graphics leading to the ability to understand contemporary terminology, progress, issues, and trends.</p> <p>A thorough introduction to computer graphics techniques, focusing on 3D modeling, image synthesis, and rendering. Topics cover: geometric transformations, geometric algorithms, software systems (OpenGL), 3D object models (surface, volume and implicit), visible surface algorithms, image synthesis, shading and mapping, ray tracing, radiosity, global illumination, photon mapping, and anti-aliasing.</p> <p>The interdisciplinary nature of computer graphics is emphasized in the wide variety of examples and applications.</p>				
Expected Outcome:	<p>to develop a facility with the relevant mathematics of computer graphics, e.g., 3D rotations using both vector algebra and quaternions, and transformations and projections using homogeneous coordinations. to learn the principles and commonly used paradigms and techniques of computer graphics, e.g., the graphics pipeline, and Bresenham algorithm for speedy line and circle generation.</p>				
<b>Module I</b>	<b>Introduction and Line Generation:</b>				
<p>Types of computer graphics, Graphic Displays- Random scan displays, Raster scan displays, Frame buffer and video controller, Points and lines, Line drawing algorithms, Circle generating algorithms, Mid point circle generating algorithm, and parallel version of these algorithms.</p>					
<b>Module II</b>	<b>Transformations:</b>				
<p>Basic transformation, Matrix representations and homogenous coordinates, Composite transformations, Reflections and shearing. Windowing and Clipping: Viewing pipeline, Viewing transformations, 2-D Clipping algorithms- Line clipping algorithms such as Cohen Sutherland line clipping algorithm, Liang Barsky algorithm, Line clipping against non rectangular clip windows; Polygon clipping – Sutherland Hodgeman polygon clipping, Weiler and Atherton polygon clipping, Curve clipping, Text clipping.</p>					
<b>Module III</b>	<b>Three Dimensional:</b>				
<p>3-D geometric primitives, 3-D Object representation, 3-D Transformation, 3-D viewing, projections, 3-D Clipping.</p>					
<b>Module IV</b>	<b>Curves and Surfaces:</b>				

Quadric surfaces, Spheres, Ellipsoid, Blobby objects, Introductory concepts of Spline, B-spline and Bezier curves and surfaces.

Hidden Lines and Surfaces: Back Face Detection algorithm, Depth buffer method, A-buffer method, Scan line method, basic illumination models – Ambient light, Diffuse reflection, Specular reflection and Phong model, Combined approach, Warn model, Intensity Attenuation, Color consideration, Transparency and Shadows.

#### References

1. Donald Hearn and M Pauline Baker, “Computer Graphics C Version”, Pearson Education
2. Amrendra N Sinha and Arun D Udai,” Computer Graphics”, TMH16
3. Donald Hearn and M Pauline Baker, “Computer Graphics with OpenGL”, Pearson education
4. Steven Harrington, “Computer Graphics: A Programming Approach” , TMH
5. Rogers, “ Procedural Elements of Computer Graphics”, McGraw Hill

CSE411	<b>Software Testing Methodologies</b>	3	0	0	3
Version No.	1.0				
Prerequisite	CSE208				
Objectives:	<ol style="list-style-type: none"> <li>1. Introducing the various design approaches, models and metrics.</li> <li>2. Presenting the various techniques and strategies of software testing and inspection and pointing out the importance of testing in achieving high-quality software.</li> <li>3. Discussing the concept of reliability, the role it plays in software engineering, and how it is modeled and measured.</li> <li>4. Showing how the software product and process are managed and controlled for maintaining software quality assurance.</li> <li>5. Highlighting the importance of software maintenance, restructuring, and reengineering.</li> <li>6. Presenting the various techniques of software cost estimation and risk assessment.</li> </ol>				
Expected Outcome:	<p>Upon completion of this course, the student should be able to</p> <ol style="list-style-type: none"> <li>1. Use the appropriate methods and tools for estimating software cost.</li> <li>2. Identify the difference between different software design models and techniques and how to apply them.</li> <li>3. Recognize the importance of software reliability and how we can design dependable software, and what measures are used.</li> <li>4. Understand the principles and techniques underlying the process of inspecting and testing software and making it free of errors and tolerable.</li> <li>5. Recognize the importance of software standards and quality assurance.</li> <li>6. Apply the appropriate software evolution methods for maintaining, restructuring available software and managing software development.</li> </ol>				
<b>Module I</b>	<b>Introduction</b>				
<p>Faults, Errors, and Failures, Basics of software testing, Testing objectives, Principles of testing, Requirements, behavior and correctness, Testing and debugging, Test metrics and measurements, Verification, Validation and Testing, Types of testing, Software Quality and Reliability, Software defect tracking.</p>					
<b>Module II</b>	<b>White Box and Black Box Testing</b>				
<p>White box testing, static testing, static analysis tools, Structural testing: Module/Code functional testing, Code coverage testing, Code complexity testing, Black Box testing, Requirements based testing, Boundary value analysis, Equivalence partitioning, state/graph based testing, Model based testing and model checking, Differences between white box and Black box testing.</p>					
<b>Module III</b>	<b>Integration, System, and Acceptance Testing</b>				
<p>Top down and Bottom up integration, Bi-directional integration, System integration, Scenario Testing, Defect Bash, Functional versus Non-functional testing,</p>					

Design/Architecture verification,Deployment testing, Beta testing, Scalability testing, Reliability testing, Stress testing,Acceptance testing: Acceptance criteria, test cases selection and execution,

**Module IV**

**Test Selection & Minimization for Regression Testing**

Regression testing, Regression test process, Initial Smoke or Sanity test, Selection of regression tests, Execution Trace, Dynamic Slicing, Test Minimization, Tools for regression testing, Ad hoc Testing: Pair testing, Exploratory testing, Iterative testing, Defect seeding.

**Module V**

**Test Management and Automation**

Test Planning, Management, Execution and Reporting, Software Test Automation: Scope of automation, Design & Architecture for automation, Generic requirements for test tool framework, Test tool selection, Testing in Object Oriented Systems.

References:

1. S. Desikan and G. Ramesh, "Software Testing: Principles and Practices", Pearson Education.
2. Aditya P. Mathur, "Fundamentals of Software Testing", Pearson Education.
3. Naik and Tripathy, "Software Testing and Quality Assurance", Wiley
4. K. K. Aggarwal and Yogesh Singh, "Software Engineering", New Age International Publication.

EMP133	<b>Advanced Java Programming</b>	0	0	2	1
Version No.	1.0				
Prerequisite	CSE205				
Objectives:	<ul style="list-style-type: none"> <li>_ Understand practicalities and contexts that call for imperative style programming based on side effects instead of functional programming.</li> <li>_ Evaluate variable scopes, memory management, and reference versus value types in relation to parameters and arguments in function calls.</li> <li>_ Understand key merits of object oriented programming in comparison with alternative orientations and class design principles.</li> <li>_ Understand principles of combining sub-classing and interfaces in designing class hierarchies.</li> <li>_ Understand motivations for literate programming, self documentation, good coding style practices in program design and testing.</li> </ul>				
Expected Outcome:	<p>On successful completion of the course students should be able to:</p> <ul style="list-style-type: none"> <li>_ Implement calculation and visualization tasks in imperative style programming and using strictly typed languages.</li> <li>_ Demonstrate informed use static and non-static scopes in programs and classes.</li> <li>_ Describe reference types and value types and demonstrate their use in programming problems.</li> <li>_ Demonstrate best practices in designing classes and class hierarchies from problem statements using sub-classing, abstract classes, and interfaces to achieve polymorphism in object oriented software. Describe consequences of the lack or presence of multiple inheritance for their design.</li> <li>_ Demonstrate informed use of encapsulation within and across software components and packages.</li> <li>_ Apply exception handling, generation and escalation mechanisms and practices in writing Java programs.</li> <li>_ Apply self, mutual, or circular references to satisfy data representation in problems and construct mutable data structures.</li> <li>_ Practice self documentation and consistent coding style in writing programs.</li> </ul>				
<b>Module I</b>	<b>Introduction:</b>				
<p>The meaning of Object Orientation, object identity, Encapsulation, information hiding, polymorphism, generosity, importance of modeling, principles of modeling, object oriented modeling, Introduction to UML, conceptual model of the UML, Architecture.</p>					
<b>Module II</b>	<b>Basic Structural Modeling:</b>				

<p>Classes, Relationships, common Mechanisms, and diagrams. Class&amp;Object Diagrams: Terms, concepts, modeling techniques for Class &amp; Object Diagrams.Collaboration Diagrams: Terms, Concepts, depicting a message, polymorphism in collaborationDiagrams, iterated messages, use of self in messages. Sequence Diagrams: Terms, concepts,depicting asynchronous messages with/without priority, callback mechanism, broadcastmessages. Basic Behavioral Modeling: Use cases, Use case Diagrams, Activity Diagrams, State Machine ,Process and thread, Event and signals, Time diagram, interaction diagram, Package diagram.Architectural Modeling: Component, Deployment, Component diagrams and Deploymentdiagrams.</p>		
<b>Module III</b>	<b>Object Oriented Analysis &amp; Design</b>	
<p>Object Oriented Analysis, Object oriented design, Object design, Combining three models,Designing algorithms, design optimization, Implementation of control, Adjustment ofinheritance, Object representation, Physical packaging, Documenting design considerations.Structured analysis and structured design (SA/SD), Jackson Structured Development (JSD).Mapping object oriented concepts using non-objeile ct oriented language, Translating classes intodata structures, Passing arguments to methods, Implementing inheritance, associations encapsulation. Object oriented programming style: reusability, extensibility, robustness, programming in the large. Procedural v/s OOP, Object oriented language features. Abstraction and Encapsulation.</p>		
<b>Module IV</b>	<b>Introduction to Java</b>	
<p>History, Features, Object Oriented concept of Java, Classes and Objects,Inheritance, Packages, Interface , abstract method and classes, Polymorphism, Inner classes,String Handling, I/O , Networking, Event Handling. Multi threading, Collection, Java APIs,Java Beans: Application Builder tools, The bean developer kit(BDK), JAR files, Introspection,Developing a simple bean, using Bound properties, The Java Beans API, Session Beans, EntityBeans, Introduction to Enterprise Java beans (EJB).</p>		
<b>Module V</b>	<b>Advanced Java</b>	
<p>Java Swing: Introduction to AWT, AWT v/s Swing, Creating a Swing Applet and Application.Utility of Java as internet programming language, JDBC, The connectivity model, JDBC/ODBCBridge, Introduction to servlets.</p>		
References		
<ol style="list-style-type: none"> <li>1. James Rumbaugh et. al, "Object Oriented Modeling and Design", PHI</li> <li>2. Grady Booch, James Rumbaugh, Ivar Jacobson, "The Unified Modeling Language UserGuide", Pearson Education</li> <li>3. Naughton, Schildt, "The Complete Reference JAVA2", TMH</li> <li>4. Mark Priestley "Practical Object-Oriented Design with UML", TMH</li> <li>5. Booch, Maksimchuk, Engle, Young, Conallen and Houston, "Object Oriented Analysisand Design with Applicile ations", Pearson Education</li> <li>6. Pandey, Tiwari, " Object Oriented Programming with JAVA" , Acme Learning</li> </ol>		
Mode of Evaluation	Quiz/Assignment/ Seminar/Written Examination	
Recommended by the Board of Studies on:		
Date of Approval by the Academic Council:		

Name of The Course	MongoDB			
Course Code	EMP134			
Prerequisite	CSE312			
Co-requisite				
Anti-requisite				
		<b>T</b>	<b>P</b>	<b>C</b>
	3	0	0	3

### Course Objectives

This course provides practical foundation level training that enables immediate and effective participation in big data projects. The course provides grounding in basic and advanced methods to big data technology and tools, including spark and MongoDB and its ecosystem.

### Course Outcomes

CO1	Learn tips and tricks for Big Data use cases and solutions.
CO2	Learn to build and maintain reliable, scalable, distributed systems with Apache Hadoop and spark.
CO3	Able to apply MongoDB ecosystem components.
CO4	Learn to build and maintain reliable, for Big Data Analytics using Spark.
CO5	Learn to build and maintain reliable, scalable, distributed systems with MongoDB.

### Text Book (s)

1. Boris lublinsky, Kevin t. Smith, Alexey Yakubovich, “Professional Hadoop Solutions”, Wiley, ISBN: 9788126551071, 2015.
2. Tom Plunkett, Brian Macdonald et al, “Oracle Big Data Handbook”, Oracle Press,2014.

### Reference Book (s)

1. Chris Eaton, Dirk derooset al. , “Understanding Big data ”, McGraw Hill, 2012.
2. Tom White, “HADOOP: The definitive Guide” , O Reilly 2012. Tom Plunkett, Brian Macdonald et al, “Oracle Big Data Handbook”, Oracle Press, 2014.



3. Vignesh Prajapati, “Big Data Analytics with R and Hadoop”, Packet Publishing 2013.
4. <http://www.bigdatauniversity.com/>
5. Jy Liebowitz, “Big Data and Business analytics”, CRC press, 2013

**Course Contents:**

<b>Unit I: Introduction to Big Data</b>	<b>8 lecture hours</b>
Introduction of Big Data, Big Data- Four Vs, Advantages of Big Data, Big Data Architecture & Patterns, Big Data: Ingestion, Storage, Data Quality, Data Operations, Data Scalability and Security, Big Data Analytics Big Data Applications-Industry Examples	
<b>Unit II: Working With Data Models</b>	<b>8 lecture hours</b>
Static and Streaming data, Data Models and Data Formats, Data Stream: Definition and application, Data lakes: Definition and application, Exploring streaming sensor data, Exploring streaming twitter data, DBMS and non DBMS approaches to Big Data, From DBMS to BDMS	
<b>Unit III: Introduction to Hadoop Architecture</b>	<b>8 lecture hours</b>
Big Data – Apache Hadoop & Hadoop EcoSystem, Overview of HDFS, Comparison with traditional Databases, Understanding MapReduce- Map and Reduce, Hive and HBase	
<b>Unit IV: Big Data Analytics using Spark</b>	<b>8 lecture hours</b>
Introduction to Apache Spark, Programming In Spark using RDDs in Pipelines, Transformations, Actions, Spark SQL, Spark Streaming, Spark MLLib, Spark GraphX, Discussion; The Spark Ecosystem, Configuring VirtualBox for Spark Streaming, Analyzing Sensor Data with Spark Streaming	
<b>Unit V: Putting MongoDB and Spark to Work</b>	<b>8 lecture hours</b>
Understanding NoSQL- advantages of NoSQL, SQL vs NoSQL, Types of NoSQL, MongoDB, Word Count in Spark, Discussion on word count in spark, Analyze tweets of a domain, Expressing Analytical Questions as MongoDB Queries, Exporting Data from MongoDB to a CSV File.	

CSE361	<b>Data Compression</b>	3	0	0	3
Version No.	1.0				
Prerequisite	CSE203				
Objectives:	To gain a fundamental understanding of data compression methods for text, images, and video, and related issues in the storage, access, and use of large data sets. Also, experience with reading and presenting technical papers.				
Expected Outcome :	<ul style="list-style-type: none"> <li>• Ability to analyze compression algorithms and compare performance on large inputs.</li> <li>• Programming experience.</li> <li>• Experience with reading technical papers.</li> <li>• Ability to explain and present technical ideas and algorithms to others.</li> </ul>				
<b>Module I</b>	<b>Compression Techniques:</b>				
Loss less compression, Lossy Compression, Measures of performance, Modeling and coding, Mathematical Preliminaries for Lossless compression: A brief introduction to information theory, Models: Physical models, Probability models, Markov models, composite source model, Coding: uniquely decodable codes, Prefix codes.					
<b>Module II</b>	<b>The Huffman coding algorithm:</b>				
Minimum variance Huffman codes, Adaptive Huffman coding: Update procedure, Encoding procedure, Decoding procedure. Golomb codes, Rice codes, Tunstall codes, Applications of Huffman coding: Loss less image compression, Text compression, Audio Compression.					
<b>Module III</b>	<b>Coding</b>				
Coding a sequence, Generating a binary code, Comparison of Binary and Huffman coding, Applications: Bi-level image compression-The JBIG standard, JBIG2, Image compression. Dictionary Techniques: Introduction, Static Dictionary: Diagram Coding, Adaptive Dictionary. The LZ77 Approach, The LZ78 Approach, Applications: File					
Compression-UNIX compress, Image Compression: The Graphics Interchange Format (GIF), Compression over Modems: V.42bits, Predictive Coding: Prediction with Partial match (ppm): The basic algorithm, The ESCAPE SYMBOL, length of context, The Exclusion Principle, The Burrows-Wheeler Transform: Move-to-front coding, CALIC, JPEG-LS, Multi-resolution Approaches, Facsimile Encoding, Dynamic Markov Compression.					
Module IV	Scalar Quantization				
Distortion criteria, Models, Scalar Quantization: The Quantization problem, Uniform Quantizer, Adaptive Quantization, Non uniform Quantization.					
Module V	Vector Quantization				
Advantages of Vector Quantization over Scalar Quantization, The Linde-Buzo-Gray Algorithm,					

References:

1. Khalid Sayood, Introduction to Data Compression, Morgan Kaufmann Publishers

CSE360	<b>Artificial Intelligence</b>	3	0	0	3
Version No.	1.0				
Prerequisite	CSE201, CSE309				
Objectives:	students should possess a firm grounding in the existing techniques and component areas of Artificial Intelligence and be able to apply this knowledge to the development of Intelligent Systems or to the exploration of research problems.				
Expected Outcome:	<p>Upon completion of this subject students are expected to:</p> <ul style="list-style-type: none"> <li>• Understand the principles of problem solving and be able to apply them successfully.</li> <li>• Be familiar with techniques for computer-based representation and manipulation of complex information, knowledge, and uncertainty.</li> <li>• Gain awareness of several advanced AI applications and topics such as intelligent agents, planning and scheduling, machine learning, etc.</li> </ul>				
<b>Module I</b>	<b>Introduction :</b>				
Introduction to Artificial Intelligence, Foundations and History of Artificial Intelligence, Applications of Artificial Intelligence, Intelligent Agents, Structure of Intelligent Agents. Computer vision, Natural Language Possessing.					
<b>Module II</b>	<b>Introduction to Search :</b>				
Searching for solutions, Uniformed search strategies, Informed search strategies, Local search algorithms and optimistic problems, Adversarial Search, Search for games, Alpha - Beta pruning.					
<b>Module III</b>	<b>Knowledge Representation &amp; Reasoning:</b>				
Propositional logic, Theory of first order logic, Inference in First order logic, Forward & Backward chaining, Resolution, Probabilistic reasoning, Utility theory, Hidden Markov Models (HMM), Bayesian Networks.					
<b>Module IV</b>	<b>Machine Learning :</b>				
Supervised and unsupervised learning, Decision trees, Statistical learning models, Learning with complete data - Naive Bayes models, Learning with hidden data – EM algorithm, Reinforcement learning,					
<b>Module V</b>	<b>Pattern Recognition :</b>				

CSE362	Soft Computing	3	0	0	3
<b>Version No.</b>	1.0				
<b>Prerequisite</b>					
<b>Course Description:</b>	In this course, the concepts of Neural Networks, Genetic Algorithm and Fuzzy systems are discussed.				
<b>Expected Outcome:</b>	On completion of this course, the students will be able to 7. Understand the principle of Neural Networks. 8. Discuss the concepts of Genetic Algorithm. 9. Have knowledge on Fuzzy systems.				
<b>Unit I</b>	<b>Artificial Neural Networks</b>				
Basic-concepts-single layer perception-Multi layer perception-Supervised and unsupervised learning back propagation networks, Application					
<b>Unit II</b>	<b>Fuzzy Systems</b>				
Fuzzy sets and Fuzzy reasoning-Fuzzy matrices-Fuzzy functions-decomposition-Fuzzy automata and languages- Fuzzy control methods-Fuzzy decision making, Applications					
<b>Unit III</b>	<b>Neuro-Fuzzy Modelling</b>				
Adaptive networks based Fuzzy interfaces-Classification and Representation trees- Data temp algorithm –Rule base structure identification-Neuro-Fuzzy controls					
<b>Unit IV</b>	<b>Genetic Algorithm</b>				
Survival of the fittest-pictures computations-cross over mutation-reproduction-rank method-rank space method, Application					
<b>Unit V</b>	<b>Artificial Intelligence</b>				
AI Search algorithm-Predicate calculus rules of inference - Semantic networks-frames-objects-Hybrid models, applications					
<b>Text Books</b>					
<ol style="list-style-type: none"> <li>1. Jang J.S.R., Sun C.T and Mizutani E - Neuro Fuzzy and Soft computing Prentice hall New Jersey, 1998</li> <li>2. Timothy J. Ross: Fuzzy Logic Engineering Applications. McGraw Hill, New York, 1997.</li> <li>3. Laurene Fausett: Fundamentals of Neural Networks. Prentice Hall India, New Delhi, 1994.</li> </ol>					
<b>References:</b>					
<ol style="list-style-type: none"> <li>1. George J. Klir and Bo Yuan, Fuzzy Sets and Fuzzy Logic, Prentice Hall Inc., New Jersey, 1995</li> <li>2. Nih. J. Nissen Artificial Intelligence, Harcourt Asia Ltd., Singapore, 1998.</li> </ol>					

Mode of Evaluation	Tests / Quiz / Assignment / Term End Exam / Lab Exam
Recommended by the Board of Studies on:	
Date of Approval by the Academic Council:	

CSE374	<b>Software Project Management</b>	3	0	0	3
Version No.	1.0				
Prerequisite	CSE208				
Objectives:	1. Define and highlight importance of software project management. 2. Describe the software project management activities 3. Train software project managers and other individuals involved in software project				

	planning and tracking and oversight in the implementation of the software project management process	
Expected Outcome:	At the end of the course, the student shall be able to: 1. Describe and determine the purpose and importance of project management from the perspectives of planning, tracking and completion of project. 2. Compare and differentiate organisation structures and project structures. 3. Implement a project to manage project schedule, expenses and resources with the application of suitable project management tools.	
<b>Module I</b>	<b>Introduction and Software Project Planning</b>	
Fundamentals of Software Project Management (SPM), Need Identification, Vision and Scope document, Project Management Cycle, SPM Objectives, Management Spectrum, SPM Framework, Software Project Planning, Planning Objectives, Project Plan, Types of project plan, Structure of a Software Project Management Plan, Software project estimation, Estimation methods, Estimation models, Decision process.		
<b>Module II</b>	<b>Project Organization and Scheduling</b>	
Project Elements, Work Breakdown Structure (WBS), Types of WBS, Functions, Activities and Tasks, Project Life Cycle and Product Life Cycle, Ways to Organize Personnel, Project schedule, Scheduling Objectives, Building the project schedule, Scheduling terminology and techniques, Network Diagrams: PERT, CPM, Bar Charts: Milestone Charts, Gantt Charts.		
<b>Module III</b>	<b>Project Monitoring and Control</b>	
Dimensions of Project Monitoring & Control, Earned Value Analysis, Earned Value Indicators: Budgeted Cost for Work Scheduled (BCWS), Cost Variance (CV), Schedule Variance (SV), Cost Performance Index (CPI), Schedule Performance Index (SPI), Interpretation of Earned Value Indicators, Error Tracking, Software Reviews, Types of Review: Inspections, Desk checks, Walkthroughs, Code Reviews, Pair Programming.		
<b>Module IV</b>	<b>Software Quality Assurance and Testing</b>	

Testing Objectives, Testing Principles, Test Plans, Test Cases, Types of Testing, Levels of Testing, Test Strategies, Program Correctness, Program Verification & validation, Testing Automation & Testing Tools, Concept of Software Quality, Software Quality Attributes, Software Quality Metrics and Indicators, The SEI Capability Maturity Model (CMM), SQA Activities, Formal SQA Approaches: Proof of correctness, Statistical quality assurance, Cleanroom process.

**Module V**

**Project Management and Project Management Tools**

Software Configuration Management: Software Configuration Items and tasks, Baselines, Plan for Change, Change Control, Change Requests Management, Version Control, Risk Management: Risks and risk types, Risk Breakdown Structure (RBS), Risk Management Process: Risk identification, Risk analysis, Risk planning, Risk monitoring, Cost Benefit Analysis, Software Project Management Tools: CASE Tools, Planning and Scheduling Tools, MS-Project.

References:

1. M. Cotterell, Software Project Management, Tata McGraw-Hill Publication.
2. Royce, Software Project Management, Pearson Education
3. Kieron Conway, Software Project Management, Dreamtech Press
4. S. A. Kelkar, Software Project Management, PHI Publication.



		L	T	P	C
CSE420	BIG DATA ANALYTICS	3	0	0	3
Version No.					
Prerequisite					
Objectives:					
<b>Module I</b>	<b>Big Data Modeling</b>				
Introduction of Big Data, Big Data: Ingestion, Storage, Data Quality, Data Operations, Data Scalability and Security, Big Data Design Criteria, Introduction to Data Models, Data Models: Structure, Operations and Constraints, Exploring different Data Models					
<b>Module II</b>	<b>Working With Data Models</b>				
Static and Streaming data, Data Models and Data Formats, Data Stream: Definition and application, Data lakes: Definition and application, Exploring streaming sensor data, Exploring streaming twitter data, DBMS and non DBMS approaches to Big Data, From DBMS to BDMS, Redis: An Enhanced Key-Value Store, Aerospike: a New Generation KV Store, Semistructured Data – AsterixDB, Solr: Managing Text, Relational Data – Vertica					
<b>Module III</b>	<b>Big Data Integration and Processing</b>				
Why Big Data Processing is Different, Various aspects of data retrieval and relational querying: What is data retrieval, Querying relational data with postgres, data retrieval for NoSQL data, data aggregation and working with data frames, how to use Pandas to retrieve data from them, Big Data Processing Pipelines: Aggregation and analytical operations, Big Data processing systems, Big Data workflow management, Big Data integration and Processing layer					
<b>Module IV</b>	<b>Big Data Analytics using Spark</b>				
Introduction to Apache Spark, Programming In Spark using RDDs in Pipelines, Transformations, Actions, Spark SQL, Spark Streaming, Spark MLLib, Spark GraphX, Discussion; The Spark Ecosystem, Configuring VirtualBox for Spark Streaming, Analyzing Sensor Data with Spark Streaming					
<b>Module V</b>	<b>Putting MongoDB and Spark to Work</b>				
Word Count in Spark, Discussion on word count in spark, Analyze tweets of a domain, Expressing Analytical Questions as MongoDB Queries, Exporting Data from MongoDB to a CSV File.					

<b>Name of The Course</b>	INTRODUCTION TO CLOUD COMPUTING			
<b>Course Code</b>	CSE461			
<b>Prerequisite</b>				
<b>Co requisite</b>				
<b>Antirequisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

### Course Objectives:

To understand the concepts of cloud computing technologies. To gain expertise in server, network and storage cloud. To understand and deploy practical cloud solutions and enterprise solutions. To gain knowledge on the concept of virtualization that is fundamental to cloud computing. To understand the various issues in cloud computing. To be able to set up a private cloud. To understand the security issues in the grid and the cloud environment.

### Course Outcomes

CO1	Identify the architecture, infrastructure and delivery models of cloud computing
CO2	Understand advanced and emerging cloud computing technologies
CO3	Obtain skills to do advanced Cloud Platform Architecture
CO4	Develop services using Cloud computing

### Text Book (s)

1	Nick Antonopoulos, Cloud computing, Springer Publications, 2010
2	Humble Devassy, "Mastering KVM Virtualization", Kindle edition, ISBN-13: 9781784396916, 2016
3	Enterprise Cloud Computing by Gautam Shroff, Cambridge, 2010

## Reference Book (s)

1	Kai Hwang, Geoffrey C Fox, Jack G Dongarra, “Distributed and Cloud Computing, From Parallel Processing to the Internet of Things”, Morgan Kaufmann Publishers, 2012
2	John W.Rittinghouse and James F.Ransome, “Cloud Computing: Implementation, Management, and Security”, CRC Press, 2010
3	Tom White, "Hadoop: The Definitive Guide", Yahoo Press, 2012
4	Toby Velte, Anthony Velte, Robert Elsenpeter, "Cloud Computing, A Practical Approach", McGraw-Hill Osborne Media, 2009.
5	Tim Mather, Subra Kumaraswamy, and Shahed Latif , "Cloud Security and Privacy", O’Reilly Media, Inc.,2009
6	<p><a href="https://www.amazon.com/Value-Virtualization-Cloud-Computing-accelerate/dp/1492198331">https://www.amazon.com/Value-Virtualization-Cloud-Computing-accelerate/dp/1492198331</a></p> <p>Data centres and cloud computing:  <a href="https://www.youtube.com/watch?v=_fGrYN5rxhs">https://www.youtube.com/watch?v=_fGrYN5rxhs</a></p>

## Course Contents:

<b>Unit I: Introduction</b>	<b>8 hours</b>
Technologies for Network-Based System – System Models for Distributed and Cloud Computing – NIST Cloud Computing Reference Architecture. Cloud Models:- Characteristics – Cloud Services – Cloud models (IaaS, PaaS, SaaS) – Public vs Private Cloud –Cloud Solutions - Cloud ecosystem – Service management – Computing on demand.	
<b>Unit II: Trends and Technologies Development</b>	<b>8 hours</b>
Introduction about recent development in cloud, trends and technologies innovations in cloud, discuss about IBM cloud, AWS cloud, Microsoft cloud, etc, and explore the future of cloud computing, use of cloud computing technologies in various fields	
<b>Unit III : Cloud Platform Architecture</b>	<b>9 Hours</b>

<p>Cloud deployment models: public, private, hybrid, community – Categories of cloud computing: Everything as a service: Infrastructure, platform, software- A Generic Cloud Architecture Design – Layered cloud Architectural Development – Virtualization Support and Disaster Recovery – Architectural Design Challenges</p>	
<p><b>Unit IV : Programming Model</b></p>	<p><b>9 Hours</b></p>
<p>Introduction to Hadoop Framework - Mapreduce, Input splitting, map and reduce functions, specifying input and output parameters, configuring and running a job – Developing Map Reduce Applications - Design of Hadoop file system –Setting up Hadoop Cluster - Cloud Software Environments -Eucalyptus, Open Nebula, Open Stack, Nimbus</p>	
<p><b>Unit V : Cloud Security Hours</b></p>	<p><b>9</b></p>
<p>Cloud Infrastructure security: network, host and application level – aspects of data security, provider data and its security, Identity and access management architecture, IAM practices in the cloud, SaaS, PaaS, IaaS availability in the cloud - Key privacy issues in the cloud –CloudSecurity and Trust Management</p>	

<b>Name of The Course</b>	<b>SOFTWARE TESTING METHODOLOGIES LAB</b>			
<b>Course Code</b>	<b>CSE451</b>			
<b>Prerequisite</b>				
<b>Corequisite</b>				
<b>Antirequisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	<b>0</b>	<b>0</b>	<b>2</b>	<b>1</b>

**Course Objectives:**

**Course Outcomes**

CO1	Understanding and knowledge of the foundations, techniques, and tools in the area of software testing and its practice in the industry.
CO2	Discuss the distinctions between validation testing and defect testing.
CO3	Understand the principles and need for various types of testing.
CO4	Describe strategies for generating system test cases.
CO5	Understand the essential characteristics of tool used for test automation.

**Text**

**Book(s)**

**Reference**

**Book s)**

1. S. Desikan and G. Ramesh, "Software Testing: Principles and Practices", Pearson Education.
2. Aditya P. Mathur, "Fundamentals of Software Testing", Pearson Education.
3. Naik and Tripathy, "Software Testing and Quality Assurance", Wiley
4. K. K. Aggarwal and Yogesh Singh, "Software Engineering", New Age International

Publication.

<b>Sr. No.</b>	<b>Title of Lab Experiments</b>
1.	Demonstration on Manual testing a. Write Programs in „C“ Language to demonstrate the working of the following constructs: i)do...while ii) while...do iii)if...else iv)switch v)for b. Write a program in “C” language to demonstrate the working of palindrome using do...while.
2.	Demonstration on Unit testing a. Create a test plan document for any application (e.g. Library Management System). b. Study of any testing tool (e.g. Win runner). c. Create a test plan document for cellular phone.
3.	Demonstration on Integration testing Take a mini project (e.g. University admission, Placement Portal) and execute it. Duri cycle of the mini project create the various testing documents and final test report docu
4.	Demonstration on System testing a. Take any system (e.g. ATM system) and study its system specifications and report the various bugs. b. Write down the test cases for any known applications (e.g. Banking Application).
5.	Demonstration on Blackbox testing a. Design a usecase diagram for an ATM system. b. Design a class diagram for an ATM system. c. Design a usecase diagram for Library system.
6.	Demonstration on WhiteBox testing a. Create various testing document for robot control system. b. “A Program written in „C“ Language for Matrix Multiplication fails” Introspect the causes for its failure and write down the possible reasons for its failure. c. Write a Program in „C“ Language to demonstrate the working of Addition of diagonalelements in a matrix.

7.	<p>Demonstration on Regression testing</p> <p>a. Study of any web-testing tool (eg. Selenium).</p> <p>b. Study of any bug-tracking tool (eg. Bugzilla, bug bit).</p> <p>c. Study of any test management tool (eg. Test Director).</p> <p>d. Compare different testing tools.</p>
8	<p>Demonstration on Mutation testing</p> <p>Write down the test cases for any known applications (e.g. Banking Application).</p>
9	<p>Demonstration on Alpha testing. Make a Case Based study on the experiment</p>
10.	<p>Demonstration on Beta testing. Make a Case Based study on the experiment</p>
11.	<p>Demonstration on User Acceptance testing. Make a Case Based study on the experiment</p>

### Continuous Assessment Pattern

Internal Assessment (IA)	Mid Term Test (MTE)	End Term Test (ETE)	Total Marks
50		50	100

<b>Name of The Course</b>	<b>Microprocessor &amp; Interfacing Lab</b>			
<b>Course Code</b>	<b>CSE240</b>			
<b>Prerequisite</b>				
<b>Corequisite</b>				
<b>Antirequisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	<b>0</b>	<b>0</b>	<b>2</b>	<b>1</b>

### Course Objectives:

This course facilitates the students to familiar with Micro Processor (MP) based system design which includes hardware, software and interfacing. After completing this course, the student should be able to design a complete Microprocessor based system for a real-world application. Course covers the introduction to basic digital devices and microcomputer components, Architecture and programming of 8086 Microprocessors, Interrupts, peripheral interfacing and direct memory access.

### Course Outcomes

CO1	Write assembly language program for basic mathematical and logical operations.
CO2	Explain the interrupts of 8086 microprocessor
CO3	Explain the 8086 based system with programmable peripheral interface, programmable timer interface and Programmable interrupt controller interface.
CO4	Summarize the concept of peripheral / interfacing
CO5	Analyze the 8086 based system with DMA.

### Text Book (s)

<b>1</b>	Brey Barry B. & C R Sarma The Intel Microproc.,: Arch, Prog. & Interfacing Pearson Edu.,8thEdition, 2008.
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### Reference Book (s)

1	The x86 processors, Architecture, programming and interfacing. Lyla B Das, Pearson 2010.
2	Morris Mano, Digital Design ,PHI, 5th edition, 2012.

### List Of Experiments

1	Arithmetic operation – Multi byte Addition and Subtraction, Multiplication and Division Signed and unsigned Arithmetic operation, ASCII – arithmetic operation.
2	Logic operations – Shift and rotate – Converting packed BCD to unpacked BCD, BCD to ASCII conversion.
3	By using string operation and Instruction prefix: Move Block, Reverse string, Sorting,
4	Inserting, Deleting, Length of the string, String comparison.
5	Reading and Writing on a parallel port.

6	Timer in different modes.
7	Serial communication implementation.
8	8259 – Interrupt Controller: Generate an interrupt using 8259 timer.
9	8279 – Keyboard Display: Write a small program to display a string of characters.
10	Traffic Controller Interface.
11	ADC & DAC Interface.

12	8255- Interface.
13	8251- UART Interfacing

**Continuous Assessment Pattern**

<b>Internal Assessment (IA)</b>	<b>Mid Term Test (MTE)</b>	<b>End Term Test (ETE)</b>	<b>Total Marks</b>
5 0		50	100

LLL 322	<b>CAMPUS TO CORPORATE</b>	L	T	P	C
Version 1.0	Date of Approval:	0	0	4	2
Pre-requisites/Exposure	Completion of Semester 5				
Duration	24 sessions of 100 minutes each, 12 hours of online tests				

### Course Objectives

1. To assess the current level of students.
2. To give a real time GD, Interview practice to the students.
3. To prepare students for technical interviews
4. To prepare the students for the placement process and future career prospects

### Course Outcomes

At the end of this course, the learner will be:

1. Able to analyze self and make necessary corrections
2. Able to recognize and make use of the strengths
3. Able to structure and express their thoughts during interviews , GD and presentations
4. Able to develop skills for career enhancement

### Course Catalogue

Practice makes a man perfect – so says the wise man. The course in this semester hence, focuses on the practice of company sample papers along with mock interviews – general, technical and HR. It aims to give a holistic approach to a student’s final preparation.

### Text Book

SLLL own text book

### Reference Books

1. Delivering Employability Skills in the Lifelong Learning Sector by Ann Gravells, ISBN-10: 1844452956
2. Sample Papers of Various companies

Real world HR interviews from companies across various sectors like IT, ITES, Manufacturing, etc. in and around NCR region.

<b>Name of The Course</b>	<b>Web Technologies</b>
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<b>Course Code</b>	<b>CSE412</b>			
<b>Prerequisite</b>				
<b>Corequisite</b>				
<b>Antirequisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	3	0	0	3

### **Course Objectives:**

Design and implement dynamic websites with good aesthetic sense of designing and latest technical know-how's. Have a Good grounding of Web Application Terminologies, Internet Tools, E – Commerce and other web services.

### **Course Outcomes**

<b>CO1</b>	Understand basic web concepts and Internet protocols.
<b>CO2</b>	Understand CGI Concepts & CGI Programming.
<b>CO3</b>	Analyze Scripting Languages.
<b>CO4</b>	Analyze Scripting Languages.
<b>CO5</b>	Design SERVELETS AND JSP.

### **Text Book (s)**

1	IvanBayross -Web Enabled Commercial Application Development Using HTML, DHTML, Java Script, Perl, CGI-2000
2	Gopalan N.P. and Akilandeswari J., “Web Technology”, Prentice Hall of India, 2011.

3	Paul Dietel and Harvey Deitel, "Java How to Program", Prentice Hall India Learning Private Limited
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### Reference Book (s)

1	Mahesh P. Matha, "Core Java A Comprehensive study", Prentice Hall of India, 2011.
2	UttamK.Roy, "Web Technologies", Oxford University Press, 2011.

<b>Unit I:</b>	<b>8 lecture hours</b>
Introduction to web, protocols governing the web, web development strategies, web applications, web project, web team.	
<b>Unit II:</b>	<b>8 lecture hours</b>
HTML: list, table, images, frames, forms, CSS;XML: DTD, XML schemes, presenting and using XML	
<b>Unit III:</b>	<b>8 lecture hours</b>
Java script: Introduction, documents, forms, statements, functions, objects; Event and event handling; introduction to AJAX.	
<b>Unit IV:</b>	<b>8 lecture hours</b>
Java server pages (JSP), JSP application design, declaring variables and methods, debugging, sharing data between JSP pages, JSP objects, Session, development of java beans in Jsp, data base action with JSP.	
<b>Unit V:</b>	<b>8 lecture hours</b>
Unit V: PHP (Hypertext Preprocessor): Introduction, syntax, variables, strings, operators, if- else, loop, switch, array, function, form, mail, file upload, session, error, exception, filter, PHP-ODBC.	

### Continuous Assessment Pattern

Internal Assessment (IA)	Mid Term Test (MTE)	End Term Test (ETE)	Total Marks
20	30	50	100

Name of The Course	Mobile Computing			
Course Code	CSE522			
Prerequisite				
Co-requisite				
Anti-requisite				
		<b>L</b>	<b>T</b>	<b>PC</b>
		<b>3</b>	<b>0</b>	<b>0 3</b>

### Course Objectives

1. To introduce the basic concepts and principles in mobile computing. This includes the major techniques involved, and networks & systems issues for the design and implementation of mobile computing systems and applications.
2. To explore both theoretical and practical issues of mobile computing.
3. To provide an opportunity for students to understand the key components and technologies involved in building mobile applications.
4. To understand the concept of Wireless LANs, PAN, Mobile Networks.

### Course Outcomes

CO1	Grasp the concepts and features of mobile computing technologies and applications.
CO2	Understand how the underlying wireless and mobile communication networkwork, their technical features, and what kinds of applications they can support.
CO3	Identify the important issues of developing mobile computing systems and applications.
CO4	Develop mobile computing applications by analyzing their characteristics and requirements, selecting the appropriate computing models and software

	architectures, and applying standard programming languages and tools.
CO5	Acquire the knowledge to administrate and to maintain a Wireless LAN.

**Text Book (s)**

1. Jochen, M Schiller, “Mobile Communications, 2nd Edition Pearson Education, India,2009

**Reference Book (s)**

1. Charles Perkins, Ad hoc Networks, Addison Wesley.
2. Upadhyaya, “Mobile Computing”, Springer
3. Kurnkum Garg “Mobile Computing”,Pearson 2010

**Course Content**

<b>Unit I:Introduction</b>	<b>8 lecture hours</b>
Introduction of mobile computing, overview of wireless telephony: cellular concept, location management: HLR-VLR, hierarchical, handoffs, channel allocation in cellular systems, Multiple access techniques like Frequency division multiple access (FDMA), Time division multiple access (TDMA), Code division multiple access (CDMA), Space division multiple access (SDMA).	
<b>Unit II: Wireless Networking</b>	<b>8 lecture hours</b>
Wireless Networking, Wireless LAN Overview: MAC issues, IEEE 802.11, Blue Tooth, Wireless multiple access protocols, TCP over wireless, Wireless applications, data broadcasting, Mobile IP, WAP: Architecture, protocol stack, application environment, applications.	
<b>Unit III: Global System for Mobile Communications</b>	<b>8 lecture hours</b>
GSM Architecture, GSM Entities ,Call Routing in GSM, GSM Addresses and Identifiers ,Network Aspects in GSM , GSM Frequency Allocation, Authentication and Security, Mobile Computing over SMS, Short Message (SMS) , Value Added Services through, MS, Accessing the SMS Bearer, GPRS and packet Architecture GPRS Network Architecture, GPRS Network Operations, Data Services in GPRS ,Application for GPRS, Limitation of GPRS, Billing and Charging in GPRS, WAP , MMS , GPRS Applications,Spread – Spectrum Technology.	
<b>Unit IV: Data Management</b>	<b>8 lecture</b>

Data management issues, data replication for mobile computers, adaptive clustering for mobile wireless networks, file system, disconnected operations. Mobile Agents computing, security and fault tolerance, transaction processing in mobile computing environment.

**Unit V: Routing Ad Hoc Network & Security Issues      8 lecture hours**

Routing Protocols: Ad Hoc Network Routing Protocols, Destination Sequenced Distance Vector Algorithm, Cluster Based Gateway Switch Routing, Dynamic Source Routing, Ad Hoc on-demand Routing, Location Aided Routing, Zonal Routing Algorithm. Mobile Computing Security Issues, Authentication, Encryption, Cryptographic Tools: Hash, Message Authentication Code (MAC), Digital Signature, Certificate. Secure Socket Layer (SSL). Characteristics of SIM, Equipment Identification.

**Continuous Assessment Pattern**

<b>Internal Assessment (IA)</b>	<b>Mid Term Test (MTE)</b>	<b>End Term Test (ETE)</b>	<b>Total Marks</b>
20	30	50	100



<b>Name of The Course</b>	<b>Network Security</b>			
<b>Course Code</b>	<b>CSE401</b>			
<b>Prerequisite</b>				
<b>Corequisite</b>				
<b>Antirequisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

Course Objectives:

**The primary objective of this course is to understand Cryptography Theories, Algorithms and Systems. To understand necessary Approaches and Techniques to build protection mechanisms in order to secure computer networks.**

### Course Outcomes

CO1	Understand the fundamentals of networks security, security architecture, threats and vulnerabilities
CO2	Apply the different cryptographic operations of symmetric cryptographic algorithms
CO3	Apply the different cryptographic operations of public key cryptography
CO4	Apply the various Authentication schemes to simulate different applications
CO5	Understand various Security practices and System security standards

**Text Book (s)**

<b>1</b>	William Stallings, Cryptography and Network Security: Principles and Practice, PHI 3rd Edition, 2006.
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**Reference Book (s)**

<b>1</b>	C K Shyamala, N Harini and Dr. T R Padmanabhan: Cryptography and Network Security, Wiley India Pvt.Ltd
<b>2</b>	Behrouz A. Forouzan, Cryptography and Network Security, Tata McGraw Hill 2007.
<b>3</b>	Charlie Kaufman, Radia Perlman, and Mike Speciner, Network Security: PRIVATE Communication in a PUBLIC World, Prentice Hall, ISBN 0-13-046019-2

**Course Contents:**

<b>Unit-1: INTRODUCTION</b>	<b>9 hours</b>
Security trends - Legal, Ethical and Professional Aspects of Security, Need for Security at Multiple levels, Security Policies - Model of network security – Security attacks, services and mechanisms – OSI security architecture – Classical encryption techniques: substitution techniques, transposition techniques, Steganography.	
<b>Unit II: SYMMETRIC KEY CRYPTOGRAPHY</b>	<b>9 hours</b>
Algebraic structures - Modular arithmetic-Euclid’s algorithm- Congruence and matrices - Groups, Rings, Fields- Finite fields- SYMMETRIC KEY CIPHERS: SDES – Block cipher Principles of DES – Strength of DES – Differential and linear cryptanalysis - Block cipher mode of operation – Advanced Encryption Standard - RC4 – Key distribution.	
<b>Unit III : PUBLIC KEY CRYPTOGRAPHY</b>	<b>9 Hours</b>
Primes – Primality Testing – Factorization – Euler’s totient function, Fermat’s and Euler’s Theorem - Chinese Remainder Theorem – Exponentiation and logarithm - ASYMMETRIC KEY CIPHERS: RSA cryptosystem – Key distribution – Key management – Diffie Hellman key exchange - ElGamal cryptosystem – Elliptic curve arithmetic-Elliptic curve cryptography.	
<b>Unit IV : MESSAGE AUTHENTICATION</b>	<b>9 Hours</b>

Authentication requirement – Authentication function – MAC – Hash function – Security of hash function and MAC – SHA –Digital signature and authentication protocols – DSS-Entity Authentication: Biometrics, Passwords, Challenge Response protocols-Authentication applications – Kerberos.

**Unit V : SECURITY PRACTICE**

**9 Hours**

Electronic Mail security – PGP, S/MIME – IP security – Web Security - SYSTEM SECURITY: Intruders – Malicious software – viruses – Firewalls.

Name of The Course	Big Data Analytics for IOT			
Course Code	CSE606			
Prerequisite				
Co-requisite				
Anti-requisite				
		L	P	
		3	0	3

### Course Objectives

This course provides practical foundation level training that enables immediate and effective participation in big data projects. The course provides grounding in basic and advanced methods to big data technology and tools, including spark and MongoDB and its ecosystem.

### Course Outcomes

CO1	Learn tips and tricks for Big Data use cases and solutions.
CO2	Learn to build and maintain reliable, scalable, distributed systems with Apache Hadoop and spark.
CO3	Able to apply MongoDB ecosystem components.
CO4	Learn to build and maintain reliable, for Big Data Analytics using Spark.
CO5	Learn to build and maintain reliable, scalable, distributed systems with MongoDB.

### Text Book (s)

1. Boris lublinsky, Kevin t. Smith, Alexey Yakubovich, “Professional Hadoop Solutions”, Wiley, ISBN: 9788126551071, 2015.
2. Tom Plunkett, Brian Macdonald et al, “Oracle Big Data Handbook”, Oracle Press,2014.

**Reference Book (s)**

1. Chris Eaton, Dirk deroos et al. , “Understanding Big data ”, McGraw Hill, 2012.
2. Tom White, “HADOOP: The definitive Guide” , O Reilly 2012. Tom Plunkett, Brian Macdonald et al, “Oracle Big Data Handbook”, Oracle Press, 2014.
3. Vignesh Prajapati, “Big Data Analytics with R and Haoop”, Packet Publishing 2013.
4. <http://www.bigdatauniversity.com/>
5. Jy Liebowitz, “Big Data and Business analytics”,CRC press, 2013

**Course Contents:**

<b>Unit I: Introduction to Big Data</b>	<b>8 lecture hours</b>
Introduction of Big Data, <b>Big Data- Four Vs, Advantages of Big Data, Big Data Architecture &amp; Patterns</b> , Big Data: Ingestion, Storage, Data Quality, Data Operations, Data Scalability and Security, Big Data Analytics Big Data Applications-Industry Examples	
<b>Unit II: Working With Data Models</b>	<b>8 lecture hours</b>
Static and Streaming data, Data Models and Data Formats, Data Stream: Definition and application, Data lakes: Definition and application, Exploring streaming sensor data, Exploring streaming twitter data, DBMS and non DBMS approaches to Big Data, <b>From DBMS to BDMS</b>	
<b>Unit III: Introduction to Hadoop Architecture</b>	<b>8 lecture hours</b>
Big Data – Apache Hadoop & Hadoop EcoSystem, Overview of HDFS, Comparison with traditional Databases, Understanding MapReduce- Map and Reduce, Hive and HBase	
<b>Unit IV: Big Data Analytics using Spark</b>	<b>8 lecture hours</b>
Introduction to Apache Spark, Programming In Spark using RDDs in Pipelines, Transformations, Actions, Spark SQL, Spark Streaming, Spark MLLib, Spark GraphX, Discussion; The Spark Ecosystem, Configuring VirtualBox for Spark Streaming, Analyzing Sensor Data with Spark Streaming	
<b>Unit V: Putting MongoDB and Spark to Work</b>	<b>8 lecture hours</b>

Understanding NoSQL- advantages of NoSQL, SQL vs NoSQL, Types of NoSQL, MongoDB, Word Count in Spark, Discussion on word count in spark, Analyze tweets of a domain, Expressing Analytical Questions as MongoDB Queries, Exporting Data from MongoDB to a CSV File.

Name of The Course	Big Data technology			
Course Code	BCSE9003(PE4)			
Prerequisite				
Co-requisite				
Anti-requisite				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	3	0	0	3

### Course Objectives

This course provides practical foundation level training that enables immediate and effective participation in big data projects. The course provides grounding in basic and advanced methods to big data technology and tools, including spark and MongoDB and its ecosystem.

### Course Outcomes

CO1	Learn tips and tricks for Big Data use cases and solutions.
CO2	Learn to build and maintain reliable, scalable, distributed systems with Apache Hadoop and spark.
CO3	Able to apply MongoDB ecosystem components.
CO4	Learn to build and maintain reliable, for Big Data Analytics using Spark.
CO5	Learn to build and maintain reliable, scalable, distributed systems with MongoDB.

### Text Book (s)

1. Boris lublinsky, Kevin t. Smith, Alexey Yakubovich, "Professional Hadoop Solutions", Wiley, ISBN: 9788126551071, 2015.
2. Tom Plunkett, Brian Macdonald et al, "Oracle Big Data Handbook", Oracle Press,2014.

### Reference Book (s)

1. Chris Eaton, Dirk derooset al. , “Understanding Big data ”, McGraw Hill, 2012.
2. Tom White, “HADOOP: The definitive Guide” , O Reilly 2012. Tom Plunkett, Brian Macdonald et al, “Oracle Big Data Handbook”, Oracle Press, 2014.
3. Vignesh Prajapati, “Big Data Analytics with R and Haoop”, Packet Publishing 2013.
4. <http://www.bigdatauniversity.com/>
5. Jy Liebowitz, “Big Data and Business analytics”,CRC press, 2013

### Course Contents:

<b>Unit I: Introduction to Big Data</b>	<b>8 lecture hours</b>
Introduction of Big Data, <b>Big Data- Four Vs, Advantages of Big Data, Big Data Architecture &amp; Patterns</b> , Big Data: Ingestion, Storage, Data Quality, Data Operations, Data Scalability and Security, <b>Big Data Analytics Big Data Applications-Industry Examples</b>	
<b>Unit II: Working With Data Models</b>	<b>8 lecture hours</b>
Static and Streaming data, Data Models and Data Formats, Data Stream: Definition and application, Data lakes: Definition and application, Exploring streaming sensor data, Exploring streaming twitter data, DBMS and non DBMS approaches to Big Data, From DBMS to BDMS	
<b>Unit III: Introduction to Hadoop Architecture</b>	<b>8 lecture hours</b>
<b>Big Data – Apache Hadoop &amp; Hadoop EcoSystem, Overview of HDFS, Comparison with traditional Databases, Understanding MapReduce- Map and Reduce, Hive and HBase</b>	
<b>Unit IV: Big Data Analytics using Spark</b>	<b>8 lecture hours</b>
Introduction to Apache Spark, Programming In Spark using RDDs in Pipelines, Transformations, Actions, Spark SQL, Spark Streaming, Spark MLLib, Spark GraphX, Discussion; The Spark Ecosystem, Configuring VirtualBox for Spark Streaming, Analyzing Sensor Data with Spark Streaming	
<b>Unit V: Putting MongoDB and Spark to Work</b>	<b>8 lecture hours</b>



Understanding NoSQL- advantages of NoSQL, SQL vs NoSQL, Types of NoSQL, MongoDB, Word Count in Spark, Discussion on word count in spark, Analyze tweets of a domain, Expressing Analytical Questions as MongoDB Queries, Exporting Data from MongoDB to a CSV File.

<b>Name of The Course</b>	<b>Introduction of IOT</b>			
<b>Course Code</b>	<b>CSIO 101</b>			
<b>Prerequisite</b>	Theoretical understanding of basic electronics.			
<b>Co requisite</b>	Understand general theoretical concepts of Internet of Things.			
<b>Antirequisite</b>	None			
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	<b>2</b>	<b>0</b>	<b>2</b>	<b>2</b>

<p><b>UNIT - I</b> Introduction to Internet of Things –Definition and Characteristics of IoT, Physical Design of IoT – IoT Protocols, IoT communication models, Iot Communication APIs, IoT enabled Technologies – Wireless Sensor Networks, Cloud Computing, Big data analytics, Communication protocols, Embedded Systems, IoT Levels and Templates, Domain Specific IoTs – Home, City, Environment, Energy, Retail, Logistics, Agriculture, Industry, health and Lifestyle.</p>
<p><b>UNIT - II</b> IoT and M2M – Software defined networks, network function virtualization, difference between SDN and NFV for IoT. Basics of IoT System Management with NETCOZF, YANG- NETCONF, YANG, SNMP NETOPEER.</p>
<p><b>UNIT - III</b> Introduction to Python - Language features of Python, Data types, data structures, Control of flow, functions, modules, packaging, file handling, data/time operations, classes, Exception handling. Python packages - JSON, XML, HTTP Lib, URL Lib, SMTP Lib. R16 B.TECH CSE.</p>
<p><b>UNIT - IV</b> IoT Physical Devices and Endpoints - Introduction to Raspberry PI - Interfaces (serial, SPI, I2C). Programming – Python program with Raspberry PI with focus of interfacing external gadgets, controlling output, reading input from pins.</p>

**UNIT - V** IoT Physical Servers and Cloud Offerings – Introduction to Cloud Storage models and communication APIs. Web server – Web server for IoT, Cloud for IoT, Python web application framework. Designing a RESTful web API

<b>Name of The Course</b>	<b>Artificial Intelligence and Intelligent System</b>			
<b>Course Code</b>	<b>BCSE9009</b>			
<b>Prerequisite</b>				
<b>Corequisite</b>				
<b>Antirequisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	3	0	0	3

**Course Objectives:**

1. Learn and possess a firm grounding in the existing techniques and component areas of Artificial Intelligence
2. Apply this knowledge to the development of Artificial Intelligent Systems and to the exploration of research problems.

**Course Outcomes**

<b>CO1</b>	Understand the principles of problem solving and be able to apply them successfully.
<b>CO2</b>	Be familiar with techniques for computer-based representation and manipulation of complex information, knowledge, and uncertainty.
<b>CO3</b>	Gain awareness of several advanced AI applications and topics such as intelligent agents, planning and scheduling, machine learning, etc.

**Text Book (s)**

1. Stuart Russell, Peter Norvig, "Artificial Intelligence – A Modern Approach", Pearson Education.
2. Elaine Rich and Kevin Knight, "Artificial Intelligence", McGraw-Hill

**Reference Book (s):**

3. E Charniak and D McDermott, "Introduction to Artificial Intelligence", Pearson Education

4. Dan W. Patterson, “Artificial Intelligence and Expert Systems”, Prentice Hall of India,

**Course Contents:**

<b>Unit I: Introduction</b>	<b>8 lecture hours</b>
Introduction to Artificial Intelligence, Foundations and History of Artificial Intelligence, Applications of Artificial Intelligence, Intelligent Agents, Structure of Intelligent Agents. Computer vision, Natural Language Processing.	
<b>Module II: Introduction to Search</b>	<b>8 lecture hours</b>
Searching for solutions, Uniformed search strategies, Informed search strategies, Local search algorithms and optimistic problems, Adversarial Search, Search for games, Alpha - Beta pruning.	
<b>Module III: Knowledge Representation &amp; Reasoning</b>	<b>8 lecture hours</b>
Propositional logic, Theory of first order logic, Inference in First order logic, Forward & Backward chaining, Resolution, Probabilistic reasoning, Utility theory, Hidden Markov Models (HMM), Bayesian Networks.	
<b>Module IV: Machine Learning</b>	<b>8 lecture hours</b>
Supervised and unsupervised learning, Decision trees, Statistical learning models, Learning with complete data - Naive Bayes models, Learning with hidden data – EM algorithm, Reinforcement learning	
<b>Module V: Pattern Recognition</b>	<b>8 lecture hours</b>
Introduction, Design principles of pattern recognition system, Statistical Pattern recognition, Parameter estimation methods - Principle Component Analysis (PCA) and Linear Discriminant Analysis (LDA), Classification Techniques – Nearest Neighbor (NN) Rule, Bayes Classifier, Support Vector Machine (SVM), K – means clustering.	

**Continuous Assessment Pattern**

<b>Internal Assessment (IA)</b>	<b>Mid Term Test (MTE)</b>	<b>End Term Test (ETE)</b>	<b>Total Marks</b>
20	30	50	100

<b>Name of The Course</b>	<b>Cloud Application Development</b>			
<b>Course Code</b>	<b>BCSE9002</b>			
<b>Prerequisite</b>				
<b>Co requisite</b>				
<b>Antirequisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

### Course Objectives:

The primary objective of this course is to introduce the topic of algorithms as a precise mathematical concept and studies how to design algorithms establish their correctness study their efficiency and memory needs. The course consists of a strong mathematical component in addition to the design of various algorithms.

### Course Outcomes

CO1	Develop cloud based applications
CO2	To analyze and trouble shoot the problems while deploying application on cloud
CO3	Use web application based technologies for developing application using cloud
CO4	Use public cloud like IBM Blue mix, Amazon AWS, Google cloud platform or Microsoft Azure for developing an application
CO5	Deploy the application on real cloud

**Text Book (s)**

1	Chris Hay, Brian Prince, “Azure in Action” Manning Publications [ISBN: 978-1935182481], 2010.
2	Henry Li, “Introducing Windows Azure” Apress; 1 edition [ISBN: 978-1-4302-2469-3],2009
3	Eugenio Pace, Dominic Betts, Scott Densmore, Ryan Dunn, Masashi Narumoto, MatiasWoloski, Developing Applications for the Cloud on the Microsoft Windows Azure Platform [ISBN: 9780735656062]

**Reference Book (s)**

1	Eugene Ciurana, Developing with Google App Engine [ISBN: 978-1430218319]
2	Charles Severance, Using Google App Engine [ISBN: 978-0596800697]

**Course Contents:**

<b>Unit-1: Cloud Based Applications</b>	<b>9 hours</b>
Introduction, Contrast traditional software development and development for the cloud. Public v private cloud apps. Understanding Cloud ecosystems – what is SaaS/PaaS, popular APIs, mobile.	
<b>Unit II: Designing Code For The Cloud</b>	<b>9 hours</b>
Class and Method design to make best use of the Cloud infrastructure; Web Browsers and the Presentation Layer: Understanding Web browsers attributes and differences. Building blocks of the presentation layer: HTML, HTML5, CSS, Silverlight, and Flash.	
<b>Unit III : Web Development Techniques And Frameworks</b>	<b>9 Hours</b>

<p>Building Ajax controls, introduction to JavaScript using JQuery, working with JSON, XML, REST. Application development Frameworks e.g. Ruby on Rails , .Net, Java API's or JSF; Deployment Environments – Platform As A Service (PAAS) ,Amazon, vmForce, Google App Engine, Azure, Heroku, AppForce</p>	
<p><b>Unit IV : USE CASE 1</b></p>	<p><b>9 Hours</b></p>
<p>Building an Application using the LAMP stack: Setting up a LAMP development environment. Building a simple Web app demonstrating an understanding of the presentation layer and connectivity with persistence.</p>	
<p><b>Unit V : USE CASE 2</b></p>	<p><b>9 Hours</b></p>
<p>Developing and Deploying an Application in the Cloud : Building on the experience of the first project students will study the design, development, testing and deployment of an application in the cloud using a development framework and deployment platform</p>	



<b>Name of The Course</b>	Programming in Python			
<b>Course Code</b>	CSE200			
<b>Prerequisite</b>				
<b>Co-requisite</b>				
<b>Anti-requisite</b>				
	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
	0	0	4	2

### Course Objectives

To understand the basic Gain knowledge of Basic Programming with Python

### Course Outcomes

<b>CO1</b>	Gain knowledge of Basic Programming with Python ( <b>K3</b> )
<b>CO2</b>	Familiarize with python string handling techniques and user defined functions ( <b>K4</b> )
<b>CO3</b>	Understand and use data structures like Lists, tuples, and dictionaries ( <b>K3</b> )
<b>CO4</b>	Understand File handling ( <b>K3</b> )
<b>CO5</b>	Use object oriented programming techniques ( <b>K3</b> )

### Text Book (s)

5. Tony Gaddis, Starting Out with Python, 3rd edition, Pearson
6. Y. Daniel Liang, Introduction to Programming Using Python, Pearson
7. Budd T A, Exploring Python , 2011, Tata McGraw Hill Education
8. Learning Python, Fourth Edition, Mark Lutz, O'Reilly publication

### Reference Book (s)

3. Downey, Allen B., Think Python: How to Think Like a Computer Scientist. O'Reilly, 2012. Obtain free PDF at <http://www.greenteapress.com/thinkpython/>
4. Python Programming: An Introduction to Computer Science (Second Edition) John Zelle, ISBN 978-1-59028-241-0-9, Franklin, Beedle & Associates Inc., 2004.

### Course Content

<b>Unit I:Introduction</b>	<b>8 Lab hours</b>
History, Features, Working with Python, Installing Python, basic python syntax, interactive shell, editing, saving, and running a script. Tokens: Keywords, , Identifiers, Literals, Operators, data types; variables, assignments; immutable variables; numerical types; Operators and Boolean expressions.	
Debugging, comments in the program; understanding error messages; Built-in functions – type(), id(), eval(), random, chr(), ord();	
<b>Unit II: Condition Control Structures &amp; Input Output</b>	<b>8 Lab hours</b>
Conditional Statements: If, If-else, Nested if-else; Loops: For, While, Nested loops; Control Statements: Break, Continue, Pass; Input and output: Taking input from user through keyboard, manipulation of input, formatted input, formatted output.	
<b>Unit III:Function and Strings</b>	<b>8 Lab hours</b>
Functions in Python: Defining a function, Calling a function, Types of functions, Function Arguments, Global and local variables. Strings: Single quoted, double quoted & triple quoted, String manipulations: subscript operator, indexing, slicing a string; strings and number system: converting strings to numbers and vice versa.	
<b>Unit IV:Lists, Tuples and Dictionaries</b>	<b>8 Lab hours</b>
Basic List operators, iterating over a list, replacing, inserting, removing an element; searching and sorting lists, calculating the sum and average of items in a list ; Tuples - sequence of values , immutability, Comparing tuples, Tuple assignment: Dictionary- Store data as key-value pairs in dictionaries, search for values, change existing values, add new, key-value pairs, and delete key-value pairs, nesting objects, sorting, dictionary literals, adding and removing keys, accessing and replacing values; traversing dictionaries.	

**Unit V:Files, Regular Expressions& Modules****8 Lab hours**

Reading/writing text and numbers from/to a file in text files and csv files; Regular expressions, importing and creating modules: Manipulating files and directories using os module.

<b>Course Code: BCSE9004</b>	<b>Programming for Data Analysis</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Version No. XXX</b>	<b>Date of Approval: XXX</b>	3	0	0	3
Prerequisite/Exposure	Python, DBMS, Java and C				
Co-requisites					

### Course Objectives:

The objective of this course is to:

1. Understanding basic network and distributed programming.
2. Constructing a real world application with data storage and retrieval
3. Leveraging the benefits of reusable components
4. Analyzing basic file modes and operations
5. Applying Map Reduce paradigm to solve problems

### Course Outcomes:

At the end of the course students will be able to:

1. Understand network programming.
2. Design and execute queries in database.
3. Use Javabeans in creating applications.
4. Implement streams and memory mapped files.
5. Write mapreduce program in Java.

### Catalog Description:

This covers describes the rate in which data is exponentially growing has led to the evolvement of many technologies to better utilize this data for timely and accurate decision making. Such data with huge variety, volume and velocity is coined as big data. The big data platform such as Hadoop is programmed in Java. This course aims at discussing the technical concepts which are the basic building blocks for most of the big data platforms.

### Text Books:

1. Y. Daniel Liang, Introduction to Java Programming, Tenth Edition, Pearson, 2015.
2. White, "Hadoop: The Definitive Guide", Third Edition - 2012 – O'Reilly – ISBN: 9789350237564.

### Reference Books:

1. Cay S. Horstmann, Gary Cornell, "Core Java™ 2: Volume II–Advanced Features", Prentice Hall, 9th edition, ISBN: 978-0137081608.
2. Jean Dollimore, Tim Kindberg, George Coulouris, "Distributed Systems Concepts and Design", 4th Edition, Jun 2005, Hardback, 944 pages, ISBN: 9780321263544.

### Course Content

#### Unit I: Network Programming & Distributed Objects

**8 lecture hours**

Connecting to a Server-Implementing Servers and Clients-Advanced Socket Programming- InetAddress-URL Connections-RMI Programming.

**Unit II: Connecting to Database**

**8 lecture hours**

The Design of JDBC-Basic Concepts-Executing Queries-Prepared Statements-Result Sets- Metadata-Transactions.

**Unit III: Javabeans**

**8 lecture hours**

The Bean-Writing Process-Using Beans to Build an Application-Bean Property Types-Property Editors-Customizers.

**Unit IV: Streams and Files**

**8 lecture hours**

Streams-Text Input and Output-Reading and Writing Binary Data-Zip Archives-Object Streams and Serialization-Memory Mapped Files.

**Unit V: Programming Map Reduce**

**8 lecture hours**

MapReduce program in Java-Map Reduce API-Programming Examples- Combiner Functions - Distributed MapReduce Job.

**Mode of Evaluation:** Class Quiz, Assignment and EEP.